Rm. 376, Huxley Bld., Dept. of Computing Imperial College London, SW7 2AZ, UK. Ph.: +44 (0) 20 7594 8351

Research Interests: Realistic computer graphics, appearance modeling, computational photography, vision for graphics.

CURRENT APPOINTMENT:

Senior Lecturer, Dept. of Computing, Imperial College London.

PREVIOUS POSITIONS:

Research assistant professor, Dept. of Computer Science, University of Southern California 2009-2012. Senior computer scientist, Graphics Lab., USC Institute for Creative Technologies 2007-2012.

EDUCATION:

2003 – 2007	PhD in Computer Science. The University of British Columbia, Canada. Supervisor - Prof. Wolfgang Heidrich.
2000 – 2003	MS in Computer Science, Stony Brook University, USA. Advisor - Distinguished Prof. Arie Kaufman.
1996 – 2000	BE in Computer Science and Engineering, Gujarat University, India.

Ph.D. THESIS:

Realistic Materials and Illumination Environments. The University of British Columbia, June 2007, (recipient of 2007 Alain Fournier PhD Thesis Award).

GRANTS AND CONTRACTS:

- UK SIN-Korea Global Partnership Fund £10K for UK-Korea Focal Point Project, 2017.
- **NVIDIA GPU Grant** Titan Xp GPU provided by Nvidia, 2017.
- EPSRC Early Career Fellowship EP/N006259/1 £1,255,111 (EPSRC contribution 80%), Computational imaging and analysis of scene appearance, Mar. 2016 Feb. 2021.
- Royal Society International Scientific Seminar £5,000 travel support + two nights stay for 20 participants at Chicheley Hall, Imaging in Graphics, Vision and Beyond, 2015-16.
- EPSRC First Grant EP/M00192X/1 £123,328 (EPSRC contribution 80%), On-site reflectometry in the real-world, 2015-16.
- Google Faculty Research Award \$67.5K, On-site reflectometry in the real-world, 2014.
- Royal Society Wolfson Research Merit Award £62.5K, Appearance modelling for realistic computer graphics, 2013-17.
- **NSF grant IIS-1016703** (with Dr. Pieter Peers) \$475K, Higher order statistics for appearance modeling, 2010-13.
- AVON contract \$100K, Acquisition and rendering of faces with and without makeup, 2010-11.
- **USC-ICT seedling grant** (with Dr. Louis-Philippe Morency) \$100K, Appearance models for facial expression recognition, 2009-10.

RECOGNITION AND AWARDS:

- EPSRC Early Career Fellowship 2016-20.
- Royal Society Wolfson Research Merit Award 2013-17.
- Motion Picture Film Credit AVATAR, Lightstage facial capture, 2009.
- Alain Fournier Thesis Award Best Canadian PhD thesis in computer graphics in 2007.

- IEEE Marr Prize Honorable Mention ICCV 2007 best paper award.
- University Graduate Fellowship The University of British Columbia, 2005 06.
- ATI Technologies Fellowship 2004 05 (4 awards world-wide).
- IRIS/Precarn Fellowship 2003 04.
- University Fellowship Stony Brook University, 2002 03.

JOURNAL PUBLICATIONS:

