Perl Short Course: Second Session

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December 2011

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- In the remaining sessions, we'll look at **functions**, **references**, **modules**, **objects and classes**, take a quick tour of some of Perl's standard library and find out how to write modules.

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- **Perl 6**, 2001-????: The Perl developers are also working on a fundamental redesign of Perl - **Perl 6** - very different internally from Perl 5. However, it never seems to get finished! Will it ever?

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- Apart from these exceptions, nothing is modified inside a single quoted string.
- In particular, $ symbols are embedded as-is, and C-style escapes like `\n` do not function in a single-quoted string.

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- However, the backslash can now specify several important control or *escape* operations as follows:

`\n`	Newline
`\t`	Tab
`\r`	Carriage Return
`\a`	Ring bell
`\072`	Any octal ASCII value (7*8+2 = 58 = ':')
`\x6d`	Any hexadecimal ASCII value (6*16+13 = 109 = 'm')
`\\`	Backslash
`\$`	Dollar
`\"`	A double-quote
`\l`	Lower-case the next letter
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- Suppose we wish to print the value of `$n` immediately followed by a sequence of characters that could also form part of the variable name. If we write:

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- Fix: use `{}` around the variable name:

  ```
  "you're the ${n}th person today..\n"
  ```

- In double-quoted strings, you still need to backslash double quotes to embed them into a string. Choose your own quote character:

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- But now - you don't need to backslash double-quotes.
- If the opening quote is an open bracket of some kind (round, curly or square), Perl uses the appropriate closing bracket as the closing quote - We could write the above as:

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- Like C, Perl provides a *modulus* operator: `10%3` gives the remainder when 10 is divided by 3. Both values are truncated to integers before this operator is applied.
- Perl provides a set of numeric comparison operators just like C: `<`, `<=`, `==`, `>=`, `>` and `!=` (not equals).

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- Another useful string operator is the *repetition* operator: `"fred" x 3` gives `"fredfredfred"`
  The right-hand argument is truncated to an integer before the replication occurs.

- The most vital operator of all is assignment (=). For example:

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$y = $x * 7 + 5;
$z = $z * 3;
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- An assignment also has a value, which means you can **nest** or **chain** assignments:

```
$y = 5 * ($a = 7 + $x);
$x = $y = 17;
```

  - The first example means: evaluate 7+`$x` and store the result in `$a`, then multiply `$a` by 5 and store the final result in `$y`.

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- An assignment also has a value, which means you can **nest** or **chain** assignments:

```
$y = 5 * ($a = 7 + $x);
$x = $y = 17;
```

  - The first example means: evaluate 7+`$x` and store the result in `$a`, then multiply `$a` by 5 and store the final result in `$y`.
  - The second example sets both `$x` and `$y` to 17.

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```

- **However**, never change the same variable inside two branches of the same expression:

```
$a = 3;
$b = ($a += 4) * ($a -= 2);
```

- To *increment* or *decrement* $a, write:

```
$a++;                    $a--;
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- Difference: when embedding in a large expression, old or new value? Consider the following two examples, first:

Perl	Simplified Form	Effect
`$a = 7;`	a=7	a:7
`$b = ++$a;`	a++; b=a	a:8, b:8
`$c = $b--;`	c=b; b--	c:8, b:7

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- Second:

Perl	Simplified	Effect
`$a = 7;`	a=7	a:7
`$b = $a++;`	b=a; a++	b:7, a:8
`$c = --$b;`	b--; c=b	b:6, c:6

In both cases, $a ends up as 8.

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- Just like C and Java (but unlike Pascal), they *short-circuit*:
  - Consider:
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    $a < 7 || $b > 6
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    If `$a` is less than 7, then the whole expression is bound to be true. There is no point in evaluating the rest of the expression - so Perl doesn't!

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    If `$a` is less than 7, then the whole expression is bound to be true. There is no point in evaluating the rest of the expression - so Perl doesn't!
  - Similarly, consider:
    ```
    $s eq "hello" && $t ne "bonjour"
    ```
    If `$s` is not `"hello"` then the whole expression must be false. Again, there's absolutely no point in evaluating the second half.

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- Perl also provides *modifiers* for single statements:

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<statement> if <expr> ;
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  (Perl allows `unless` to be used as a synonym for `if !`, ie. *if not true*, and `until` as a synonym for `while !`).
- A sequence of statements may be enclosed inside `{}` braces forming a *block*. NB: no ';' after the '}' of a block.

- Perl provides a conventional **if.. elsif.. elsif.... else** statement, to choose between two or more alternatives:

```
if( $i < 20 || $j > 7.4 )
{
        print "case one\n";
} elsif( $i > 40 && $j > 0 )
{
        print "case two\n";
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Note that the brackets – both round and curly – are compulsory on an **if** - and the loop below.

