



Specification Inference for Explicit Information Flow Problems

Merlin

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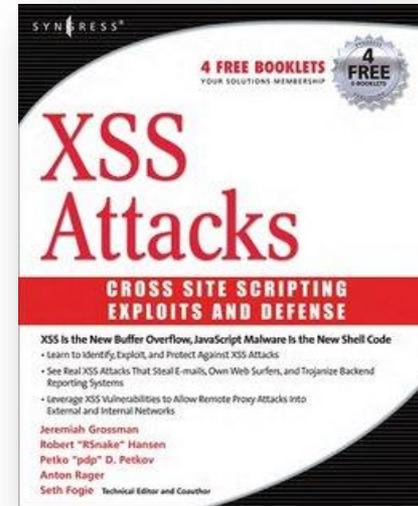
Mining Security Specifications

- **Problem:** Can we automatically infer which routines in a program are sources, sinks and sanitizers?
- **Technology:** Static analysis + Probabilistic inference
- **Applications:**
 - Lowers false errors from tools
 - Enables more complete flow checking
- **Results:**
 - Over **300** new vulnerabilities discovered in **10** deployed **ASP.NET** applications

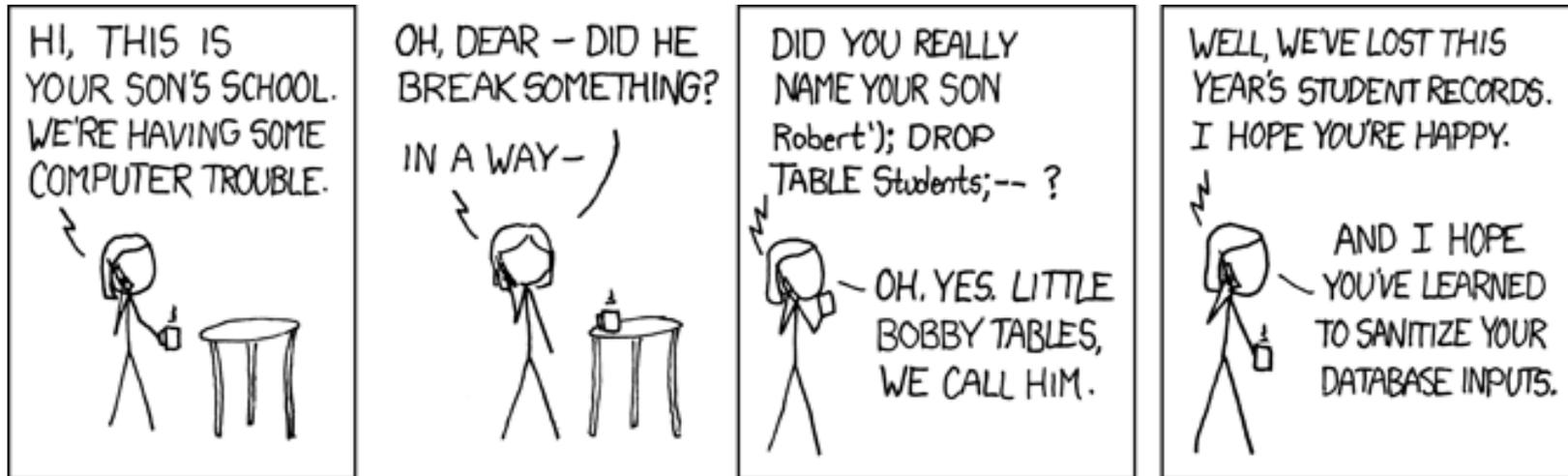
Motivation

Static Analysis Tools for Security

- Web application vulnerabilities are a serious threat!



Web Application Vulnerabilities



```
$username = $_REQUEST['username'];  
$sql = "SELECT * FROM Students WHERE username = '$username';
```

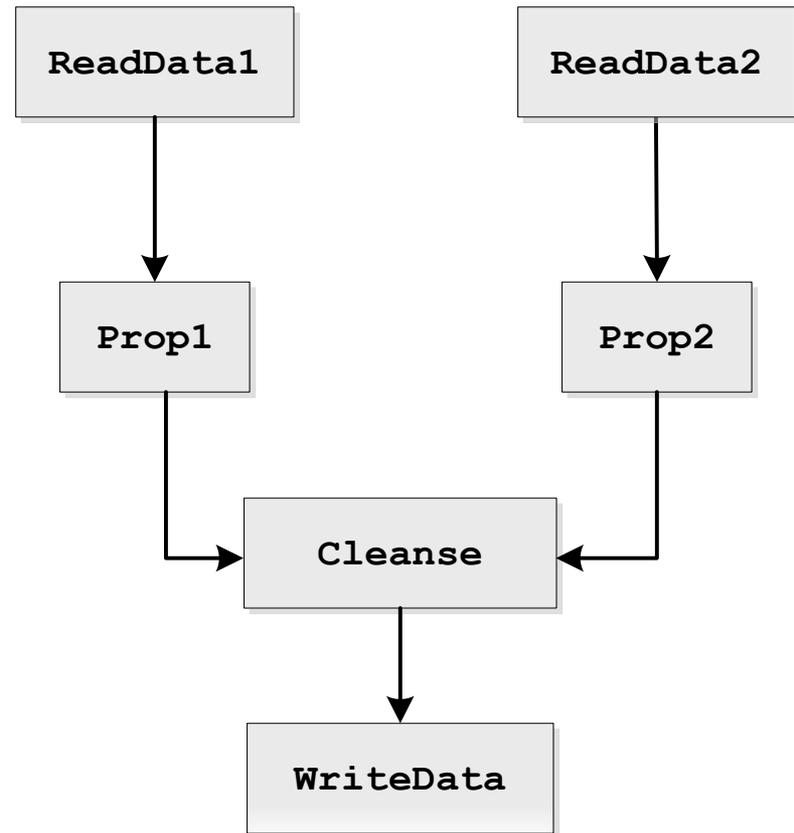
Propagation graph

```
void ProcessRequest()
{
    string s1 = ReadData1("name");
    string s2 = ReadData2("encoding");

    string s11 = Prop1(s1);
    string s22 = Prop2(s2);

    string s111 = Cleanse(s11);
    string s222 = Cleanse(s22);

    WriteData("Parameter " + s111);
    WriteData("Header " + s222);
}
```