- Acquiring Spatially Varying Appearance of Printed Holographic Surfaces. Antoine Toisoul, Daljit Singh Dhillon, Abhijeet Ghosh. To appear in ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 37(6), 2018.
- Practical Dynamic Facial Appearance Modeling and Acquisition. Paulo Gotardo, Jeremy Riviere, Derek Bradley, Abhijeet Ghosh, Thabo Beeler. To appear in ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 37(6), 2018.
- Polarized Light Field Imaging for Single-Shot Reflectance Separation. Jaewon Kim and Abhijeet Ghosh. To appear in Sensors (special issue on Snapshot Multi-Band Spectral and Polarization Imaging Systems), 2018.
- Practical Acquisition of Axially-Symmetric Transparent Objects and Common Liquids using Polarized Transmission Imaging. Jaewon Kim, Ilya Reshetouski, Abhijeet Ghosh. Conditionally accepted to International Journal of Computer Vision (IJCV), 2018 (major revision).
- Polarization Imaging Reflectometry in the Wild. Jérémy Riviere, Ilya Reshetouski, Luka Filipi, Abhijeet Ghosh. ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 36(6), 2017.
- Practical Acquisition and Rendering of Diffraction Effects in Surface Reflectance. Antoine Toisoul and Abhijeet Ghosh. ACM Transactions on Graphics, 36(5), 2017 (presented at SIGGRAPH 2017).
- BRDF Representation and Acquisition. Dar'ya Guarnera, Giuseppe Claudio Guarnera, Abhijeet Ghosh, Cornelia Denk, Mashuda Glencross. Computer Graphics Forum (Eurographics'16 STAR Report), 35(2), 2016.
- Near-Instant Capture of High-Resolution Facial Geometry and Reflectance. Graham Fyffe, Paul Graham, Borom Tunwattanapong, Abhijeet Ghosh, Paul Debevec. Computer Graphics Forum (Proc. Eurographics), 35(2), 2016.
- **Mobile Surface Reflectometry.** Jérémy Riviere, Pieter Peers, Abhijeet Ghosh. Computer Graphics Forum, 35(1): 191-202, 2016 (presented at Eurographics 2016).
- Skin Microstructure Deformation with Displacement Map Convolution. Koki Nagano, Graham Fyffe, Oleg Alexander, Jernej Barbič, Hao Li, Abhijeet Ghosh, Paul Debevec. ACM Transactions on Graphics (Proc. SIGGRAPH), 34(4), 2015.
- Acquiring Reflectance and Shape from Continuous Spherical Harmonic Illumination. Borom Tunwattanapong, Graham Fyffe, Paul Graham, Jay Busch, Xueming Yu, Abhijeet Ghosh, Paul Debevec. ACM Transactions on Graphics (Proc. SIGGRAPH), 32(4), 2013.
- Estimating Diffusion Parameters from Polarized Spherical Gradient Illumination. Yufeng Zhu, Pradeep Garigipati, Pieter Peers, Paul Debevec, Abhijeet Ghosh. IEEE CG&A Special Issue on Scattering May/June 2013.
- Measurement Based Synthesis of Facial Microgemetry. Paul Graham, Borom Tunwattanapong, Jay Busch, Xueming Yu, Andrew Jones, Paul Debevec, Abhijeet Ghosh. Computer Graphics Forum (Proc. Eurographics), 32(2), 2013.
- Exploring the Effect of Illumination on Automatic Expression Recognition using the ICT-3DRFE Database. Giota Stratou, Abhijeet Ghosh, Paul Debevec, Louis-Philippe Morency. Image and Vision Computing, 30(10), 728-737, 2012.
- Multiview Face Capture using Polarized Spherical Gradient Illumination. Abhijeet Ghosh, Graham Fyffe, Borom Tunwattanapong, Jay Busch, Xueming Yu, Paul Debevec. ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 30(6), 2011.
- Circularly Polarized Spherical Illumination Reflectometry. Abhijeet Ghosh, Tongbo Chen, Pieter Peers, Cyrus A. Wilson, Paul Debevec. ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 29(5), 2010.
- Temporal Upsampling of Performance Geometry using Photometric Alignment. Cyrus A. Wilson, Abhijeet Ghosh, Pieter Peers, Jen-Yuan Chiang, Jay Busch, Paul Debevec. ACM Transactions on Graphics, 29(2), March 2010.
- A Basis Illumination Approach to BRDF Measurement. Abhijeet Ghosh, Wolfgang Heidrich, Shruthi Achutha, and Matthew O'Toole. International Journal of Computer Vision (Marr Prize special issue: ICCV07), 90(2): 183-197, 2010.
- Estimating Specular Roughness and Anisotropy from Second Order Spherical Gradient Illumination. Abhijeet Ghosh, Tongbo Chen, Pieter Peers, Cyrus A. Wilson, Paul Debevec. Computer Graphics Forum (Proc. EGSR), 28(4), 1161-1170, 2009.
- Compressive Light Transport Sensing. Pieter Peers, Dhruv K. Mahajan, Bruce Lamond, Abhijeet Ghosh, Wojciech Matusik, Ravi Ramamoorthi, Paul Debevec. ACM Transactions on Graphics, 28(1), January 2009.
- Practical Modeling and Acquisition of Layered Facial Reflectance. Abhijeet Ghosh, Tim Hawkins, Pieter Peers, Sune Frederiksen, Paul Debevec. ACM Transactions on Graphics (Proc. SIGGRAPH Asia), 27(5), 2008.

- Correlated Visibility Sampling for Direct Illumination. Abhijeet Ghosh and Wolfgang Heidrich. The Visual Computer (Proc. of Pacific Graphics) 22: 693-701, 2006.
- High Dynamic Range Display Systems. Helge Seetzen, Wolfgang Heidrich, Wolfgang Stuerzlinger, Greg Ward, Lorne Whitehead, Matthew Trentacoste, Abhijeet Ghosh, Andrejs Vorozcovs. ACM Transactions on Graphics (Proc. SIGGRAPH), 23(3): 760-768, 2004.
- **Simple Blurry Reflections with Environment Maps.** Michael Ashikhmin and Abhijeet Ghosh. Journal of Graphics Tools, 7(4): 3-8, 2002.

CONFERENCE PUBLICATIONS:

