





Knuth-Bendi	x Completion	Procedure (Rules 3)	16aiii
collapse rule	$A ; R \cup \{s \Longrightarrow t\}$	if $\{s =>^* u\}$ and first rule used is $y => w$ where s $ > y$ (Coll)	
	$A \cup \{u = t\}$ ; R		
where s  > v if s, or (i.e. s and v are not	r some subterm of s t identical upto renai	, is an instance of v but not vice ve ming, and s can be <i>rewritten</i> by v)	rsa
<b>Ea1</b> : given (i) $f(x) =>$	$q(\mathbf{x}, \mathbf{x})$ , (ii) $f(\mathbf{b}) => \mathbf{c}$ .	(iii) b=>a	
Take s as f(b), t	as c, v as b, and w	as a	
f(b) =>f(a)=>g(a)	a,a).		
Then by (Coll)	obtain (iv) g(a,a)=c a	and remove (ii)	
If (iv) orders as g(a,a	)=> c, left with (i), (ii	i), (iv)	
Informally, f(b)=>c is	now redundant - ca	an obtain same result with (i) (iii) ar	nd (iv)
(Coll) is very useful a (see slide 16av for a	and applies if the crit comparison of (Coll	ical term is identical to s in rule s=: ) and (CP) )	>t

Knuth-Bendix Completion Procedure (Rules 3 contd) <sup>16aiv</sup>		
collapse rule	A; $R \cup \{s \Rightarrow t\}$	if $\{s =>^* u\}$ and first rule used is $v =>w$ , where s $ > v$ (Coll)
	$A \cup \{u = t\}$ ; R	
where s  > v if s,	or some subterm of s,	is an instance of v but not vice versa
<b>Eg2</b> : Given (i) f(y)=>	•g(y,y), (ii) f(f(x))=>h(x	x)
Take s as f(f(x	)) and v as f(y); then	f(x) in f(f(x)) is an instance of f(y)
$f(f(x)) \Rightarrow f(g(x,x)) \Rightarrow$	g(g(x,x),g(x,x))	
Then (Coll) derives	g(g(x,x),g(x,x)) = h(x) (	iii) and can remove (ii)
But also can take s	as f(f(x)) and v as f(y)	such that f(f(x)) is an instance of f(y)
f(f(x)) => g(f(x), f(x)) =	=>g(g(x,x),g(x,x))	
Then (Coll) (again)	derives g(g(x,x),g(x,x))	) =h(x) and removes (ii)
Eg3: Given (1) -0=>	>0 (2) 0+z=>z (3) -0	)+Z=>Z
Apply (Coll) to (3) us	sing (1): -0+z => 0+z =	=> z giving z=z which (Req) removes
Also, Coll removes	3) leaving just (1) and	(2)

Rules (Coll) and (CP) compared	16av	
$\begin{array}{l} \textit{collapse rule} \\ \text{if } \{s =>^* u\} \text{ and first rule used} \\ \text{is } v =>w, \text{ where } s \mid> v \text{ (Coll)} \end{array}  \begin{array}{l} A \ ; \ R \cup \{s =>t\} \\ A \cup \{u = t\} \ ; \ R \end{array}$	<b>where</b> s  > v if s, or some subterm of s, is an instance of v but not vice versa	
find critical pairs A; R if u *		
$A \cup \{s=t\}; R \in S$	t	
If (Coll) and (CP) both apply then there can be two cases: either s and v are renamings of each other, or they are not. The first case is, in fact, ruled out by the proviso for (Coll). <u>Case 1</u> : <u>s and v are not renamings of each other</u> . The condition of (Coll) means that variables in s are not bound by the superposition step. Given $s=>t$ , $s=L[v\theta]$ for some context L, $v=>w$ . Now, (CP) will give $L[w\theta]=>t$ as the first step of CP, where $\theta$ applies only to variables in v and w. If (Coll) applies too, then $L[w\theta]=>*u$ (say). The result u=t is the same, but under (Coll) the original rule $s=>t$ is removed, whereas under (CP) it is not. Thus in this circumstance (Coll) is better.		
The examples on 16aiii,16aiv were all of this kind. Fo (CP) will derive $g(a,a) \Rightarrow c$ , the same as (Coll). But we	r instance, in EG1 on 16aiii, using ith (CP) rule (ii) is not removed.	
Exercise: Check examples EG2 and EG3 are also o	of this type.	