Propagation graph

$m1 \rightarrow m2$ iff information flows “explicitly”
from $m1$ to $m2$

Specification

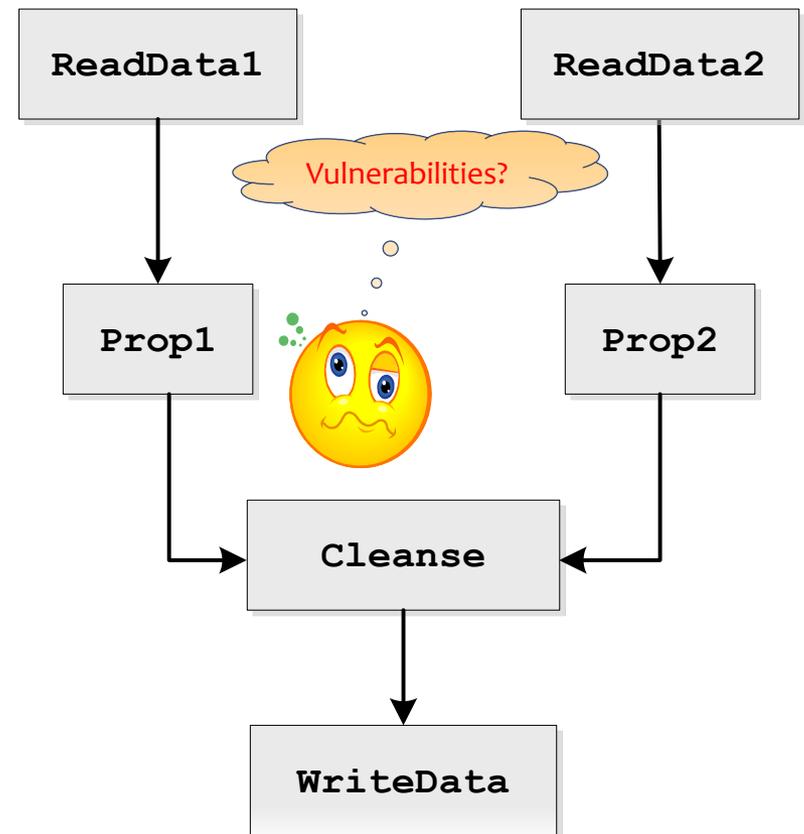
Vulnerability

- **Source**
 - returns tainted data
- **Sink**
 - error to pass tainted data
- **Sanitizer**
 - cleanse or untaint the input
- **Regular nodes**
 - propagate input to output

- *Every path from a source to a sink should go through a sanitizer*
- *Any source to sink path without a sanitizer is an **information flow vulnerability***

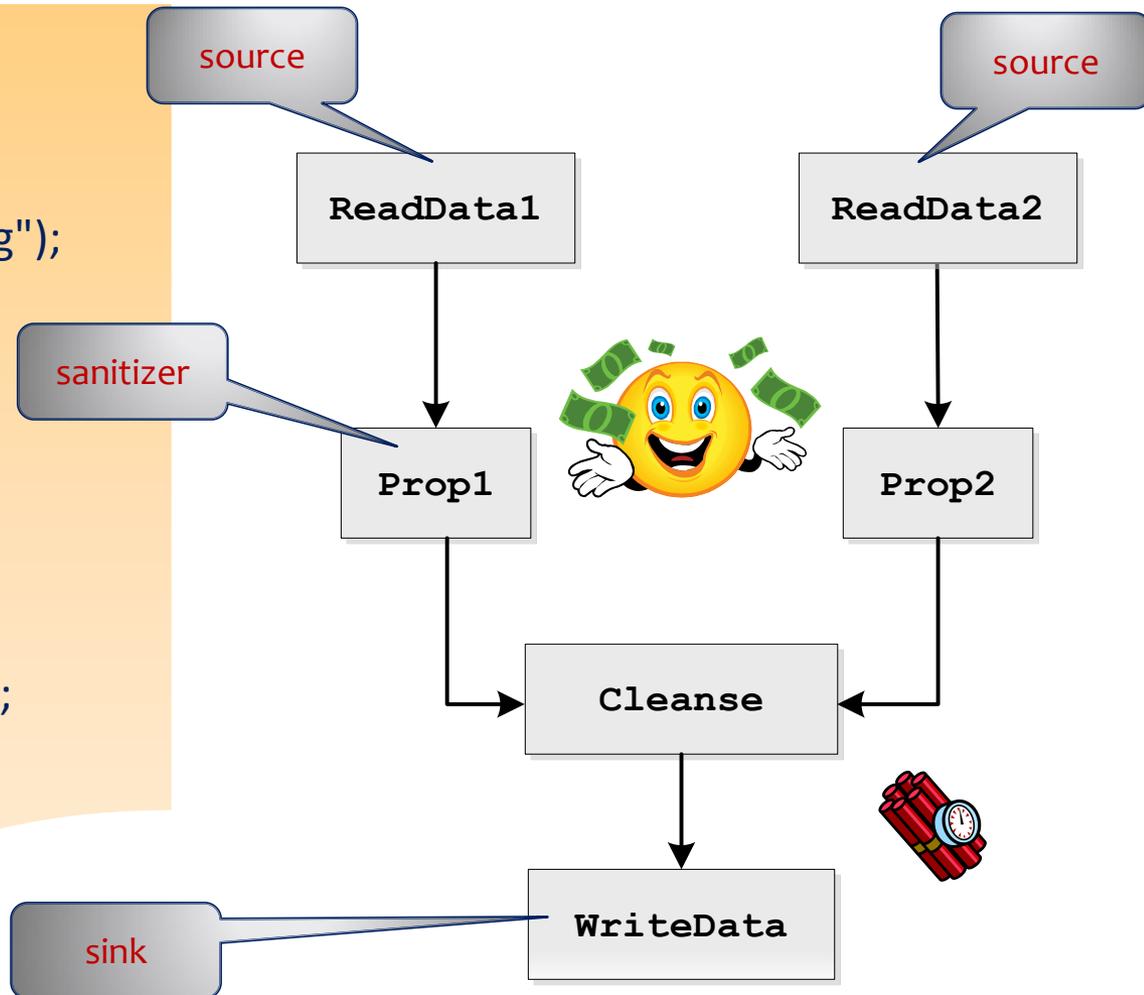
Information flow vulnerabilities

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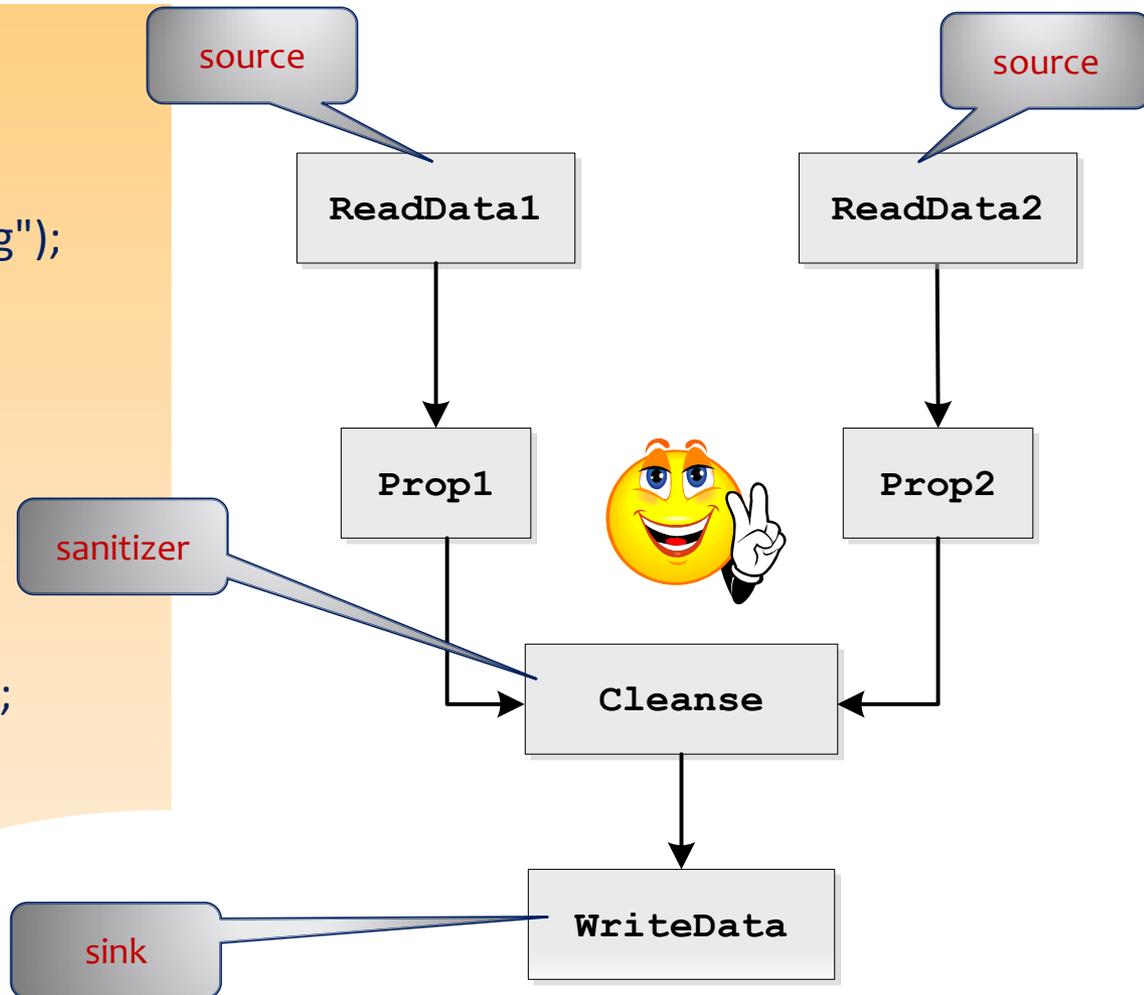
Information flow vulnerabilities