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- The above algorithm happens to find the square root of $x!

- Perl provides a *test at the bottom* loop, two forms:

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do {
        $y *= $x;
        $x += 2;
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- A C-style *counting loop*:

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for( my $sum = 0, my $i = 1; $i <= 10; $i++ )
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- A very useful *for each element in a list/array* loop:

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foreach my $x ( 1, 3, 7, 5, 4, 54 )
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(We'll see more about arrays next session).

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- Exercise: Try writing a little Perl program that reads in a number and computes the square root using the while loop on the previous slide, printing out a message like `"The square root of $x is $w"`.

Lets consider getting input from the keyboard, and reporting results to the screen.

- The <> operator (pronounced *diamond* or *getline*) fetches a line of input from a filehandle - `STDIN` is a filehandle, represents the standard input. So:

  ```
  $name = <STDIN>;
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- Use `chomp` everywhere; it's safer and more portable (it will remove the newline from the string even if the newline convention on the OS you're using is not a single character!).

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- Here's an example (**eg1**), allowing you to investigate different expressions:

```
print "Please enter x: ";
my $x = <STDIN>;
chomp $x;
print "Please enter y: ";
my $y = <STDIN>;
chomp $y;
my $z = $x + $y;
print "\n$x + $y = $z\n";
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- You may like to spend some time trying some examples of expressions, starting with the above example and incorporating different, more complex, expressions.
- Try various += and ++ types of operators to get clear exactly what they do.

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- More typically, you test for *not eof*, which is written `if( $line ne "" )` or `if( $line )`.

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- At the end, add `print "total: $sum\n"`.

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- Then to open `fred`:

```
my $in = new IO::File( "fred" );
unless( $in )
{
        # ... handle the failure...
}
```

If the file `"fred"` doesn't already exist, **new IO::File** will fail, returning 0 - a boolean false - so check for success by testing the result. Or check for failure by testing `unless( $in )`.

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        # ... handle the failure...
}
```

If the file `"fred"` doesn't already exist, **new IO::File** will fail, returning 0 - a boolean false - so check for success by testing the result. Or check for failure by testing `unless( $in )`.

- Often, handling the failure is done by printing an error message (on `STDERR`) and exiting - use `die`:

```
my $in = new IO::File( "fred" );
unless( $in )
{
        die "can't open fred\n";
}
```

- Better still, use conditional modifier syntax:

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my $in = new IO::File( "fred" );
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- A typical *read every line* program looks like **eg3**:

```
use IO::File;
my $in = new IO::File( "fred" ) || die "can't open fred\n";
while( my $line = <$in> )
{
        chomp $line;
        print "read '$line'\n";
}
$in->close;
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- Note: As well as `die` there's a function `warn` which prints a message to `STDERR` but doesn't exit.

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- You can also open a pipe to/from a Unix pipeline for reading/writing:
  - `my $in = new IO::File( "ls | sort -r |" );`
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  - `my $out = new IO::File( "| expand" );`
    If the first character is a '|', then we can write data to the pipe: expand will perceive a stream of data coming from its STDIN, but it'll really be whatever we write to $out.

- Exercise: Merge **eg2** and **eg3** to sum up the leading numbers in a specific named file.
- Exercise: Write a program that reads every line from `STDIN`, lower-cases it using `lc()` and writes the lower-cased lines into a file called `lower`. You might call such a program `mklower`.
- Exercise: modify `mklower` slightly: remove the word `STDIN` from the `<STDIN>` getline call, leaving the mysterious syntax `<>`. We'll explain next session what this syntax means - for now, try to work it out for yourself by experimenting with `mklower`'s behaviour.