## **Performance Analysis**

Peter Harrison, Maria Vigliotti and Jeremy Bradley

Room 372. Email: jb@doc.ic.ac.uk

Department of Computing, Imperial College London

Produced with prosper and LATEX

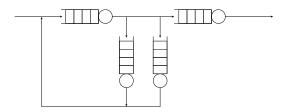
336 - JTB [02/2007] - p. 1/19

#### Useful facts...

- Little's Law:  $L = \gamma W$ 
  - L mean buffer length;  $\gamma$  arrival rate; W mean waiting time/passage time
  - only applies to system in steady-state; no creating/destroying of jobs
- ▶ For M/M/1 queue:
  - $> \lambda$ arrival rate,  $\mu$ service rate
  - $\circ$  Stability condition,  $\rho=\lambda/\mu<1$  for steady state to exist
  - Mean queue length =  $\frac{\rho}{1-\rho}$
  - ${\bf P}(n \ {\sf jobs} \ {\sf in} \ {\sf queue} \ {\sf at} \ {\sf s-s}) = \rho^n (1-\rho)$

6 = .ITB (02/2007) = p. 2/19

# **Queueing Networks**



- Individual queue nodes represent contention for single resources
- A system consists of many inter-dependent resources – hence we need to reason about a network of queues to represent a system

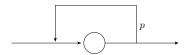
## **Open Queueing Networks**

- A network of queueing nodes with inputs/outputs connected to each other
- Called an open queueing network (or OQN) because, traffic may enter (or leave) one or more of the nodes in the system from an external source (to an external sink)
- An open network is defined by:
  - $\circ \gamma_i$ , the exponential arrival rate from an external source
  - $\circ q_{ij}$ , the probability that traffic leaving node i will be routed to node j
  - $oldsymbol{\circ}$   $\mu_i$  exponential service rate at node i

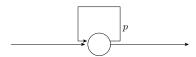
36 - JTB [02/2007] - p. 4/19

#### **OQN: Notation**

• A node whose output can be probabilistically redirected into its input is represented as:



or...



 $oldsymbol{\circ}$  probability p of being rerouted back into buffer

36 – JTB [02/2007] – p. 5/19

### **OQN: Network assumptions**

In the following analysis, we assume:

- Exponential arrivals to network
- Exponential service at queueing nodes
- FIFO service at queueing nodes
- A network may be stable (be capable of reaching steady-state) or it may be unstable (have unbounded buffer growth)
- $oldsymbol{\circ}$  If a network reaches steady-state (becomes stationary), a single rate,  $\lambda_i$ , may be used to represent the throughput (both arrivals and departure rate) at node i

336 - .ITB (02/2007) - p. 6/19

## **OQN: Traffic Equations**

- $\ ^{\bullet}$  The traffic equations for a queueing network are a linear system in  $\lambda_i$
- $oldsymbol{\lambda}_i$  represents the aggregate arrival rate at node i (taking into account any traffic feedback from other nodes)
- For a given node *i*, in an open network:

$$\lambda_i = \gamma_i + \sum_{j=1}^N \lambda_j q_{ji} \quad : i = 1, 2, \dots, N$$

# **OQN: Traffic Equations**

- Define:
  - the vector of aggregate arrival rates

$$\vec{\lambda} = (\lambda_1, \lambda_2, \dots, \lambda_N)$$

• the vector of external arrival rates

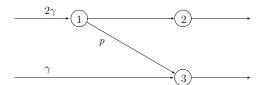
$$\vec{\gamma} = (\gamma_1, \gamma_2, \dots, \gamma_N)$$

- ullet the matrix of routeing probabilities  $Q=(q_{ij})$
- In matrix form, traffic equations become:

$$\vec{\lambda} = \vec{\gamma} + \vec{\lambda}Q$$
$$= \vec{\gamma}(I - Q)^{-1}$$

36 – JTB [02/2007] – p. 8/19

# **OQN: Traffic Equations: example 1**



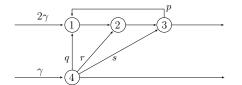
**>** Set up and solve traffic equations to find  $\lambda_i$ :

$$\vec{\lambda} = \begin{pmatrix} 2\gamma \\ 0 \\ \gamma \end{pmatrix} + \vec{\lambda} \begin{pmatrix} 0 & 1 - p & p \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

• i.e.  $\lambda_1=2\gamma$ ,  $\lambda_2=(1-p)\lambda_1$ ,  $\lambda_3=\gamma+p\lambda_1$ 