- **Diffuse-Specular Separation using Binary Spherical Gradient Illumination.** Christos Kampouris, Stefanos Zafeiriou, Abhijeet Ghosh. Proc. of Eurographics Symposium on Rendering (EGSR EI&I), June 2018.
- ICL Multispectral Lightstage: building a versatile LED sphere with off-the-shelf components. Christos Kampouris and Abhijeet Ghosh. Proc. of EG Workshop on Material Appearance Modeling (MAM), June 2018.
- Real-time Rendering of Realistic Surface Diffraction with Low Rank Factorization. Antoine Toisoul and Abhijeet Ghosh. European Conference on Visual Media Production (CVMP), Dec. 2017.
- ThirdLight: Low-Cost and High-Speed 3D Interaction Using Photosensor Markers. Jaewon Kim, Gyuchull Han, Hwasup Lim, Shahram Izadi, Abhijeet Ghosh. European Conference on Visual Media Production (CVMP), Dec. 2017.
- Acquiring Axially-Symmetric Transparent Objects using Single-View Transmission Imaging. Jaewon Kim, Ilya Reshetouski, and Abhijeet Ghosh. IEEE Conference on Computer Vision and Pattern Recognition (CVPR), July 2017.
- Image-Based Relighting using Room Lighting Basis. Antoine Toisoul and Abhijeet Ghosh. European Conference on Visual Media Production (CVMP), Dec. 2016.
- Efficient surface diffraction renderings with Chebyshev approximations. Daljit Singh Dhillon and Abhijeet Ghosh. SIGGRAPH Asia'16 Technical Briefs, Dec. 2016.
- Fine-grained Material Classification using Micro-geometry and Reflectance. Christos Kampouris, Stefanos Zafeiriou, Abhijeet Ghosh, Sotiris Malassiotis. European Conference on Computer Vision (ECCV), October 2016.
- Single-shot layered reflectance separation using a polarized light field camera. Jaewon Kim, Shahram Izadi, Abhijeet Ghosh. Proc. of Eurographics Symposium on Rendering (EGSR) EI&I, June 2016.
- Rerendering Landscape Photographs. Pu Wang, Diana Bicanzan, Abhijeet Ghosh. European Conference on Visual Media Production (CVMP), 2014.
- Estimating Surface Normals From Spherical Stokes Reflectance Fields. Giuseppe Claudio Guarnera, Pieter Peers, Paul Debevec, Abhijeet Ghosh. ECCV Workshop on Color and Photometry in Computer Vision (CPCV), 2012.
- Practical Image-Based Relighting and Editing with Spherical Harmonics and Local Lights. Borom Tunwattanapong, Abhijeet Ghosh, Paul Debevec. European Conference on Visual Media Production (CVMP), London, 2011.
- Facial Cartography: Interactive Scan Correspondance. Cyrus A. Wilson, Oleg Alexander, Borom Tunwattanapong, Pieter Peers, Abhijeet Ghosh, Jay Busch, Arno Hartholdt, Paul Debevec. ACM/Eurographics Symposium on Computer Animation (SCA) 2011.
- Effect of Illumination on Automatic Expression Recognition: A Novel 3D Relightable Facial Database. Giota Stratou, Abhijeet Ghosh, Paul Debevec, Louis-Philippe Morency. IEEE International Conference on Automatic Face and Gesture Recognition (FG 2011), Santa Barbara, USA, March 2011.
- Image-based Separation of Diffuse and Specular Reflections using Environmental Structured Illumination. Bruce Lamond, Pieter Peers, Abhijeet Ghosh, Paul Debevec. International Conference on Computational Photography (ICCP), April 2009.
- BRDF Acquisition with Basis Illumination. Abhijeet Ghosh, Shruthi Achutha, Wolfgang Heidrich, and Matthew O'Toole. Proc. of IEEE International Conference on Computer Vision (ICCV) 2007 (oral presentation, Marr Prize Honorable mention).
- Active Learning from Discrete Choice Data. Eric Brochu, Nando de Freitas and Abhijeet Ghosh. Advances in Neural Information Processing Systems (NIPS) 2007.
- Sequential Sampling for Dynamic Environment Map Illumination. Abhijeet Ghosh, Arnaud Doucet, and Wolfgang Heidrich. Proc. of Eurographics Symposium on Rendering 2006, pp.115-126.
- Real Illumination from Virtual Environments. Abhijeet Ghosh, Matthew Trentacoste, Helge Seetzen and Wolfgang Heidrich. Proc. of Eurographics Symposium on Rendering 2005, pp. 243-252.
- **Bidirectional Importance Sampling for Direct Illumination.** David Burke, Abhijeet Ghosh and Wolfgang Heidrich. Proc. of Eurographics Symposium on Rendering 2005, pp. 147-156.
- Volume Rendering for High Dynamic Range Displays. Abhijeet Ghosh, Matthew Trentacoste and Wolfgang Heidrich. Proc. of Volume Graphics 2005, pp. 91-98.
- Hardware Assisted Multichannel Volume Rendering. Abhijeet Ghosh, Poojan Prabhu, Arie Kaufman and Klaus Mueller. Computer Graphics International, July 2003: 2-7, IEEE Computer Society Press.

INVITED CONTRIBUTIONS:

- Measurement-Based Modelling of Facial and Material Appearance. Abhijeet Ghosh. BMVC'16 Conference Tutorial, York, Sept. 2016.
- Cook-Torrance BRDF model. Abhijeet Ghosh. Computer Vision: a reference guide, pp. 146 152, 2014.
- Measurement and Modeling of Detailed Facial Reflectance. Abhijeet Ghosh. SIGGRAPH Asia 2012
 Technical Brief and Talk.

