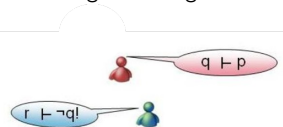


From logic programming and monotonic reasoning to computational argumentation and beyond

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Computational Argumentation (aka Argumentation in AI)

Non-Monotonic Reasoning (NMR) and Logic Programming (LP)

from late 1980s (e.g. Lin, Shoham, Dung, Kowalski, Kakas, Toni):

⇒ abstract argumentation, ABA

Defeasible Reasoning as studied in philosophy

from late 1980s (e.g. Pollock, Nute):

⇒ DeLP, ASPIC, ASPIC+

Decision making

from early 1990s (e.g. Fox, Krause, Amblar):

⇒ Amgoud and Prade (2009), ...

Resolving inconsistencies (paraconsistent reasoning)

from mid 1990s (e.g. Cayrol, Amgoud, Hunter):

⇒ logic-based argumentation

- LP with negation as failure (NAF) – and several NMR formalisms – can be understood in terms of:
 - **abstract argumentation (AA)** [Dung 95]
 - **assumption-based argumentation (ABA)** [Bondarenko et al 97]
- computational argumentation tools generalise/use LP tools:
 - (top-down) **dispute trees/derivations** [Dung et al 06,07, Toni 13] vs SLD-based computation in LP
 - (bottom-up) computation of AA **extensions** via ASP [Toni, Sergot 11 - survey]
- computational argumentation for
 - **explanations**, e.g. of (non-)membership in answer sets, decisions, outcomes of case-based reasoning
 - **collaborative decision-making**

Example

$p \leftarrow \text{not } q$

all LP semantics agree:

p holds (because) q doesn't

Example

$p \leftarrow \text{not } q$

$q \leftarrow \text{not } r$

all LP semantics agree:

p doesn't hold (because) q does (because) r doesn't

LP for NMR: “controversial” examples

Example (two-loop: $p \leftarrow \text{not } q, q \leftarrow \text{not } p$)

two answer sets: either p or q
“empty” well-founded model: neither p nor q

Example (one-loop: $r \leftarrow \text{not } r, p \leftarrow \text{not } q$)

no answer set
well-founded model: p
one partial stable model: p

Example (two-loop+one-loop: $p \leftarrow \text{not } q, q \leftarrow \text{not } p, r \leftarrow \text{not } r$)

no answer set
“empty” well-founded model
two partial stable models: either p or q , neither r nor $\text{not } r$

Other NMR Formalisms

Presumption of innocence: *a person is innocent unless proven guilty*. Mary is a person (accused of some crime): should Mary be deemed innocent? **yes, no matter which formalism** e.g.¹

LP: $i(\text{mary})$ holds given:

$$i(X) \leftarrow p(X), \text{ not } g(X)$$

$$p(\text{mary}) \leftarrow$$

Default Logic: $i(\text{mary})$ holds given:

$$D : \frac{p(\text{mary}) : M \neg g(\text{mary})}{i(\text{mary})}$$

$$W : p(\text{mary})$$

Non-Monotonic Modal Logic: $i(\text{mary})$ holds given:

$$p(\text{mary}) \wedge \neg Lg(\text{mary}) \rightarrow i(\text{mary})$$

$$p(\text{mary})$$

¹ i =innocent, g =guilty, p =person

Argumentation for LP and NMR: intuition

LP: $i(X) \leftarrow p(X), \text{not } g(X), \quad p(\text{mary}) \leftarrow$

- there is an **argument** for $i(\text{mary})$ supported by $\text{not } g(\text{mary})$
- there is no objection (**attack**) against this argument
- the argument is thus “**acceptable**”

Default Logic: $D : \frac{p(\text{mary}) : M\neg g(\text{mary})}{i(\text{mary})}, W : p(\text{mary})$

- there is an **argument** for $i(\text{mary})$ supported by $M\neg g(\text{mary})$
- there is no objection (**attack**) against this argument
- the argument is thus “**acceptable**”

NM Modal Logic: $p(\text{mary}) \wedge \neg Lg(\text{mary}) \rightarrow i(\text{mary}), \quad p(\text{mary})$

- there is an **argument** for $i(\text{mary})$ supported by $\neg Lg(\text{mary})$
- ...