36 – JTB [02/2007] – p. 9/19

## **OQN: Traffic Equations: example 2**



• Set up and solve traffic equations to find  $\lambda_i$ :

$$\vec{\lambda} = \begin{pmatrix} 2\gamma \\ 0 \\ 0 \\ \gamma \end{pmatrix} + \vec{\lambda} \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ p & 0 & 0 & 0 \\ q & r & s & 0 \end{pmatrix}$$

336 - .ITB (02/2007) - n 10/19

## **OQN: Network stability**

- Stability of network (whether it achieves steady-state) is determined by utilisation,  $\rho_i < 1$  at every node i
- After solving traffic equations for  $\lambda_i$ , need to check that:

$$\rho_i = \frac{\lambda_i}{\mu_i} < 1 \quad : \forall i$$

### Recall facts about M/M/1

- ${\bf 9}$  If  $\lambda$  is arrival rate,  $\mu$  service rate then  $\rho=\lambda/\mu$  is utilisation
- If  $\rho < 1$ , then steady state solution exists
- Average buffer length:

$$\mathbb{E}(N) = \frac{\rho}{1 - \rho}$$

• Distribution of jobs in queue is:

 $\mathbb{P}(n \text{ jobs is queue at steady-state}) = \rho^n (1 - \rho)$ 

– JTB [02/2007] – p. 12/19

#### **OQN: Jackson's Theorem**

- Where node i has a service rate of  $\mu_i$ , define  $\rho_i = \lambda_i/\mu_i$
- If the arrival rates from the traffic equations are such that  $\rho_i < 1$  for all  $i=1,2,\ldots,N$ , then the steady-state exists and:

$$\pi(r_1, r_2, \dots, r_N) = \prod_{i=1}^N (1 - \rho_i) \rho_i^{r_i}$$

• This is a product form result!

336 - .ITB [02/2007] - p. 13/19

## **OQN: Jackson's Theorem Results**

- The marginal distribution of no. of jobs at node i is same as for isolated M/M/1 queue:  $\rho^n(1-\rho)$
- Number of jobs at any node is independent of jobs at any other node – hence product form solution
- Powerful since queues can be reasoned about separately for queue length – summing to give overall network queue occupancy

36 - JTB [02/2007] - p. 14/19

## **OQN: Mean Jobs in System**

- If only need mean results, we can use Little's law to derive mean performance measures
- Product form result implies that each node can be reasoned about as separate M/M/1 queue in isolation, hence:

Av. no. of jobs at node 
$$i=L_i=\frac{\rho_i}{1-\rho_i}$$

• Thus total av. number of jobs in system is:

$$L = \sum_{i=1}^{N} \frac{\rho_i}{1 - \rho_i}$$

**OQN: Mean Total Waiting Time** 

Applying Little's law to whole network gives:

$$L = \gamma W$$

where  $\gamma$  is total external arrival rate, W is mean response time.

So mean response time from entering to leaving system:

$$W = \frac{1}{\gamma} \sum_{i=1}^{N} \frac{\rho_i}{1 - \rho_i}$$

36 - JTB [02/2007] - p. 16/19

## **OQN: Intermediate Waiting Times**

- $oldsymbol{\circ}$   $r_i$  represents the the average waiting time from arriving at node i to leaving the system
- $w_i$  represents average response time at node i, then:

$$r_i = w_i + \sum_{i=1}^{N} q_{ij} r_j$$

• which as before gives a vector equation:

$$\vec{r} = \vec{w} + Q\vec{r}$$
$$= (I - Q)^{-1}\vec{w}$$

---

### **OQN:** Average node visit count

- $oldsymbol{v}_i$  represents the average number of times that a job visits node i while in the network
- If  $\gamma$  represents the total arrival rate into the network,  $\gamma = \sum_i \gamma_i$ :

$$v_i = \frac{\gamma_i}{\gamma} + \sum_{i=1}^{N} v_j q_{ji}$$

• so for  $\vec{\gamma}' = \vec{\gamma}/\gamma$ :

$$\vec{v} = \vec{\gamma}' + \vec{v}Q$$
$$= \vec{\gamma}'(I - Q)^{-1}$$

# **OQN: Average node visit count**

• Compare average visit count equations with traffic equations:

$$\vec{v} = \vec{\gamma}'(I - Q)^{-1}$$
$$\vec{\lambda} = \vec{\gamma}(I - Q)^{-1}$$

**9** We can see that: 
$$\vec{v} = \vec{\lambda}/\gamma$$
, so if we have solved the traffic equations, we needn't perform a separate linear calculation

336 - JTB (02/2007) - p. 19/19