OTHER REFEREED CONTRIBUTIONS:

- Material Capture and Representation with Applications in Virtual Reality. Giuseppe Claudio Guarnera, Abhijeet Ghosh, Ian Hall, Mashuda Glencross, Dar'ya Guarnera. SIGGRAPH 2017 Short Course.
- Practical Acquisition of Translucent Liquids using Polarized Transmission Imaging. Jaewon Kim and Abhijeet Ghosh. SIGGRAPH 2017 poster.
- Real-time Rendering of Realistic Surface Diffraction with Low Rank Factorization. Antoine Toisoul and Abhijeet Ghosh. SIGGRAPH 2017 poster.
- Capturing and Representing BRDFs for Virtual Reality. Dar'ya Guarnera, Giuseppe Claudio Guarnera, Abhijeet Ghosh, Ian Hall, Mashuda Glencross. SIGGRAPH Asia 2016 Short Course.
- Near Instant Capture of High Resolution Facial Geometry and Reflectance. Paul Graham, Graham Fyffe, Borom Tunwattanapong, Abhijeet Ghosh, Paul Debevec. SIGGRAPH 2015 Talk.
- Image-Based Relighting using Room Lighting Basis. Antoine Toisoul, Abhijeet Ghosh. SIGGRAPH 2015 Poster.
- Mobile Surface Reflectometry. Jérémy Riviere, Pieter Peers, Abhijeet Ghosh. SIGGRAPH 2014 poster.
- Rerendering Landscape Photographs. Pu Wang, Diana Bicanzan, Abhijeet Ghosh. SIGGRAPH 2014 poster.
- Polarized Light in Computer Graphics. Alexander Wilkie, Andrea Weidlich, Abhijeet Ghosh. SIGGRAPH Asia 2012 Half-Day Course.
- Measurement Based Synthesis of Facial Microgemetry. Paul Graham, Borom Tunwattanapong, Jay Busch, Xueming Yu, Andrew Jones, Paul Debevec, Abhijeet Ghosh. SIGGRAPH 2012 Technical Talk and Poster.
- Estimating Specular Normals from Spherical Stokes Reflectance Fields. Giuseppe Claudio Guarnera, Pieter Peers, Paul Debevec, Abhijeet Ghosh. SIGGRAPH 2012 Technical Talk and Poster.
- Estimating Diffusion Parameters from Polarized Spherical Gradient Illumination. Yufeng Zhu, Pieter Peers, Paul Debevec, Abhijeet Ghosh. SIGGRAPH 2012 Technical Talk and Poster.
- Facial Cartography: Interactive Scan Correspondance. Cyrus A. Wilson, Oleg Alexander, Borom Tunwattanapong, Pieter Peers, Abhijeet Ghosh, Jay Busch, Arno Hartholdt, Paul Debevec. SIGGRAPH 2011 Technical Talk.
- Free-form Polarized Spherical Illumination Reflectometry. Kaori Kikuchi, Bruce Lamond, Abhijeet Ghosh, Pieter Peers, Paul Debevec. SIGGRAPH Asia 2010 Sketch.
- Combining Spherical Harmonics and Point-Source Illumination for Efficient Image-Based Relighting.
 Borom Tunwattanapong, Abhijeet Ghosh, Paul Debevec. SIGGRAPH 2010 Poster.
- Data-Driven Diffuse-Specular Separation of Spherical Gradient Illumination. Tongbo Chen, Abhijeet Ghosh, Paul Debevec. SIGGRAPH 2009 poster.
- Estimating Specular Roughness from Polarized Second Order Spherical Gradient Illumination. Abhijeet Ghosh, Pieter Peers, Cyrus A. Wilson, Paul Debevec. SIGGRAPH 2009 Technical Talk.
- 2D and 3D Facial Correspondences via Photometric Alignment. Cyrus A. Wilson, Abhijeet Ghosh, Pieter Peers, Jen-Yuan Chiang, Jay Busch, Paul Debevec. SIGGRAPH 2009 Technical Talk.
- Considering Shape Reconstruction from Specular Reflection. Tomohito Masueda, Abhijeet Ghosh, Wanchun Ma, Hiroki Unten, Paul Debevec. SIGGRAPH Asia 2008 Technical Sketch.
- Estimating Multi-layer Scattering in Faces using Direct-Indirect Separation. Abhijeet Ghosh and Paul Debevec. SIGGRAPH 2008 Technical Talk.
- Preference Galleries for Material Design. Eric Brochu, Abhijeet Ghosh and Nando de Freitas. SIGGRAPH 2007 Poster (Winner of the ACM Student Research Competition).
- The D-BRDF Model as a Basis for BRDF Acquisition. Abhijeet Ghosh and Wolfgang Heidrich. SIGGRAPH 2007 Poster.
- Sequential Sampling for Dynamic Environment Maps. Abhijeet Ghosh, Arnaud Doucet, and Wolfgang Heidrich. SIGGRAPH 2006 Technical Sketch.
- Correlated Visibility Sampling for Direct Illumination. Abhijeet Ghosh and Wolfgang Heidrich. SIGGRAPH 2005 Technical Sketch.
- Real Illumination from Virtual Environments. Abhijeet Ghosh, Matthew Trentacoste, Helge Seetzen and Wolfgang Heidrich. SIGGRAPH 2005 Technical Sketch.
- Bidirectional Importance Sampling for Illumination from Environment Maps. David Burke, Abhijeet Ghosh and Wolfgang Heidrich. SIGGRAPH 2004 Technical Sketch.