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Information flow vulnerabilities

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Goal

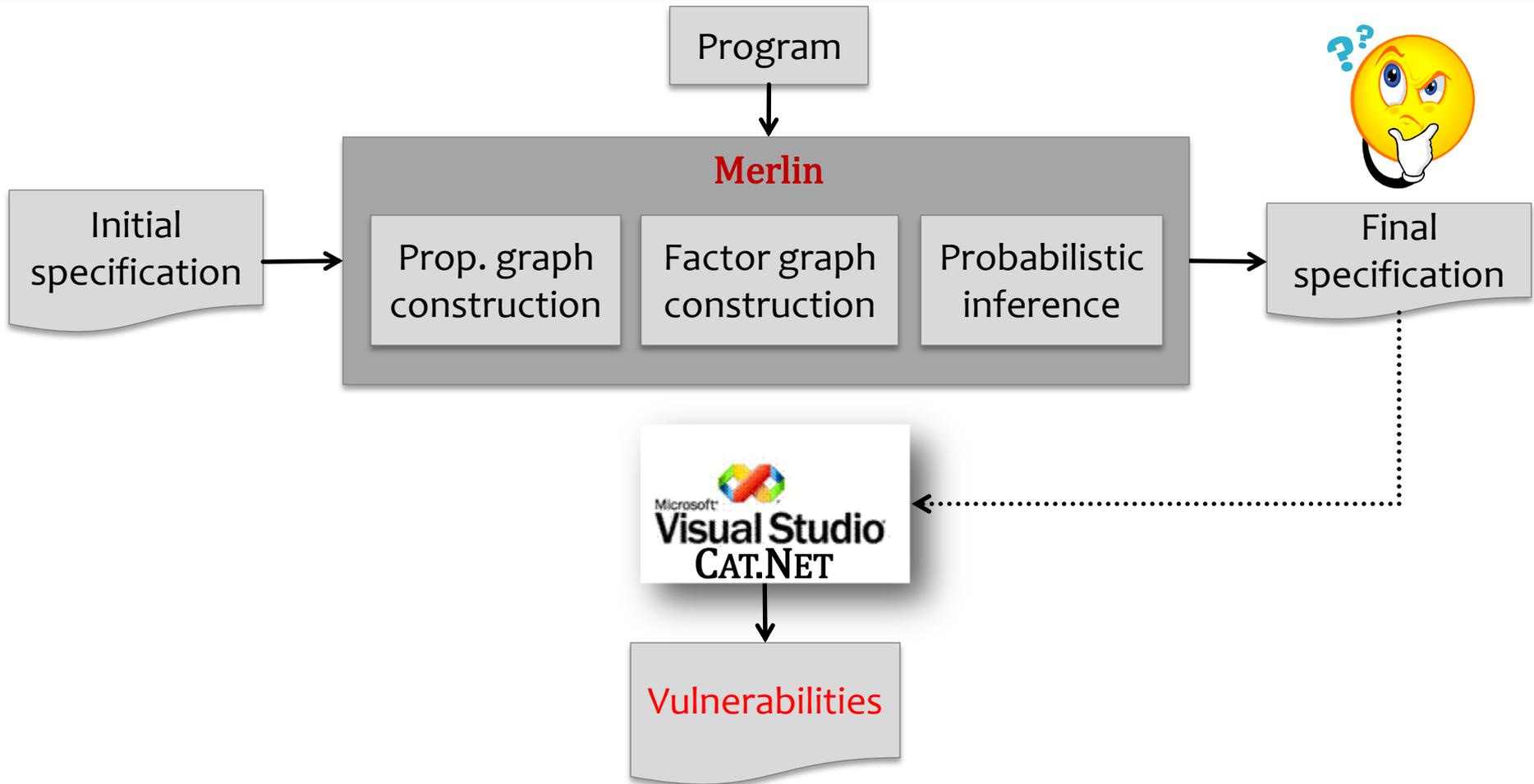
Given a propagation graph, can we infer a specification or 'complete' a partial specification?

Assumption

Most flow paths in the propagation graph are secure

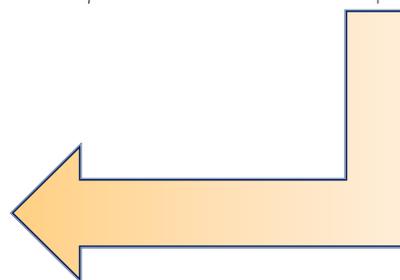
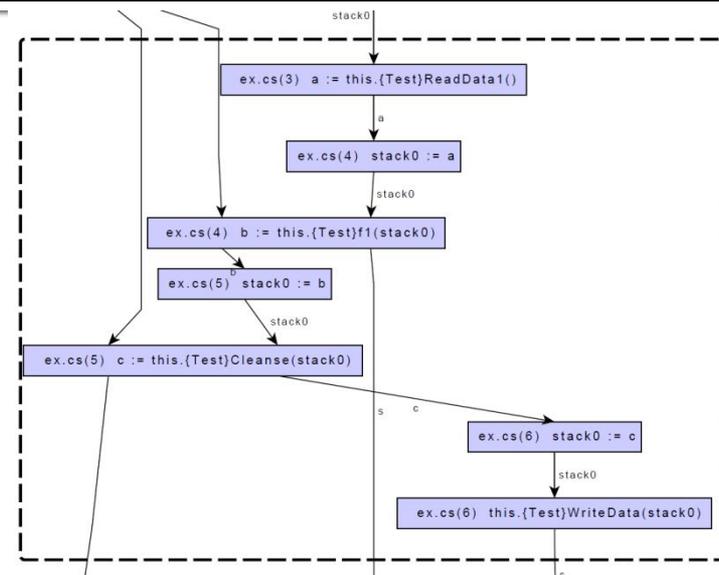
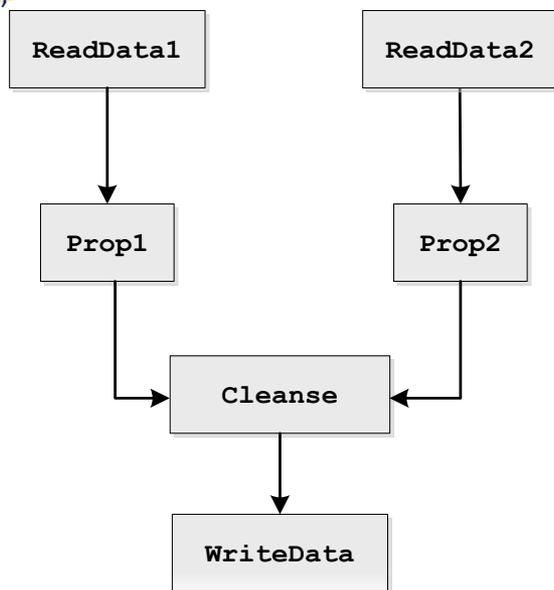
Algorithms