Abstract Argumentation (AA)

An AA framework is a pair $\langle \text{Args}, \text{attacks} \rangle$ where

- Args is a set (the *arguments*)
- $\text{attacks} \subseteq \text{Args} \times \text{Args}$ is a binary relation over Args

$(\alpha, \beta) \in \text{attacks}$ is written/read as “ α attacks β ”

An AA framework can be represented as a directed graph

Example (*attacks* represented by directed edges)

$i \longleftarrow g_{as} \text{reliable.witness} \longleftarrow \neg \text{reliable.witness}_{as} \text{drunk}$

Given a program P , let $\langle \text{Args}, \text{attacks} \rangle$ be the AA framework where

- *arguments* (in Args) are deductions from P (Modus Ponens with \leftarrow) and NAF literals (treated as abducibles)
- $P \cup \Delta \vdash x$ attacks $P \cup \Gamma \vdash y$ iff *not* $x \in \Gamma$

Example ($P : p \leftarrow \text{not } q, q \leftarrow \text{not } r$)

Arguments include

$$P \cup \{\text{not } q\} \vdash p,$$

$$P \cup \{\text{not } r\} \vdash q,$$

$$P \cup \{\text{not } p\} \vdash \text{not } p$$

attacks includes

$$P \cup \{\text{not } r\} \vdash q \text{ attacks } P \cup \{\text{not } q\} \vdash p$$

$$P \cup \{\text{not } q\} \vdash p \text{ attacks } P \cup \{\text{not } p\} \vdash \text{not } p$$

$$\text{arg}(\text{not } p) \longleftarrow \text{arg}(p) \longleftarrow \text{arg}(q)$$

Recipes for “acceptable” sets of arguments (extensions)²

$A \subseteq \text{Args}$ is

- *conflict-free* iff it does not attack itself
- *stable* iff it is conflict-free and attacks every $\alpha \in \text{Args} \setminus A$
- *admissible* iff it is conflict-free and attacks back each attacking argument; *preferred* iff it is maximal (wrt \subseteq) admissible
- *complete* iff it is admissible and contains all arguments it defends (by attacking all attacks against them); *grounded* iff it is minimal (wrt \subseteq) complete

Example ($\langle \text{Args}, \text{attacks} \rangle$ is $\gamma \rightarrow \beta \rightarrow \alpha$)

$\{\alpha, \gamma\}$ is stable, preferred, complete, grounded

² $A \subseteq \text{Args}$ attacks $B \subseteq \text{Args}$ iff $\alpha \in A$ attacks $\beta \in B$;

$A \subseteq \text{Args}$ attacks $\beta \in \text{Args}$ iff A attacks $\{\beta\}$

Recipes for “acceptable” sets of arguments (extensions)³

$A \subseteq \text{Args}$ is

- *conflict-free* iff it does not attack itself
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- *complete* iff it is admissible and contains all arguments it defends (by attacking all attacks against them); *grounded* iff it is minimal (wrt \subseteq) complete

Example ($\langle \text{Args}, \text{attacks} \rangle$ is $\alpha \leftrightarrow \beta$)

$\{\alpha\}$ is stable, preferred, complete (and so is $\{\beta\}$)

$\{\}$ is grounded

³ $A \subseteq \text{Args}$ attacks $B \subseteq \text{Args}$ iff $\alpha \in A$ attacks $\beta \in B$;

$A \subseteq \text{Args}$ attacks $\beta \in \text{Args}$ iff A attacks $\{\beta\}$

Given P , let AA_P be the AA framework corresponding to P :

- stable extensions of AA_P correspond to **answer sets** of P :
 - S is a stable extension of AA_P iff $\{x \mid P \cup _ \vdash x \in S\}$ is an answer set of P
 - given interpretation M of P , let $\Delta_M = \{\text{not } x \mid x \notin M\}$:
 M is an answer set of P iff $\{P \cup \Delta \vdash x \mid \Delta \subseteq \Delta_M\}$ is a stable extension of AA_P
- preferred extensions of AA_P correspond to (Saccà and Zaniolo's) **partial stable models** of P
- complete extensions of AA_P correspond to (Przymusiński's) **3-value stable models** of P
- the grounded extension corresponds to the **well-founded model** of P