TEACHING EXPERIENCE:

- Instructor for Advanced Computer Graphics Photographic Image Synthesis (CO 417) Spring 2013 present, Imperial College London.
- Coordinator for Academic Writing in Computer Science (CO 520), Spring 2015, Imperial College London.
- Co-Instructor for Advanced Computer Graphics Photographic Image Synthesis (CS 599) (with Dr. Paul Debevec and Dr. Pieter Peers), Spring 2009 and Spring 2010, University of Southern California.
- Teaching Assistant for Computer Graphics (CPSC 314), Summer Session 1, 2006, University of British Columbia.
- Teaching Assistant for Algorithm Design and Analysis (CPSC 320), Winter Term 2, 2003-04, University of British Columbia.
- Teaching Assistant for Computer Graphics (CPSC 414), Winter Term 1, 2003-04, University of British Columbia.
- Teaching Assistant for Object Oriented Program Design (CSE 219), Spring 2003, Stony Brook University.

RESEARCH SUPERVISION:

- Dr. Daljit Singh Dhillon Supervision of postdoctoral researcher at Imperial College, Nov. 2017 Oct. 2018.
 Computational methods for wave optics effects in appearance. Dr Dhillon was previously a visiting SNSF fellow in the Realistic Graphics & Imaging group from March 2016 Aug. 2017. (starting as an Assistant Professor at Clemson University, USA in Jan. 2019)
- Yulia Gitlina Supervision of ongoing doctoral research at Imperial College, since Oct. 2017. Multispectral appearance modelling.
- Yiming Lin Supervision of ongoing doctoral research at Imperial College, since Oct. 2016. Example-based appearance modelling.
- Jaewon Kim Supervision of ongoing doctoral research at Imperial College, Oct. 2015 Aug. 2018. Polarized light field imaging and analysis (viva completed, now Vice-President of inspection at Samsung Display).
- Antoine Toisoul Supervision of ongoing doctoral research at Imperial College, since Oct. 2014. Wave effects in surface reflectance.
- Christos Kampouris Co-supervision (with Dr. Stefanos Zafeiriou) of doctoral research at Imperial College, since Oct. 2013 June 2018. Acquisition and analysis of microgeometry and reflectance (awaiting viva).

PAST SUPERVISION:

Post-Doc

- Dr. Ilya Reshetouski Supervision of postdoctoral research at Imperial College, Mar. 2015 Oct. 2016. Computational photography for shape and appearance acquisition. (Now at Sony R&D, Japan)
- Dr. Tongbo Chen Co-supervision (with Dr. Paul Debevec) of post-doctoral research at USC-ICT, 2009-10.
 Spherical illumination reflectometry.

PhD

- Dr. Jérémy Riviere Supervision of doctoral research at Imperial College, 2013 2017. On-site surface reflectometry. (Currently a post-doctoral researcher at Disney Research Zurich)
- Dr. Paul Graham Co-supervision (with Dr. Paul Debevec) of doctoral dissertation at USC-ICT, 2011-14. Synthesis of facial mesostructure and microgeometry.
- Dr. Borom Tunwattanapong Co-supervision (with Dr. Paul Debevec) of doctoral dissertation at USC-ICT, 2010-14. Spherical harmonic and point illumination basis for reflectometry and image based relighting.
- Dr. Giuseppe Claudio Guarnera Supervision of visiting doctoral student research, 2011-12, USC-ICT.
 Estimating surface normals from symmetric Stokes reflectance fields.

MSc/MEng

- MSc project supervision, summer 2018, Imperial College Mingqian Wang (Efficient facial capture using light stage), Xiaoqing Huang (multispectral imaging using lightstage).
- MEng project supervision, 2017-18, Imperial College Mridul Kumar (High-resolution facial capture using lightstage).
- MSc project supervision, summer 2017, Imperial College Alix Feniès (Image based lighting reproduction using multispectral light stage)

- MEng project supervision, 2016-17, Imperial College Xingze Tian (AR Animation with Google Tango).
- MSc project supervision, summer 2016, Imperial College Luca Filipi (Mobile polarization imaging reflectometry), Desy Kristianti (image manipulations with flash no-flash image pairs).
- MEng project supervision, 2015-16, Imperial College Zuhayr Chagpar (3D reconstruction of the Queen's Tower), Edwin Kamulegeya (Mobile light field capture and display).
- MSc project supervision, summer 2015, Imperial College Ye Yu (Priors for Image deblurring), Jean Melou (Mobile light probe capture), Daiwei Guo (Face as light probe), Qiu Sun (Fitting analytic sky models to probes).
- MSc project supervision, summer 2014, Imperial College Antoine Toisoul (Image based relighting using office room lighting), Tereza Drskova (Interface for image based relighting and editing), Susanne Hallauer (Relighting face in a photograph with known illumination), Kaiyang Chen (Face as a light probe).
- MEng project supervision, 2013-14, Imperial College James Webb (Structured procedural worlds, distinguished project), David Elsey (Virtual game world).
- MSc project supervision, summer 2013, Imperial College Jérémy Riviere (Parallel image based lighting using OpenCL), Pu Wang and Diana Bicazan (Rerendering landscape photographs), Ji Song (Global Illumination with Progressive Photon Mapping).
- Yufeng Zhu Supervision of Masters directed research, 2011-12, USC-ICT. Real-time rendering with estimated layered subsurface scattering parameters.
- Kaori Kikuchi Co-supervision (with Dr. Pieter Peers) of Master's thesis 2009-10, USC-ICT. Free-form polarized spherical illumination reflectometry.