Merlin Architecture

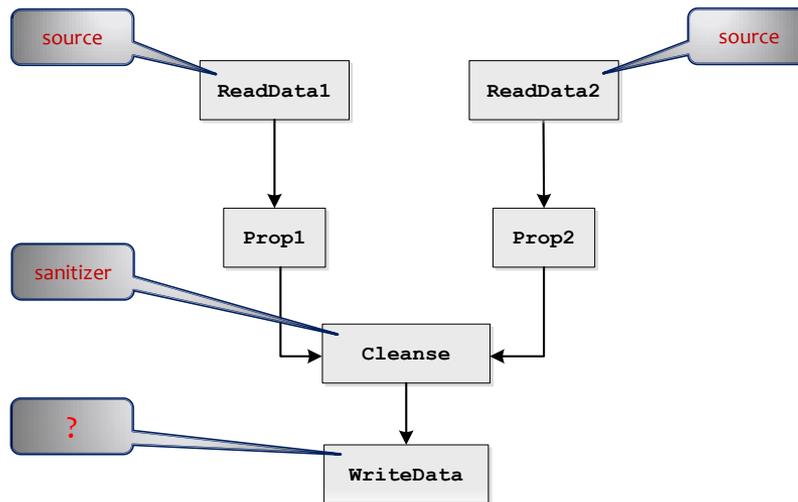
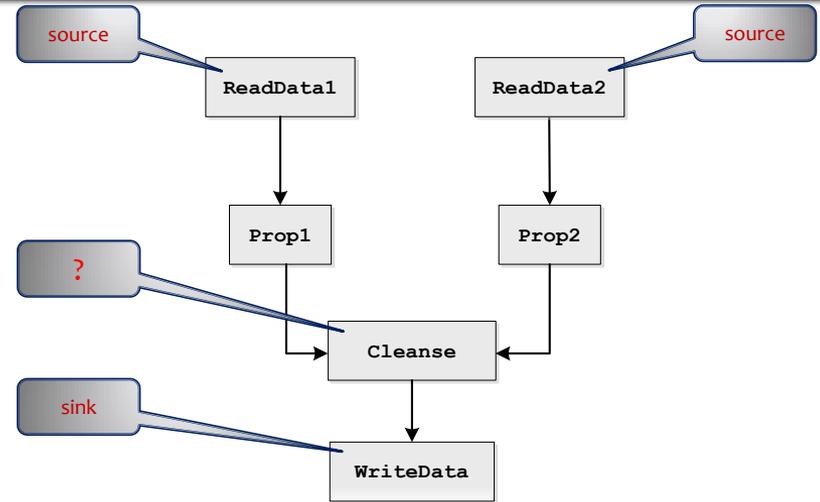
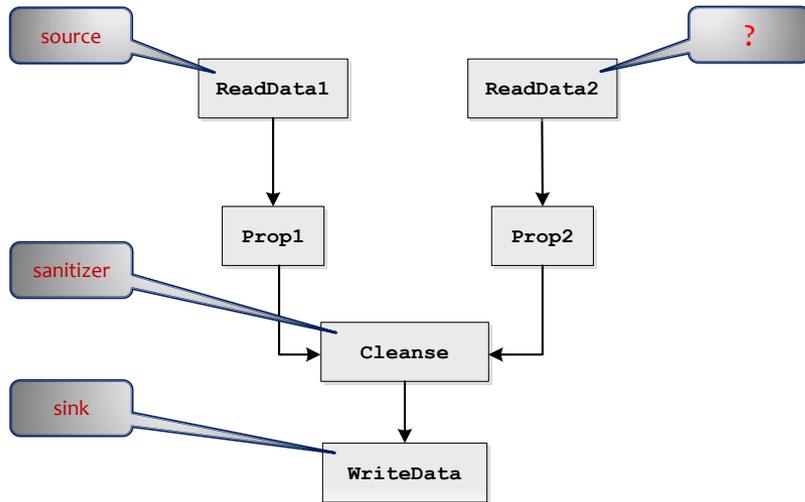