If (Coll) is used to collapse f(x)=>x, the effect is first to remove this rule and add h(x)=>x and then to normalise f(x)=>h(x) to f(x)=>x. A roundabout way to get the same effect as with (CP).

Thus the case when s and v are renamings of each other is ruled out for (Coll).

# Knuth-Bendix Completion Procedure (Rules 4)16aviiremove subsumed equations $A \cup \{s=t, u[s\sigma] = u[t\sigma]\}; R$ $A \cup \{s=t\}; R$ (Sub)Example of subsumption: a=b and h(g(a),x) = h(g(b),x)Of course, equations or rules $\theta$ -subsumed by rules can be removed too.Q: Can equations be used to $\theta$ -subsume rules?Hint: consider f(x,y)=f(y,x) and f(b,a)=>f(a,b)

### Knuth Bendix Procedure:

The Knuth Bendix procedure can be presented in several different ways:

(1) As a collection of inference rules that can be applied in any order to a set of equations and rewrite rules;

(2) As an imperative program;

(3) As a corresponding declarative (eg Prolog) program.

In all cases, the input to the procedure is a set of unorientated equations and, when successful, the output is a confluent set of rewrite rules. The various steps may be applied in any order, although a fixed sequence of applying the various steps can be made, as shown on the slides.

There are two unsuccessful outcomes:

(i) the procedure doesn't terminate - always another step can be applied, or

(ii) an equation is derived that cannot be orientated sensibly.

An example of such an equation is x+y = y+x - it is bound to lead to non-termination of a rewriting sequence.

In fact, both undesirable outcomes can still be put to some good use.

In the case of (i), called *divergence*, the rules obtained at a given stage may be adequate to show that the answer to the current problem (is s=\*t?) is TRUE; however, an incomplete set of rules cannot be used to show the answer is FALSE.

If an equation E: l=r can't be orientated, then it can be left as an equation and used for rewriting in both directions. The only restriction is this: if an instance  $l\sigma=r\sigma$  of E is used for rewriting  $l\sigma$ into  $r\sigma$  then  $l\sigma > r\sigma$  and if used for rewriting  $r\sigma$  into  $l\sigma$  then  $r\sigma > l\sigma$ .



### Summary of Slides 16

1. The Knuth Bendix procedure can be described using an imperative or declarative program, or by a set of inference rules. The main operations are orient, find critical pairs and normalise.

2. It is only necessary to search for overlapping of the LHS of rules in order to find all possible terms that could lead to a critical pair. Overlapping onto a variable is not necessary.

3. Normalising is the operation that applies rewrite rules to other rules or equations. It can be applied to rewrite rules (the RHS), or to equations (either side).

4. The operation of removing useless equations (they rewrite to s=s), or subsumed equations (they are implied by other equations or rules) is helpful.

5. The Knuth Bendix procudeure can terminate, diverge (non-terminating), or fail (an equation can't be oriented - eg x+y=y+x).

6. The Knuth Bendix procedure is correct - when it terminates the final set of rules is confluent and terminating. The proof method shows that the procedure does not remove any proofs, but each proof becomes more like a rewrite proof as each new rewrite rule is generated.

16bi

# START of OPTIONAL MATERIAL (SLIDES 16)

A full example (slides 16d) Aspects of Critical Pair formation Outline of Correctness of Knuth Bendix



Applying the Knu	uth Bendix Procedure (1) 16di	i
(1) (x+y)+z => x+(y+z) (2) -x1 +x1 => 0	There are various options next, but the useful ones are (2) on (4) and (3) on (4) giving (5) and (6).	
(3) 0+z1 => z1 (4) -x1 + (x1+z) => z	I leave the rest as an exercise, for you to work out their derivations	
(5)x1+0 => x1 (6) -0+z => z	NOTE: There are 2 different orderings that can be used, which are shown on 16biii and 16biv	
(7)0+z => z (8) -0 => 0	(6) and (7) can be removed using (8) by (Coll)	
(9)x1 + z => x1 + z (10) x + 0 => x (11)x => x	(9) and (5) can be removed using (11) by (Coll)	
In fact (1), (2), (3), (4), (8), (10), (11) is not the final confluent set.		
(12) $x + -x => 0$ (13) $x + (-x + z) => z$ (14) $-(x + y) => -y + -x$	(use 2 and 11) (use 1 and 12) (use 4 and (i), where (i) is y+ -(x+y)=>-x, from 1 and (ii), where (ii) is x + (y+ - (x+y))=>0, from 1 and 12, and (i) subsumes (ii) and (14) subsumes (i)	