Example ($P : p \leftarrow \text{not } q, q \leftarrow \text{not } p$)

- $\{P \cup \Delta \vdash x \mid \text{not } q \in \Delta\}$ is stable/preferred
(e.g. $\Delta = \{\text{not } q\}, x = \text{not } q$)
- $\{P \cup \Delta \vdash x \mid \text{not } p \in \Delta\}$ is stable/preferred
(e.g. $\Delta = \{\text{not } p\}, x = q$)
- $\{\}$ is grounded

Example ($P : p \leftarrow \text{not } q, r \leftarrow \text{not } r$)

- no stable extension ($P \cup \{\text{not } r\} \vdash r$ can be neither in nor out)
- one preferred/grounded extension: $\{P \cup \Delta \vdash x \mid \text{not } q \in \Delta\}$
(e.g. $\Delta = \{\text{not } q\}, x = p$)

Assumption-Based Argumentation (ABA)

An *ABA framework* is a tuple $\langle \mathcal{L}, \mathcal{R}, \mathcal{A}, \bar{\cdot} \rangle$ where

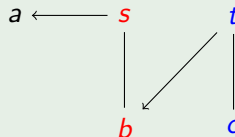
- $\langle \mathcal{L}, \mathcal{R} \rangle$ is a deductive system with language \mathcal{L} and rules \mathcal{R}
- $\mathcal{A} \subseteq \mathcal{L}$ are *assumptions*
- $\bar{\cdot}$ is a total mapping from \mathcal{A} into \mathcal{L} , $\bar{\alpha}$ is the *contrary* of α

Arguments are trees - deductions (wrt $\langle \mathcal{L}, \mathcal{R} \rangle$) of claims supported by sets of assumptions.

Attacks are directed at the assumptions in the support of arguments – by deriving their contrary.

Example ($\mathcal{R} = \{s \leftarrow b, t \leftarrow c\}$, $\mathcal{A} = \{a, b, c\}$, $\bar{a} = s, \bar{b} = t, \bar{c} = u$)

arguments include $\{a\} \vdash a$
 $\{b\} \vdash s$
 $\{c\} \vdash t$

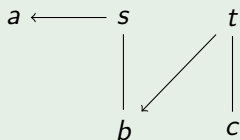


Flat ABA (\approx no assumption is the head of a rule):

- stable, preferred, grounded etc sets of arguments – as in AA
- stable, preferred, grounded etc sets of assumptions

The two views (argument view and assumption view) correspond

Example ($\mathcal{R} = \{s \leftarrow b, t \leftarrow c\}$, $\mathcal{A} = \{a, b, c\}$, $\bar{a} = s, \bar{b} = t, \bar{c} = u$)



$\{b\}$ attacks $\{a\}$
 $\{c\}$ attacks $\{b\}$

- $\{c, a\}$ is a stable etc set of assumptions
- the set of all arguments supported by subsets of $\{c, a\}$ is a stable etc extension

Note: flat ABA is an instance of AA; AA is an instance of flat ABA

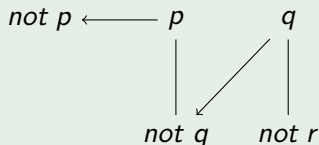
ABA for LP

Given P , ABA_P is the ABA framework $\langle \mathcal{L}, \mathcal{R}, \mathcal{A}, \overline{} \rangle$ where

- \mathcal{R} is P
- $\mathcal{L} = HB_P \cup HB_P^{NAF}$ where HB_P is the Herbrand Base of P and HB_P^{NAF} is the set of all NAF literals over HB_P
- $\mathcal{A} = HB_P^{NAF}$, $\overline{\text{not } x} = x$

Example ($P : p \leftarrow \text{not } q, q \leftarrow \text{not } r$)

- $\mathcal{R} = \{p \leftarrow \text{not } q, q \leftarrow \text{not } r\}$
- $\mathcal{L} = \{p, q, r, \text{not } p, \text{not } q, \text{not } r\}$
- $\mathcal{A} = \{\text{not } p, \text{not } q, \text{not } r\}$, $\overline{\text{not } p} = p$, $\overline{\text{not } q} = q$, $\overline{\text{not } r} = r$