Propagation Graph Construction

```
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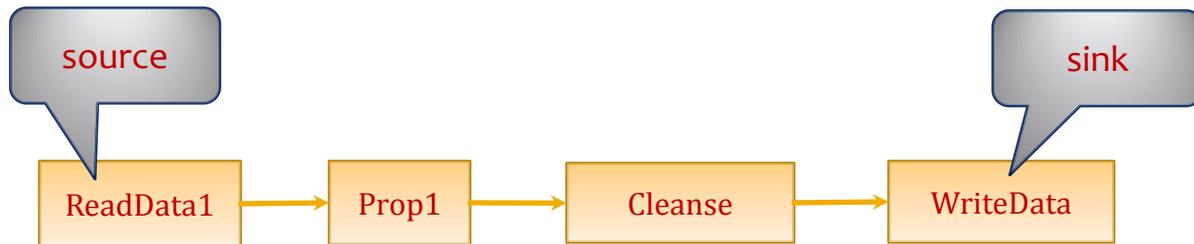


Inference?

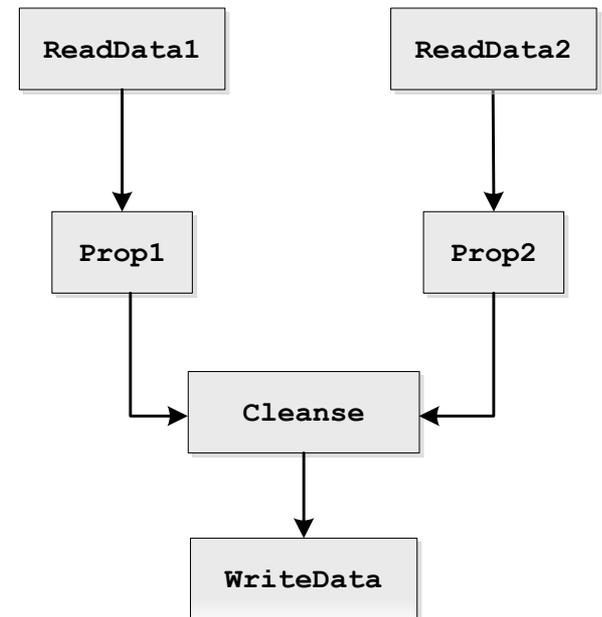


Path constraints

- For every acyclic path $m_1 m_2 \dots m_n$ the probability that m_1 is a source, m_n is a sink, and m_2, \dots, m_{n-1} are not sanitizers is very low

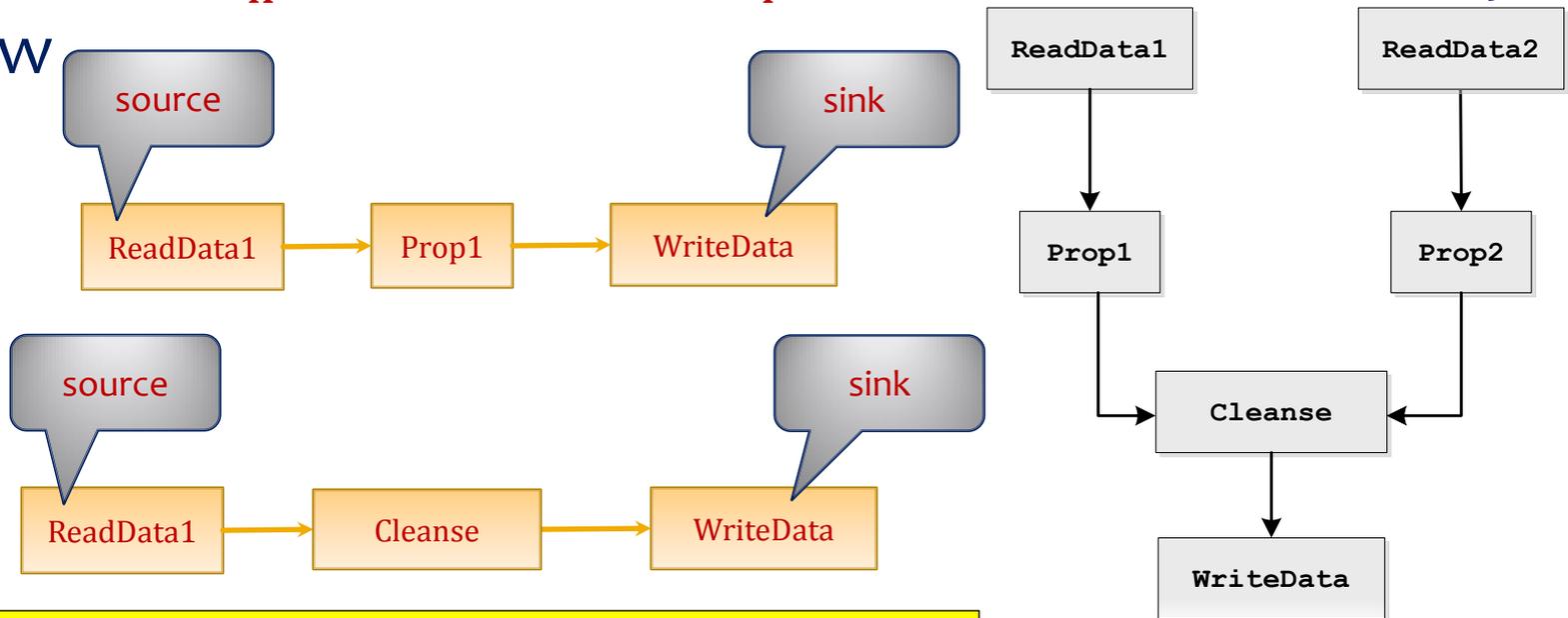


Exponential number of path constraints: $O(2^{|V|})!$



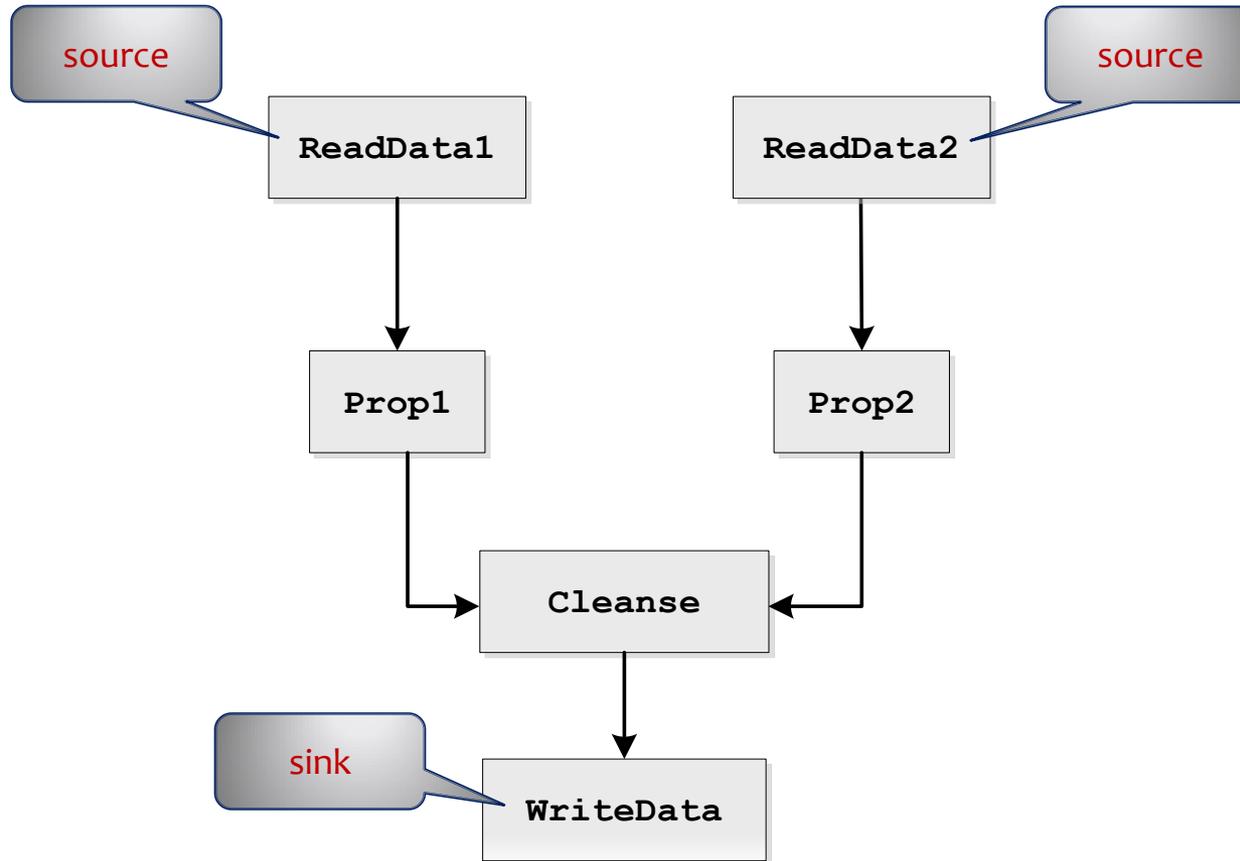
Triple constraints

- For every triple $\langle m_1, m_i, m_n \rangle$ such that m_i is on a path from m_1 to m_n , the probability that m_1 is a source, m_n is a sink, and m_i is not a sanitizer is very low



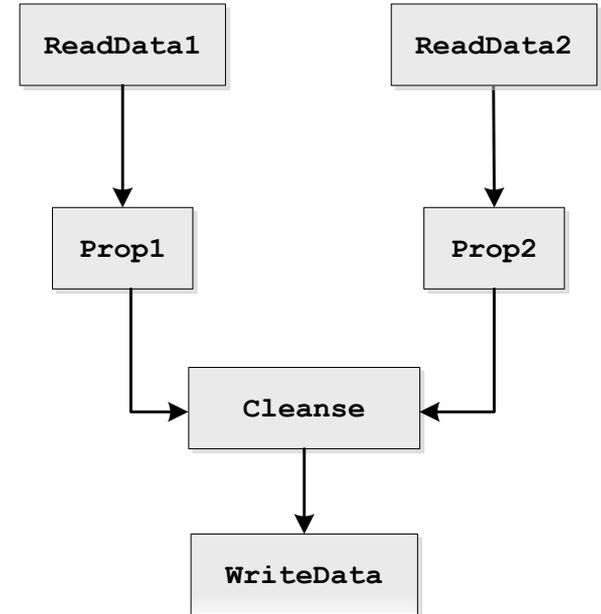
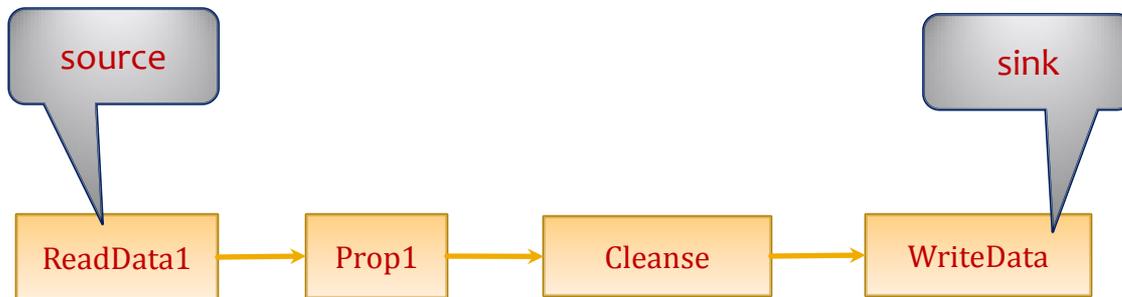
Cubic number of triple constraints: $O(|V|^3)$!

Minimizing Sanitizers

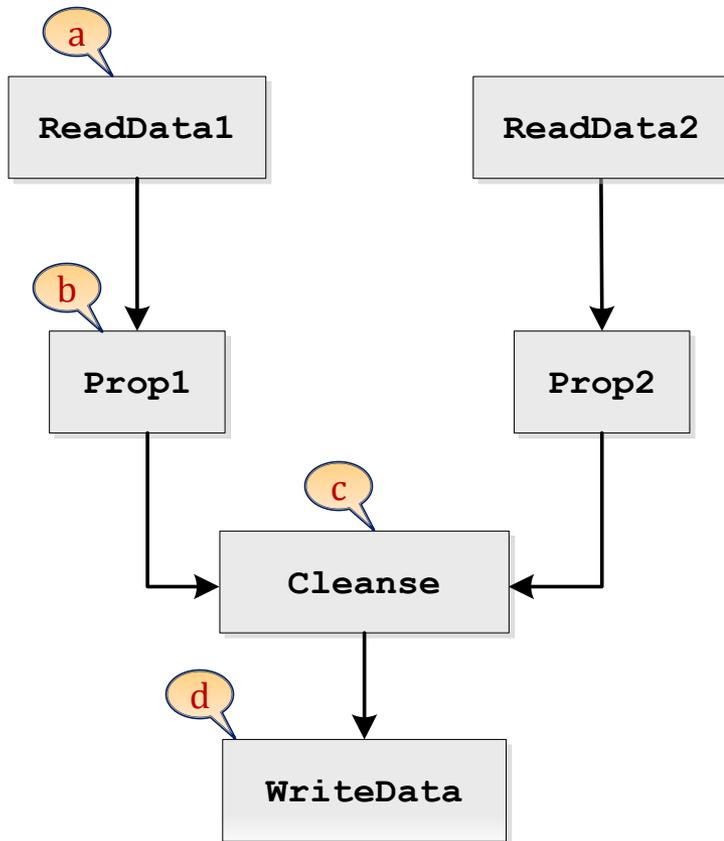


Minimizing Sanitizers

For every pair of nodes m_1, m_2 such that m_1 and m_2 lie on the same path from a potential source to a potential sink, the probability that both m_1 and m_2 are sanitizers is low



Need for probabilistic constraints



Triple constraints

- $\neg(a \wedge \neg b \wedge d)$
- $\neg(a \wedge \neg c \wedge d)$

Avoid double sanitizers

- $\neg(b \wedge c)$
- $a \wedge d \Rightarrow b$
- $a \wedge d \Rightarrow c$
- $\neg(b \wedge c)$

Boolean formulas as probabilistic constraints