BSc/BEng

- Christopher Conlan Supervision of BEng project, Nov. 2017 June 2018, Imperial College. Facial relighting using deep learning.
- Nandor Licker Supervision of BEng project, Nov. 2015 June 2016, Imperial College. Mobile augmented reality (best BEng project prize).
- Sabin Bhattarai Supervision of BEng project, Nov. 2014 June 2015, Imperial College. Programming of camera and controlled lighting systems for reflectance capture.
- Matthew O'Toole Supervision of undergraduate honors thesis 2006-07, University of British Columbia. Realtime rendering of acquired BRDFs.

Interns/UROP

- Qingyue Yan and Kunal Katarya Supervision of 10 weeks UROP in summer of 2018, Imperial. Programming for multispectral Light Stage.
- Husheng Deng Supervision of 10 weeks UROP in summer of 2017, Imperial. Programming for multispectral Light Stage.
- Megan Lalla-Hamblin Supervision of 10 weeks UROP in summer of 2013, Imperial. Reflectometry using Nvidia Tegra tablet.
- Pradeep Garigipati Supervision of 3 month internship in summer 2012, USC-ICT. Analysis of spherical statistics of diffuse reflectance.
- Steven Breager Supervision of 3 month internship in summer 2011, USC-ICT. Acquisition and analysis of higher order spherical statistics of material appearance.
- Jun Zheng Supervision of 3 month internship in summer 2010, USC-ICT. Specular normal synthesis using stochastic super-resolution.
- Panagiota Stratou Co-supervision (with Dr. Louis-Philippe Morency) of 3 month internship in summer 2009 and directed research in 2010, USC-ICT. Acquisition and relighting of facial expression and performance database.
- Tomohito Masueda Co-supervision (with Dr. Paul Debevec) of 3 month internship in spring 2008, USC-ICT.
 Recovery of shape from specular reflection.

PhD EXAMINATION:

- External examiner appointment for UCL CS EngD candidate David Walton (viva planned Dec. 2018).
- Internal examiner appointment for Imperial DOC PhD candidate Vanya Valindria (viva planned Jan. 2019).
- Dr. James Booth (Imperial) Internal examiner of PhD thesis on construction and application of 3D morphable model for in the wild facial modeling, 2018.
- Dr. Patrick Snape (Imperial) Internal examiner of PhD thesis on 3D facial shape recovery, 2017.
- Dr. Jan Jachnik (Imperial) Internal examiner of PhD thesis on light field and geometry acquisition, 2016.

- Dr. Katie Moore (College of William & Mary) External examiner of PhD thesis on reflectance capture and editing techniques, 2016.
- Dr. Akis Tsotsios (Imperial) Internal examiner of PhD thesis on under-water photometric stereo, 2015.
- Dr. Anustup Choudhury (USC) Member of internal PhD advising and final examination committee on image enhancement techniques, 2010-12.
- Dr. Jun Zheng (UTEP) External examiner of PhD thesis on stochastic super-resolution techniques, 2010.

PATENTS:

- Multiview Face Capture using Polarized Spherical Gradient Illumination: Paul Debevec, Abhijeet Ghosh, Graham Fyffe, U.S. Patent No. 9123116, September 1, 2015.
- Illumination sphere with intelligent LED lighting units in scalable daisy chain with interchangeable filters: Paul Debevec, Xueming Yu, Mark Bolas, Graham Fyffe, Jay Busch, Pieter Peers, Abhijeet Ghosh. U.S. Patent No. 8988599, March 24, 2015.
- Apparatus and method for realistically expressing teeth: Tae Hyun Rhee, Seon Min Rhee, Hyun Jung Shim, Do Kyoon Kim, Abhijeet Ghosh, Jay Busch, Matt Chiang, Paul Devebec. U.S. Patent No. 8976176, March 10, 2015.
- Estimating spectral distribution of reflections from object surface based on low frequency illumination: Paul E Debevec, Abhijeet Ghosh, Pieter Peers, Graham Fyffe. U.S. Patent No. 8300234, October 30, 2012.
- Practical Modeling and Acquisition of Layered Facial Reflectance: Paul E Debevec, Abhijeet Ghosh. U.S. Patent No. 8264490, September 11, 2012.

CONSULTING:

- Consultant on Facial Appearance Modelling, Facesoft Ltd, London, 2018 present.
- Consultant on Facial Appearance Modelling, **Disney Research**, Zurich, 2016 present.
- Consultant on Material Appearance Acquisition, Foster + Partners, London, 2015.
- Consultant on Facial Appearance Acquisition, L'Oreal R&D, Paris, 2014-15.
- Consultant on Light Stage based Facial Acquisition and Modeling, Double Negative visual effects, London, 2014.
- Consultant on Facial Reflectance Modeling for visual effects, Jellyfish Pictures, London, 2014.
- Consultant on Facial Reflectance Modeling for visual effects in AVATAR, Weta Digital, NZ, 2009.