- Different kinds of arguments and attacks
- same semantics (stable extensions)

Example (Default Logic, presumption of innocence)

$$D: \frac{p(\text{mary}) : M\neg g(\text{mary})}{i(\text{mary})},$$
$$\frac{\text{witness_against}(\text{john}, \text{mary}) : M\text{reliable}(\text{john})}{g(\text{mary})}$$

$$W: p(\text{mary}), \text{witness_against}(\text{john}, \text{mary})$$








- AA: $D \cup W \cup \{M\text{reliable}(\text{john})\} \vdash_{\text{FOL}+D} g(\text{mary})$ attacks $D \cup W \cup \{M\neg g(\text{mary})\} \vdash_{\text{FOL}+D} i(\text{mary})$
- ABA: $\{M\text{reliable}(\text{john})\}$ attacks $\{M\neg g(\text{mary})\}$


Based on

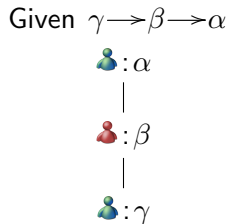
- dispute trees and dispute derivations (vs SLD-based computation in LP: `proxdd`, `grapharg`)
- mapping of computation of extensions onto (meta-)logic programs (vs ASP: `ASPARTIX`)
- (constraint solving: `Conarg`)

Dispute trees

Given $\langle \text{Args}, \text{attacks} \rangle$, a *dispute tree* for $\alpha \in \text{Args}$ is a tree \mathcal{T} s.t.





- 1 each node of \mathcal{T} is labelled by some $\chi \in \text{Args}$ and is by the *proponent*  or the *opponent* 
- 2 the root of \mathcal{T} is a  node labelled by α ;
- 3 for each  node n , labelled by some $\beta \in \text{Args}$, and for every $(\gamma, \beta) \in \text{attacks}$ there is a  child of n labelled by γ
- 4 for each  node n , labelled by some $\beta \in \text{Args}$, there is *at most one* child of n which is by  and labelled by some γ s.t. $(\gamma, \beta) \in \text{attacks}$
- 5 there are no other nodes in \mathcal{T}

The *defence set* of \mathcal{T} is the set of all its  arguments



Different types of dispute trees

A dispute tree is

- *admissible* iff (i) every  node has exactly one child, and
(ii) no argument labels both  and  nodes.
- *grounded* iff (i) every  node has exactly one child, and
(ii) it is finite



Theorem


The defence set of an admissible/grounded dispute tree is admissible/contained in the grounded extension

Dispute derivations to compute (different types of) dispute trees


Example of X-dispute derivation (X=admissible/grounded)


Given $\mathcal{R} = \{p \leftarrow \text{not } q, q \leftarrow \text{not } r\}$, $\mathcal{A} = \{\text{not } p, \text{not } q, \text{not } r\}$, $\overline{\text{not } x} = x$:

			Defences	Culprits
0	$\{\} \vdash_{\{\text{not } p\}} \text{not } p$	$\{\}$	$\{\text{not } p\}$	$\{\}$
1	$\{\}$	$\{\} \vdash_{\{p\}} p$	$\{\text{not } p\}$	$\{\}$
2	$\{\}$	$\{\} \vdash_{\{\text{not } q\}} p$	$\{\text{not } p\}$	$\{\}$
3	$\{\} \vdash_{\{q\}} q$	$\{\}$	$\{\text{not } p\}$	$\{\text{not } q\}$
4	$\{\} \vdash_{\{\text{not } r\}} q$	$\{\}$	$\{\text{not } p, \text{not } r\}$	$\{\text{not } q\}$
5	$\{\}$	$\{\} \vdash_{\{r\}} r$	$\{\text{not } p, \text{not } r\}$	$\{\text{not } q\}$
6	$\{\}$	$\{\}$	$\{\text{not } p, \text{not } r\}$	$\{\text{not } q\}$


 : $\{\text{not } p\} \vdash_{\{\}} \text{not } p$


[Step 1]

 : $\{\text{not } p\} \vdash d$


 : $\{\text{not } q\} \vdash_{\{\}} p$

[Step 3]