$$\underbrace{(x_1 \vee x_2)}_{C_1} \wedge \underbrace{(x_1 \vee \neg x_3)}_{C_2}$$

$$f(x_1, x_2, x_3) = f_{C_1}(x_1, x_2) \wedge f_{C_2}(x_1, x_3)$$

$$f_{C_1}(x_1, x_2) = \begin{cases} 1 & \text{if } x_1 \vee x_2 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

$$f_{C_2}(x_1, x_3) = \begin{cases} 1 & \text{if } x_1 \vee \neg x_3 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

Boolean formulas as probabilistic constraints

$$\underbrace{(x_1 \vee x_2)}_{C_1} \wedge \underbrace{(x_1 \vee \neg x_3)}_{C_2}$$

$$f(x_1, x_2, x_3) = f_{C_1}(x_1, x_2) \wedge f_{C_2}(x_1, x_3)$$

$$f_{C_1}(x_1, x_2) = \begin{cases} 1 & \text{if } x_1 \vee x_2 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

0.9 (pointing to the '1' branch)

0.1 (pointing to the '0 otherwise' branch)

$$f_{C_2}(x_1, x_3) = \begin{cases} 1 & \text{if } x_1 \vee \neg x_3 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

0.9 (pointing to the '1' branch)

0.1 (pointing to the '0 otherwise' branch)

$$p(x_1, x_2, x_3) = f_{C_1}(x_1, x_2) \times f_{C_2}(x_1, x_3) / Z$$

$$Z = \sum_{x_1, x_2, x_3} (f_{C_1}(x_1, x_2) \times f_{C_2}(x_1, x_3))$$

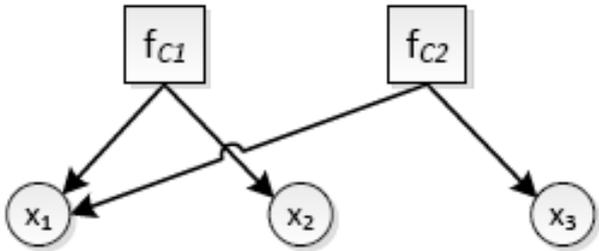
Solution = Marginalization

marginal

$$p_i(x_i) = \sum_{x_1} \cdots \sum_{x_{(i-1)}} \sum_{x_{(i+1)}} \cdots \sum_{x_N} p(x_1, \dots, x_N)$$