Ordering using	po 16diii	
(1) $(x+y)+z => x+(y+z)$ (2) $-x1 + x1 => 0$	Ordering is lpo: ranking of operators is "-" > <sub>1</sub> "+" > <sub>1</sub> "0"	
(3) 0+z1 => z1 (4) -x1 + (x1+z) => z	2-7, and 10,11,12, 13 are fairly clearly ordered left to right 8 is ordered left to right as $-0 > 0$ by ranking 1 is ordered left to right:	
(5)x1+0 => x1 (6) -0+z => z	$ \{(x+y),z\} \ge^*_{ po} \{x,(y+z)\} \text{ since } x+y >_{ po} x, \text{ and } (x+y)+z \ge_{ po} (y+z), \text{ since } (x+y) >_{ po} y \text{ and } (x+y)+z >_{ po} z $	
(7)0+z => z (8) -0 => 0	9 is ordered left to right $\{-x1,z\} \ge^*_{lpo} \{x1,z\}$ since $-x1 >_{lpo} x1$ , and $-x1+z \ge_{lpo} z$ (case 1 of lpo)	
(9)x1 + z => x1 + z (10) x + 0 => x (11)x => x	<ul> <li>14 is ordered left to right by ranking, and -(x+y) &gt;<sub>lpo</sub> -y and -(x+y) &gt;<sub>lpo</sub> -x (case 3 of lpo)</li> <li>(i) is ordered by case 1 of lpo</li> <li>(ii) is ordered by ranking</li> </ul>	
(12) $x + -x => 0$ (use 2 and 11) (13) $x + (-x + z) => z$ (use 1 and 12) (14) $-(x + y) => -y + -x$ (use 4 and (i), where (i) is $y + -(x+y) => -x$ from 1 and (ii), where (ii) is $x + (y + -(x+y)) => 0$ from 1 and 12 (i) subsumes (ii) and (14) subsumes (i)		

Ordering using kbo 16div		vit
(1) (x+y)+z => x+(y+z) (2) -x1 +x1 => 0 (3) 0+z1 => z1	Ordering is kbo: basic order on ground terms is to sum the weights of terms, where wt(-)=0, wt(+)=wt(0)= ranking of operators is "-" >1 "+" >1 0	=1
(4) -x1 + (x1+z) => z	1-7,10,12,13, (i) and (ii) are clearly ordered left to right	t
(5)x1+0 => x1 (6) -0+z => z	<ul> <li>8 is ordered left to right as -0 &gt; 0 by ranking</li> <li>9 is ordered left to right: sum of wt(left) = sum of wt(right) (for any x1 and z</li> <li>left &gt;*++ right since -x &gt; x for every x (if x is upp)</li> </ul>	<u>:)</u>
(7)0+z => z (8) -0 => 0	0, this is easy; if x is -u, showu>u; use induction: since the term structure is decreas will reduce to previous cases of 0 or +.	ing,
(9) -x1 + z => x1 + z	For 11, use similar argument as for 9.	
(10) x + 0 => x (11)x => x	14 is ordered left to right: sum wts(left)=sum wts(right) for any x and y and - >1 +	
(12) $x + -x => 0$ (13) $x + (-x + z) => z$ (14) $- (x + y) => -y + -x$ (ii), where (ii) is $x + (y+$ (i) subsumes (ii) and (1	(use 2 and 11) (use 1 and 12) (use 4 and (i), where (i) is y+ -(x+y)=>-x from 1 and - (x+y))=>0 from 1 and 12 4) subsumes (i)	I

## About forming Critical Pairs :

A critical pair may occur when a term (the *critical term*) rewrites in two different ways. If the two resulting terms are different and cannot be further rewritten to the same term, the eventually resulting different terms are called the *critical pair*. On Slide 16di there are 3 examples. The first yields the critical pair (z, -x1+(x1+z)) and the second and third examples do not yield a critical pair. Critical terms arise because the LHSs of two rewrite rules apply to a term *s* in two different ways. (It may be just one rule involved in different places.) This can happen in essentially three ways.