KEYNOTE TALKS:

- Computational Imaging for Appearance and Shape Acquisition. MUVAPP Workshop, NTNU Color and Visual Computing Lab, Gjovik, Norway, June 2017.
- Light Stage Based Acquisition of High Resolution Facial Geometry and Appearance. Mosaic3DX 2013, Cambridge, Oct. 2013;

SERVICE / ESTEEM FACTORS:

- Journal Editorial
 - Invited co-editor, Computer Graphics Forum (special issue on Pacific Graphics), 37(7), 2018.
- Advisory Board
 - Facesoft Ltd, since 2018.
- Conference Organization
 - o Program co-chair, Pacific Graphics 2018
 - o Conference chair, CVMP 2018
 - o Full Papers chair, CVMP 2017
 - Organizer of Royal Society Research Fellow International Scientific Seminar (RFISS) on "Imaging in Graphics, Vision & Beyond", 2016
 - o Short papers chair, CVMP 2016
 - o Workshop and Program co-chair, IEEE Procams 2011

Grants Funding Panel

- o EPSRC ICT Prioritisation Panel, December 2016
- o US NSF IIS 10-571 Graphics & Visualization program, 2011

• Senior Program Committee/Area Chair

- o SIGGRAPH Asia 2017/2013-14
- o EGSR 2014-16/2011-12
- o Pacific Graphics 2013/2006.
- Declined invitations SIGGRAPH 2019, SIGGRAPH Asia 2016/18, Eurographics 2014/18/19.
- Program Committee CAD/Graphics 2015, CVPR CCD 2012-15, IEEE Procams 2012, CVMP 2012-13, Eurographics STAR Reports 2015-17, SIGGRAPH Asia Sketches and Posters 2010-11, Eurographics Short papers 2011/2010/2008, 3D PVT 2010, Graphics Interface 2008.
- Paper Session Chair SIGGRAPH Asia 2017 (Reflectance & Scattering; High Performance Imaging), CVMP 2016 (Motion Capture), CVMP 2014 (Facial Capture), CVMP 2013 (Stereo and Hardware), SIGGRAPH Asia 2010 (Rendering), GI 2008 (Color and HDR).
- External Reviewer (papers) SIGGRAPH 2004-18, SIGGRAPH Asia 2018/2015-16/2010-12, EG 2015-16/2013/2006-11, EGSR 2013/2006-10, ACM TOG, IEEE TVCG, IEEE PAMI, IEEE CG&A, JOSA, Computer Graphics Forum, IEEE TIP, ECCV 2012/2010, Pacific Graphics 2015/2012, GI 2009/2006, CGI 2006, I3D 03, VolVis-02, JGT, ACCV 2007, Computers&Graphics, IPSJ Trans. CVA, Computer Animation & Virtual Worlds.
- External Reviewer (grants) EPSRC First Grant, 2015, EPSRC Fellowship 2018.
- External Reviewer (courses) SIGGRAPH Asia 2008-09, Eurographics 2009.
- Conference Tutorial SIGGRAPH 2017, BMVC 2016, SIGGRAPH Asia 2012.
- PhD mentor mentor for cohort of PhD students, 2014-present, Imperial.
- Graduate Admissions volunteer for evaluating graphics PhD applicants, 2012, USC.
- Faculty Recruiting Committee elected student representative 2006-07, UBC.
- Graduate Admissions Committee elected student representative 2005-06, UBC.
- PhD Breadth committee volunteer 2005-06, UBC.
- AMoRe (Imager Graphics Lab) research meetings coordinator 2003 07, UBC.

INVITED TALKS:

- Measurement Based Appearance Modeling for Realistic Computer Graphics Cambridge University, Computer Laboratory Babbage Series Colloquium, Nov. 2018.
- Computational Imaging for Appearance Modeling. UCL Graphics and Vision group, Nov. 2016.
- Measurement Based Appearance Modeling. BMVC 2016 Conference Tutorial, York, September 2016.
- Imaging Wave Effects in Appearance. Royal Society International Scientific Seminar on "Imaging in Graphics, Vision & Beyond", Chicheley Hall, May 2016.
- Acquisition and Modeling of Facial and Material Appearance. University of Bath Graphics and Vision group, Sept. 2013; Double Negative VFX R&D, Apr. 2014; University of Surrey CVSSP, June 2014; Univ. of York CS Dept. seminar, April 2015.
- Light Stage Based Acquisition of High Resolution Facial Geometry and Appearance. Imperial GaME 2013 event, May 2013; Loughborough University, Apr. 2014.
- Measuring Facial Microgeometry and Subsurface Scattering using Polarized Spherical Gradient Illumination. UCL Graphics group, April 2013.
- Appearance Modeling for Realistic Computer Graphics Dept. of Computing, Imperial College London, Feb. 2011; CS Department, UC Santa Cruz, CA, June 2011; CS Department, College of William and Mary, VA, Sept. 2011.
- Polarized Illumination Reflectometry Optical Society of Southern California, Playa Vista, CA, Nov. 2010.
- Polarized Spherical Illumination Reflectometry University of British Columbia, Vancouver, BC, Aug. 2010.
- Measurement and Modeling of Layered Facial Reflectance Avon Product R&D, Suffern, NY, Sept. 2009.
- Measurement and Modeling of Material and Facial Reflectance Florida State University, Tallahassee, July 2009.
- Practical Modeling and Acquisition of Facial Appearance and Performance Weta Digital, Wellington, New Zealand, June 2009.
- Measurement, Modeling and Rendering for Realistic Computer Graphics CS Colloquium, University of Southern California, March 2009.
- Measurement and Modeling of Material and Facial Reflectance Technische Universität Darmstadt, Germany, June 2008.
- Realistic Materials and Illumination Environments USC Institute for Creative Technologies and Digital Domain Inc., Marina del Rey, CA, April 2007.
- Sequential Sampling of Environment Maps INRIA Futurs, Bordeaux, France, July 2006.
- High Dynamic Range Acquisition and Display UVP Biotech Imaging Systems, Upland, CA, August 2005.