- **Step 1:** choose x_i with highest $p_i(x_i)$ and set $x_i = \text{true}$ if $p_i(x_i)$ is greater than a threshold, **false** otherwise
- **Step 2:** recompute marginals and repeat **Step 1** until all variables have been assigned

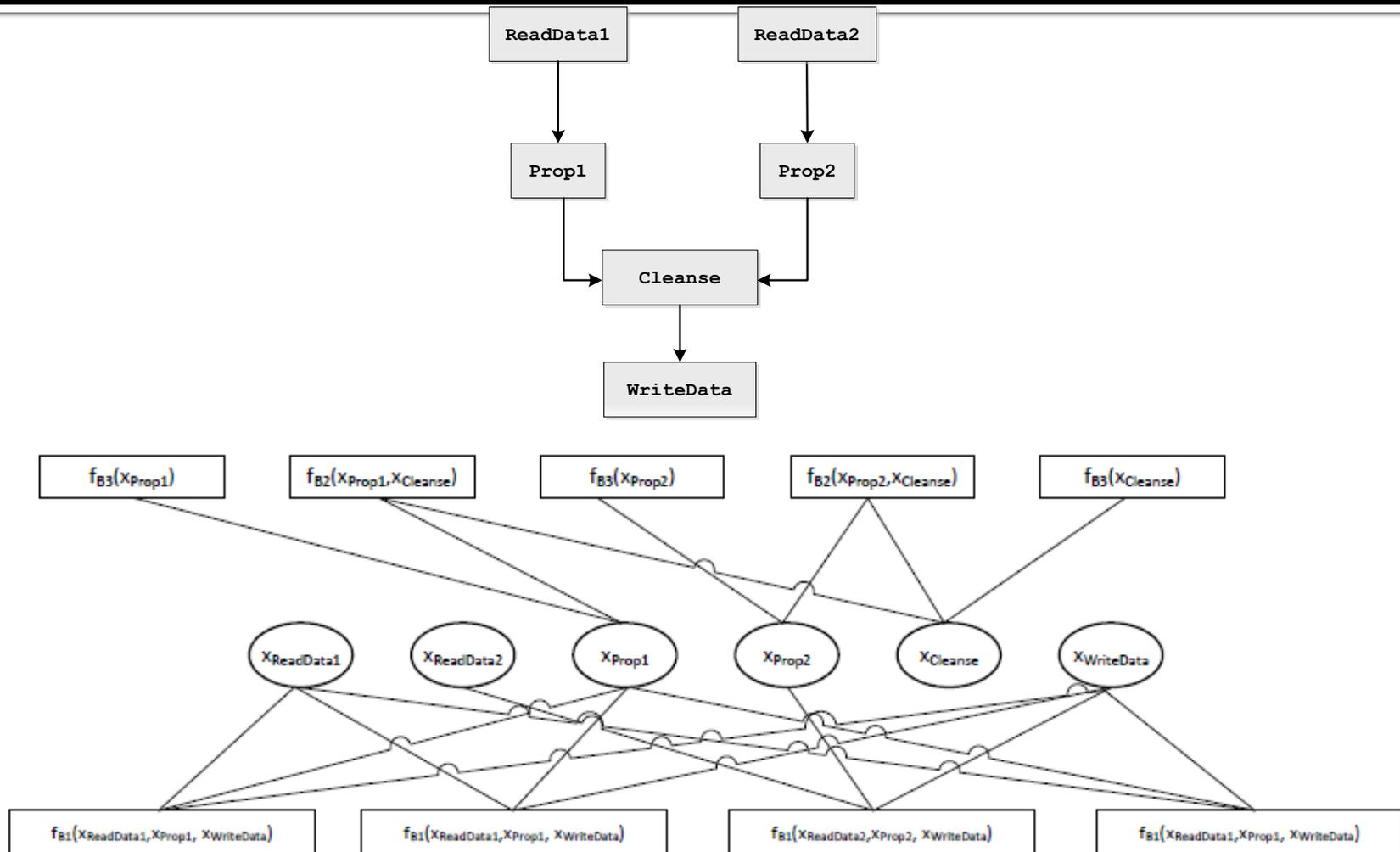
Factor graphs: efficient computation of marginals



$$f_{C1}(x_1, x_2) = \begin{cases} 1 & \text{if } x_1 \vee x_2 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

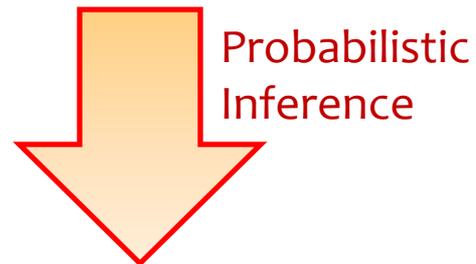
$$f_{C2}(x_1, x_3) = \begin{cases} 1 & \text{if } x_1 \vee \neg x_3 = \text{true} \\ 0 & \text{otherwise} \end{cases}$$

Factor Graphs



Probabilistic Inference

	Source	Sanitizer	Sink
ReadData1	.95	.001	.001
ReadData2	.5	.5	.5
Cleanse	.5	.5	.5
WriteData	.5	.5	.85
...			



	Source	Sanitizer	Sink
ReadData1	.95	.001	.001
ReadData2	.5	.5	.5
Cleanse	.01	.997	.03
WriteData	.5	.5	.85
...			

Paths vs. Triples

Path($G = \langle V, E \rangle$)

Returns:

Mapping m from V to the set $\{0, 1\}$

- 1: for all paths $p = s, \dots, n$ from potential sources to sinks in G do
- 2: assume($m(p) \notin 10^*1$) \oplus_{c_p} assume($m(p) \in 10^*1$)
- 3: end for

Post expectation: $[\forall \text{ paths } p \text{ in } G, m(p) \notin 10^*1]$.

Theorem
Path refines Triple

Triple($G = \langle V, E \rangle$)

Returns:

Mapping m from V to the set $\{0, 1\}$

- 1: for all triples $t = \langle s, w, n \rangle$ such that s is a potential source, n is a potential sink and w lies on some path from s to n in G do