(a) One way is when the parts of *s* being rewritten do not overlap. This way will not yield a critical pair (see 16eii, case 1): if a term *s* can be rewritten in two ways, but by rewriting two non-overlapping terms, then this will not be because the LHSs of the rules overlap. The two steps can be applied separately. If  $\theta$  is the substitution applied to rule 1 and  $\sigma$  the substitution applied to rule 2, then *s* can be written as s[LHS10, LHS2 $\sigma$ ], which rewrites into s[RHS10, LHS2 $\sigma$ ] or s[LHS10, RHS2 $\sigma$ ] and then into s[RHS10, RHS2 $\sigma$ ].

(b) Otherwise, the LHSs themselves must "overlap" or can be superposed. That is, either LHS1 and LHS2 unify, or LHS1 unifies with a subterm of LHS2 (or vice versa). There are two different ways in which this can occur, only one of which is useful. If the LHSs of the two rules overlap on a variable subterm x - ie LHS1 unifies with a variable x in LHS2 with substitution  $\theta$ , then the critical term is the instance LHS2 $\theta$  of LHS2; although LHS2 $\theta$  rewrites to 2 different terms, these can always be rewritten to a common term: LHS2 $\theta$ , rewrites into RHS2 $\theta$  (by rule 2) and also into LHS2 $\theta$ ' by rule 1, where  $\theta'$  is the substitution x=RHS1. Both of these rewrite into RHS2 $\theta$ , the first by rule 1 and the second by rule 2. You should draw a diagram to convince yourself that this is so. Case 2 on 16eiii illustrates this. Note that if x does not occur in RHS2 then RHS2 $\theta$  is the same as RHS2 $\theta'$ . [16ei









<ul> <li>The inference rule approach allows logic and control to be separated</li> <li>Invariant properties can be found that imply confluence on termination.</li> </ul>	<ul> <li>Idea of the p to show R∞ is o are "less comp</li> </ul>
<ul> <li>A derivation using the inference rules has the form: (A0,R0), (A1,R1),</li> <li>Because of subsumption and Collapse some rules may not remain forever.</li> <li>A <i>persistent rule</i> is one that occurs in Ri and remains in Rj, ∀j≥i.</li> <li>R∞ = {persistent rules} [formally = ∪(i≥0) (∩(j≥i)Rj)]</li> <li>Aim is for R∞ to be canonical - any equation valid in (A0,R0) = (A0,{}) has a rewrite proof in R∞.</li> </ul>	eg t1 • A <i>non-rewrit</i> • Making an e
We define the relation $\Leftrightarrow A \cup R$ by $(u,v) \in \Leftrightarrow A \cup R$ iff $(A,R) \models u=v$ $\Leftrightarrow A \cup R$ is obtained by using A and R together and treating R as equations. $\Leftrightarrow A \cup R$ is an equivalence relation on terms; (Exercise: Show $\Leftrightarrow A \cup R$ is an equivalence relation)	<ul> <li>Generating smooth out a p</li> <li>Fairness is r</li> <li>All critical pai</li> <li>Any proof evolution</li> </ul>
<ul> <li>Invariant of procedure: For each i, (Ai, Ri) and (Ai+1, Ri+1) are related:</li> <li>⇔Ai∪Ri = ⇔A<sub>i+1</sub> ∪ R<sub>i+1</sub></li> </ul>	as rewrite rule:
Ensures that (A0,{})  = u=v iff ({}, R∞)  = u=v i.e. no proofs (possibly with peaks) have been lost or gained. 16fi	<ul> <li>The KB algor or because R∞</li> </ul>



sible to try a different ordering,

or may still be able to use rewrites generated so far to show s=t . 16fii