- Real Illumination from Virtual Environments Université de Montréal, July 2005; Bauhaus University at Weimar, Germany, July 2005.
- Bidirectional Importance Sampling for Direct Illumination Bauhaus University at Weimar, July 2005.
- Volume Rendering for High Dynamic Range Displays INRIA Futurs, Bordeaux, France, June 2004.

CONFERENCE TALKS:

- **Diffuse-Specular Separation using Binary Spherical Gradient Illumination.** EGSR '18, Karlsruhe, Germany, Jun. 2018.
- Measurement Based Synthesis of Facial Microgemetry. SIGGRAPH 2012, Technical Talk, Aug. 2012.
- Estimating Specular Normals from Spherical Stokes Reflectance Fields. SIGGRAPH 2012 Technical Talk, Aug. 2012.
- Estimating Diffusion Parameters From Polarized Spherical Gradient Illumination. SIGGRAPH 2012 Technical Talk, Aug. 2012.
- Multiview Face Capture using Polarized Spherical Gradient Illumination. SIGGRAPH Asia 2011, Hong Kong, Dec. 2011.
- Circularly Polarized Spherical Illumination Reflectometry. SIGGRAPH Asia 2010, Seoul, Dec. 2010.
- Estimating Specular Roughness and Anisotropy from Second Order Spherical Gradient Illumination. EGSR 2009, Girona, Spain, June 2009; SIGGRAPH 2009 Technical Talk, Aug. 2009.
- Practical Modeling and Acquisition of Layered Facial Reflectance. SIGGRAPH Asia 2008, Singapore, Dec. 2008
- Estimating Multi-layer Scattering in Faces using Direct-Indirect Separation. SIGGRAPH 2008 Technical Talk, Aug. 2008.
- BRDF Acquisition with Basis Illumination ICCV 2007 oral presentation, Rio de Janeiro, Brazil, October 2007.
- Sequential Sampling of Environment Maps Eurographics Symposium on Rendering 2006, Nicosia, Cyprus, June 2006; SIGGRAPH 2006 Sketch talk, August 2006.
- Correlated Visibility Sampling for Direct Illumination SIGGRAPH 2005 Sketch talk, August 2005; Pacific Graphics 2006, Taipei, Taiwan, October 2006.
- Real Illumination from Virtual Environments Eurographics Symposium on Rendering 2005, Konstanz, Germany, July 2005.
- **Bidirectional Importance Sampling for Direct Illumination** Eurographics Symposium on Rendering 2005, Konstanz, Germany, July 2005.
- Volume Rendering for High Dynamic Range Displays Volume Graphics 05, Stony Brook, NY, June 2005.

PROFESSIONAL EXPERIENCE:

- Visiting researcher (May-June 2009), Weta Digital R&D. Hosted by Sebastian Sylwan.
- Research Internship (summer 2003), USC Institute for Creative Technologies. Supervised by Dr. Paul Debevec. Real-time rendering with high dynamic range lighting for Linear Light Source Reflectometry project.
- Research assistant (2000 03), Visualization Lab., Computer Science Department, Stony Brook University. Parallel volume rendering with special purpose hardware. Supervised by Prof. Arie Kaufman.
- Research apprenticeship (1999 00), ISRO Space Application Centre, Ahmedabad, India. Multispectral classification of remote sensing data using artificial neural networks. Supervised by Dr. A Senthil Kumar.

MEDIA COVERAGE:

- Work on skin microgeometry deformation featured by Imperial communication and covered by Gizmodo, FXguide August 20, 2015.
- Work on skin reflectance covered in New Scientist, The Times, Daily Mail and Gizmodo April 2, 2013.
- Imperial academic wins Royal Society Wolfson Research Merit Award Feb. 8, 2013.
- KTLA features work on ICT Light Stage Nov. 28, 2012.
- fxguide podcast features Abhijeet Ghosh's interview Sept. 17, 2012.
- ICT researcher earns special effects credit in AVATAR Dec. 18, 2009.
- ICT computer scientist wins Alain Fournier Award Apr. 29, 2008.