- 2: assume($m(\langle s, w, n \rangle) \neq 101$) \oplus_{c_t} assume($m(\langle s, w, n \rangle) = 101$)
- 3: end for

Post expectation: $[\forall \text{ paths } p \text{ in } G, m(p) \notin 10^*1]$.

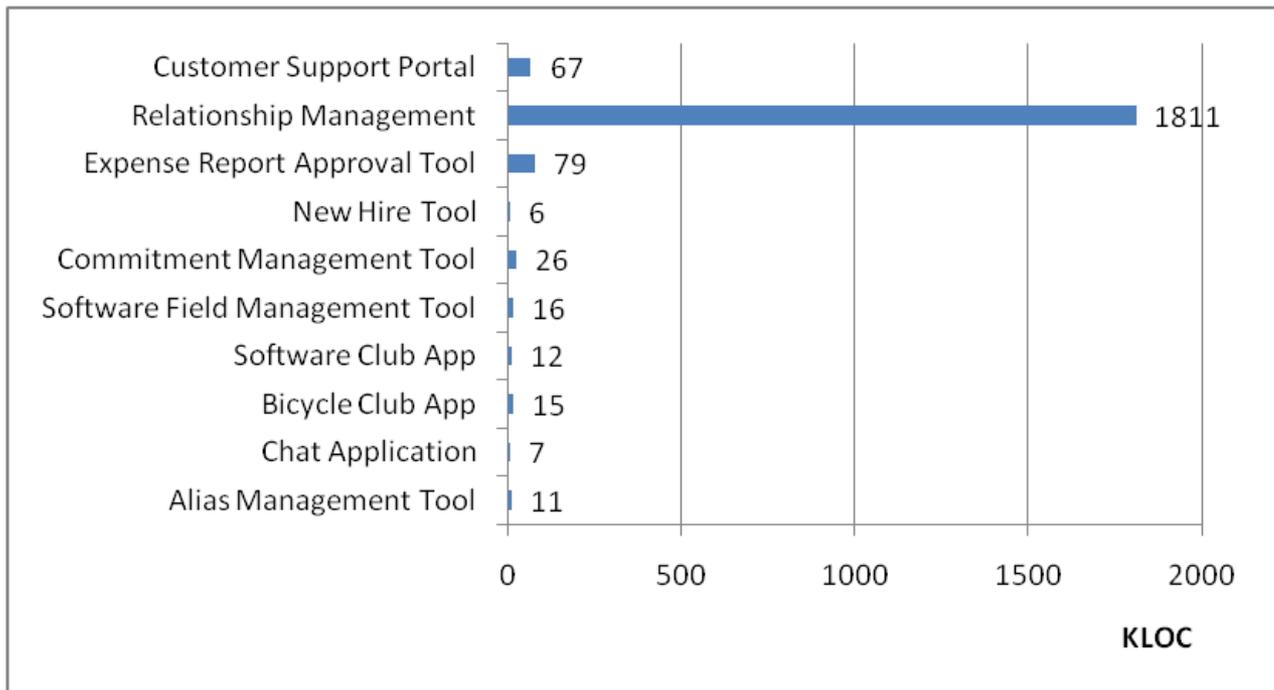
Experiments

Implementation

- **Merlin** is implemented in **C#**
 - Uses **CAT.NET** for building the propagation graph
 - Uses **Infer.NET** for probabilistic inference
 - <http://research.microsoft.com/infernet>

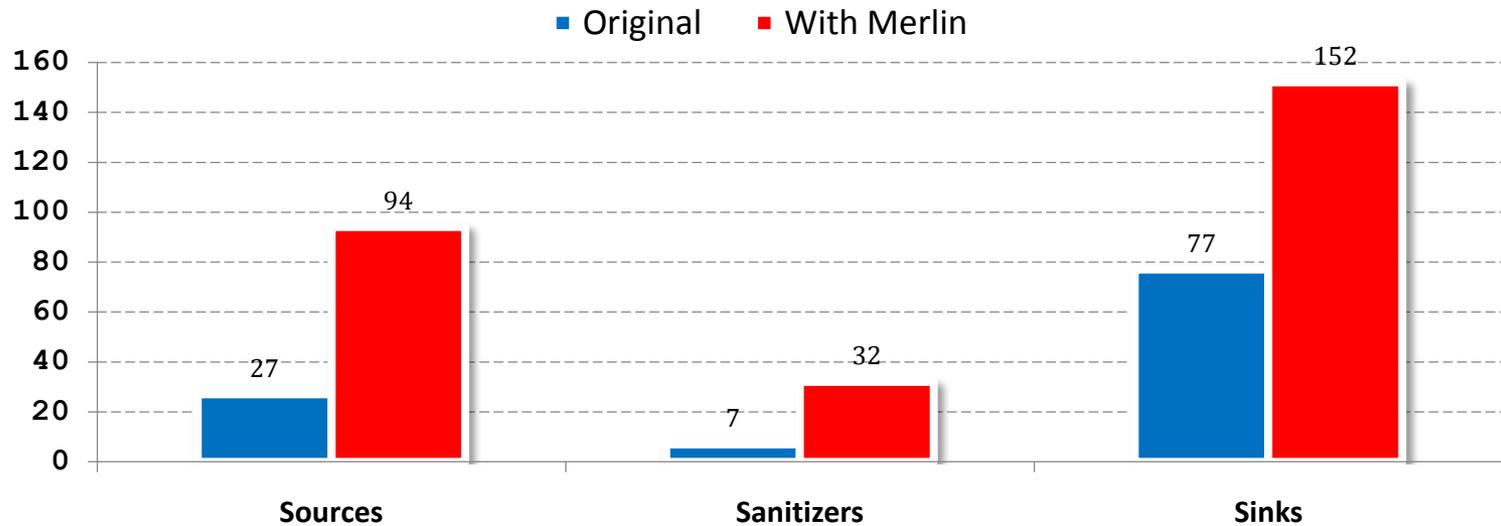
Experiments

10 line-of-business applications written in C# using ASP.NET

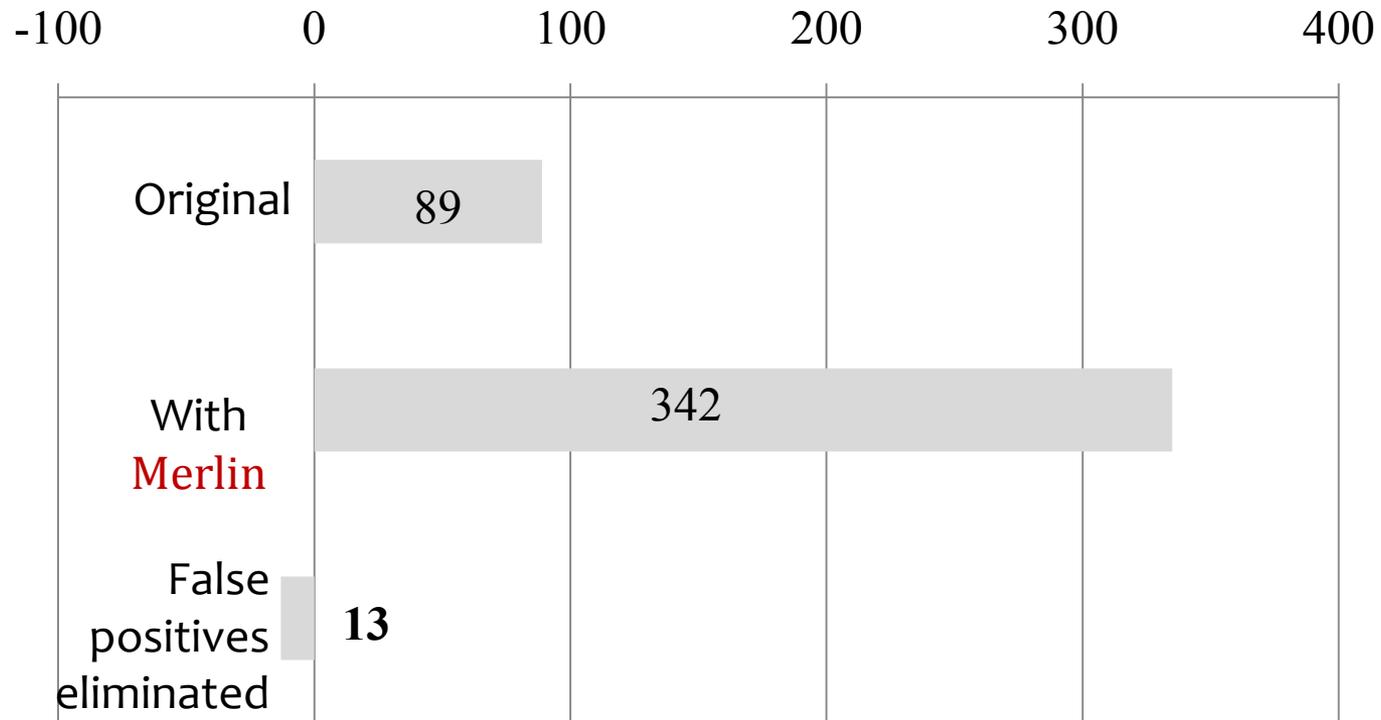


Type	Count	Revisions
Sources	27	16
Sinks	77	8
Sanitizers	7	2

Summary of Discovered Specifications



Summary of Discovered Vulnerabilities



Experiments - summary

- 10 large Web apps in .NET
- Time taken per app < 4 minutes
- New specs: 167
- New vulnerabilities: 322
- False positives removed: 13
- Final false positive rate for CAT.NET after Merlin < 1%

Summary

- **Merlin** is first practical approach to infer explicit information flow specifications
- Design based on a formal characterization of an approximate probabilistic constraint system
- Able to successfully and efficiently infer explicit information flow specifications in large applications which result in detection of new vulnerabilities

<http://research.microsoft.com/merlin>