 : $\{\text{not } q\} \vdash p$

 : $\{\text{not } r\} \vdash_{\{\}} q$



[Step 5]

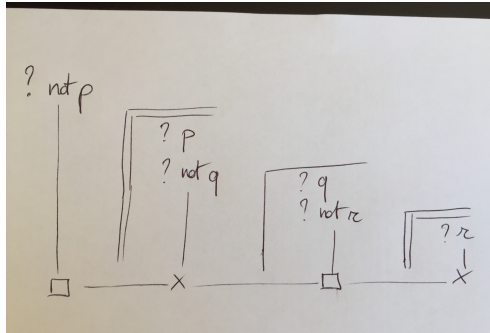
 : $\{\text{not } r\} \vdash q$

Left: the computed *dialectical tree* (of potential arguments)

Right: the computed *dispute tree* (of actual arguments)

X-dispute derivation (X=admissible/grounded) vs SLDNF/EK abductive proof procedure

			Defences	Culprits
0	$\{\} \vdash_{\{not\ p\}} not\ p$	$\{\}$	$\{not\ p\}$	$\{\}$
1	$\{\}$	$\{\} \vdash_{\{p\}} p$	$\{not\ p\}$	$\{\}$
2	$\{\}$	$\{\} \vdash_{\{not\ q\}} p$	$\{not\ p\}$	$\{\}$
3	$\{\} \vdash_{\{q\}} q$	$\{\}$	$\{not\ p\}$	$\{not\ q\}$
4	$\{\} \vdash_{\{not\ r\}} q$	$\{\}$	$\{not\ p, not\ r\}$	$\{not\ q\}$
5	$\{\}$	$\{\} \vdash_{\{r\}} r$	$\{not\ p, not\ r\}$	$\{not\ q\}$
6	$\{\}$	$\{\}$	$\{not\ p, not\ r\}$	$\{not\ q\}$



Computation of extensions via ASP

- $\langle \text{Args}, \text{attacks} \rangle$ is mapped onto a logic program, e.g. $P_{\langle \text{Args}, \text{attacks} \rangle}$ with clauses
 - $\text{arg}(\alpha) \leftarrow$ for all $\alpha \in \text{Args}$ and
 - $\text{att}(\alpha, \beta) \leftarrow$ for all $(\alpha, \beta) \in \text{attacks}$
- semantics correspond to answer sets of logic programs, e.g. in ASPARTIX [Egly et al 08] let

$$\begin{aligned} P_{cf} : \quad & \leftarrow \text{in}(X), \text{in}(Y), \text{att}(X, Y), \\ & \text{in}(X) \leftarrow \text{not out}(X), \text{arg}(X), \\ & \text{out}(X) \leftarrow \text{not in}(X), \text{arg}(X) \end{aligned}$$

A is a *conflict-free extension* of $\langle \text{Args}, \text{attacks} \rangle$ iff
 $A = \{\alpha \mid \text{in}(\alpha) \in S\}$ for some answer set S of $P_{\langle \text{Args}, \text{attacks} \rangle} \cup P_{cf}$

- explanation
- collaborative decision-making

Why is a literal in an answer set of a (consistent) logic program?
IDEA: literal l in answer set iff argument with conclusion l in stable extension \Rightarrow use admissible dispute tree for argument with conclusion l to explain l

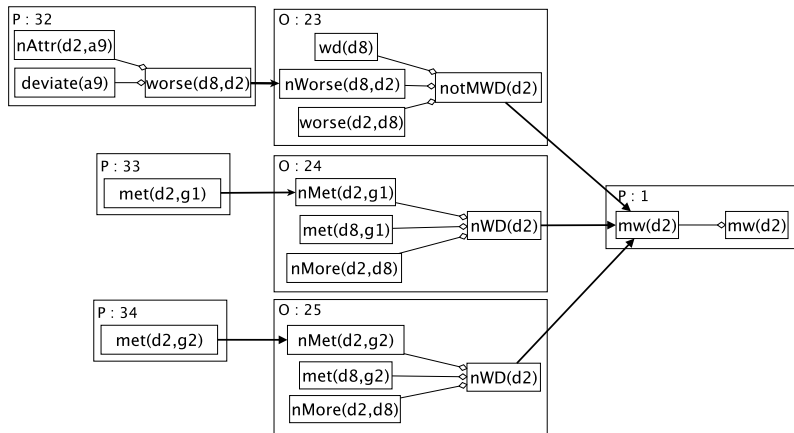
Two types of justifications:

- 1 argument view - **Attack Tree** (cf admissible dispute tree)
- 2 literal view - **LABAS Justification** (Labelled ABA-Based Answer Set Justification) - extracted from Attack Tree

Why is a literal **not** in an answer set of a (consistent) logic program? Also two types of justifications ...

Explaining decisions [Fan et al 14, Zhong et al 14]

P=, O=



d2 is “best” as it meets goals g1 and g2 and, moreover, d8, that also meets g1 and g2, unnecessarily has attribute a9

Case-based Reasoning (CBR)

- Given *past cases* (S, o) (S features, $o \in \{+, -\}$ outcome)
e.g. $(\{\textit{ensuite}, \textit{wireless}\}, +)$, $(\{\textit{small}\}, -)$
- a default outcome $d \in \{+, -\}$ e.g. $d = +$
- Determine the outcome of new case N e.g. $N = \{\textit{ensuite}, \textit{small}\}$

AA-CBR=CBR by mapping onto AA:

- Arguments: past cases, $(N, ?)$, (\emptyset, d)
e.g. $(\{\textit{ensuite}, \textit{wireless}\}, +)$, $(\{\textit{small}\}, -)$, $(\{\textit{ensuite}, \textit{small}\}, ?)$, $(\emptyset, +)$
- Attack by \neq outcome&specificity&coincision/irrelevance:
e.g. $(\{\textit{small}\}, -)$ attacks $(\emptyset, +)$, $(\{\textit{ensuite}, \textit{small}\}, ?)$ attacks $(\{\textit{ensuite}, \textit{wireless}\}, +)$
- outcome of N is d (\bar{d}) if (\emptyset, d) is (not) in grounded extension
e.g. the outcome for $N = \{\textit{ensuite}, \textit{small}\}$ is $-$
- dispute trees as explanations of outcomes

Decisions in collaborative MAS [Gao et al 16]

Information sharing, conflict resolution and privacy preservation.

Example (Variant of “Battle of the sexes”)

A:Football ← Wea ← Sun

A:Ballet ← Ex? ← C:Hiking

Alice's (internal) AAF

B:Football ← LikeSport? ← EnjoyTennis

B:Ballet C:Facebook

Bob's (internal) AAF

private practical, **private epistemic**, *disclosable epistemic* arguments
restrictions on attacks: practical args do not attack epistemic args, ...
there may be attacks across, e.g. *C: Facebook* attacks *C: Hiking*

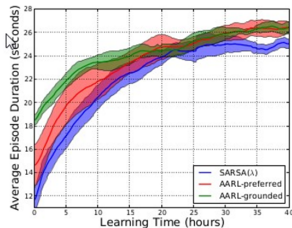
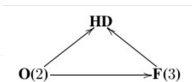
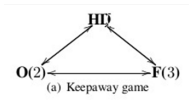
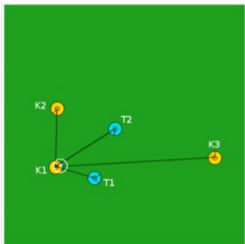
- distributed constraint satisfaction algorithm (with backtracking), incorporating variant of TPI-dispute to exchange (disclosable!) “compact reasons” drawn from explanations

A: C says she will be hiking with your ex-wife today ($\{C: Hiking, A: Ballet\}$ is the only explanation for A:Ballet)

B: ...

Value-based AA + Reinforcement Learning for RoboCup

[Gao&Toni 2014]



(a) 2-Keepaway

- AA and ABA have their roots in (abductive) logic programming/non-monotonic reasoning
- dispute trees for AA/ABA can serve as the basis for explanation
- Argumentation could still “learn” from logic programming
 - non-ground engines?
- Argumentation could help LP
 - e.g. explain inconsistent logic programs under ASP?
 - e.g. explain decisions (in human-machine interactions and multi-agent systems)?