

# High Level Program Reasoning

Wessex Theory Seminar – Feb 2010

Mark Wheelhouse  
Imperial College London

# Introduction

Program Verification:

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## Program Verification:

- Separation Logic





  - C Programs

  - Device Drivers

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C Programs

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- Context Logic

Tree Update

DOM Specification



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- Segment Logic

Fine-grained Update

Concurrent Update



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## Program Verification:

- Separation Logic

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Low  
Level

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# Introduction

## Program Verification:

- Separation Logic

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Low  
Level

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High  
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# Programming Language

skip

$x := \text{Exp}$

$C;C$

if (B) then { C } else { C }

while (B) do { C }

$C_{\text{Basic}}$




# Local Hoare Reasoning

Partial Correctness:  $\{ P \} C \{ Q \}$

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Partial Correctness:  $\{ P \} C \{ Q \}$

Precondition



# Local Hoare Reasoning

Partial Correctness:  $\{ P \} C \{ Q \}$



Precondition                      Program

# Local Hoare Reasoning

Partial Correctness:



# Separation Logic

heap  $h : \mathbb{N}^+ \xrightarrow{\text{fin}} \text{Val}$

# Separation Logic

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emp      empty heap

$x \mapsto y$       heap of exactly one cell

$P * Q$       separating conjunction  
(disjoint union)

# Separation Logic

heap  $h : \mathbb{N}^+ \xrightarrow{\text{fin}} \text{Val}$

emp      empty heap

$x \mapsto y$       heap of exactly one cell

$P * Q$       separating conjunction  
(disjoint union)

$x \mapsto y * y \mapsto z * w \mapsto \emptyset$

# Low-Level Reasoning

 $\{ x \mapsto - \}$ 

dispose(x)

 $\{ \text{emp} \}$  $\{ x \mapsto v \}$ 

$[x] := E$

 $\{ x \mapsto E[v/x] \}$



# Low-Level Reasoning

 $\{ x \mapsto - \}$ 

dispose(x)

 $\{ \text{emp} \}$  $\{ x \mapsto v \}$ 

[x] := E

 $\{ x \mapsto E[v/x] \}$ 

Small Axioms

# Separation Frame Rule

$$\frac{\{P\} \text{ C } \{Q\}}{\{R * P\} \text{ C } \{R * Q\}}$$

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$$\frac{\{P\} \text{ C } \{Q\}}{\{R * P\} \text{ C } \{R * Q\}}$$

h

# Separation Frame Rule

$$\frac{\{P\} \text{ C } \{Q\}}{\{R * P\} \text{ C } \{R * Q\}}$$



# Separation Frame Rule

$$\frac{\{P\} \text{ C } \{Q\}}{\{R * P\} \text{ C } \{R * Q\}}$$



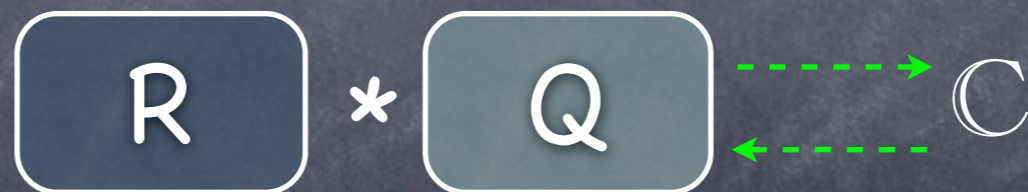
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# Separation Frame Rule

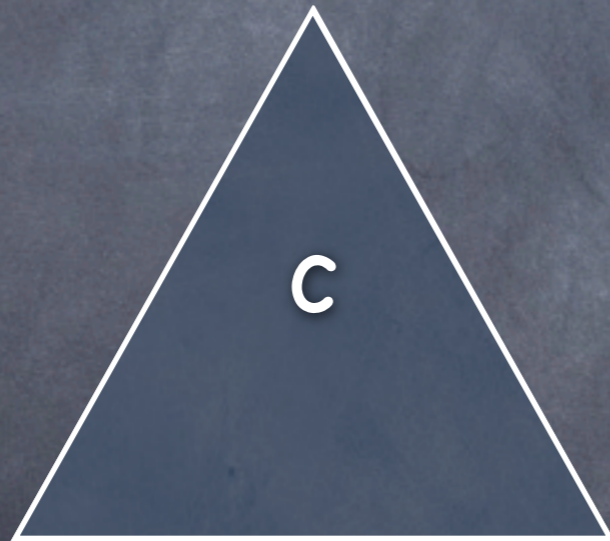
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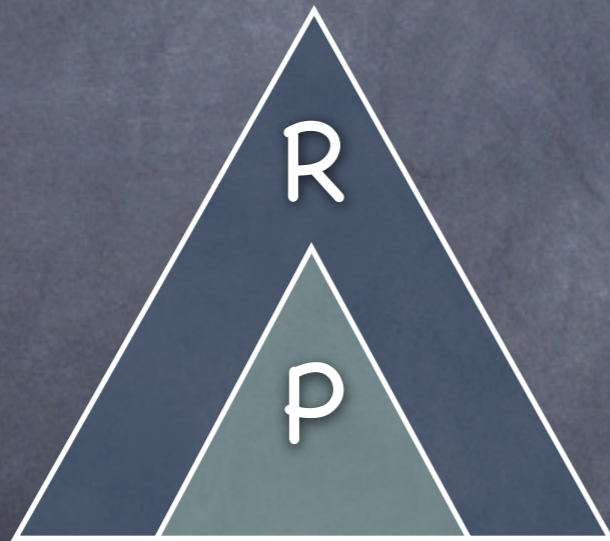
# Context Logic in a Nutshell



# Context Logic in a Nutshell



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# Context Logic in a Nutshell



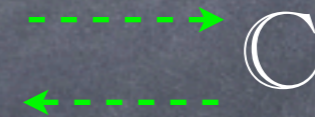
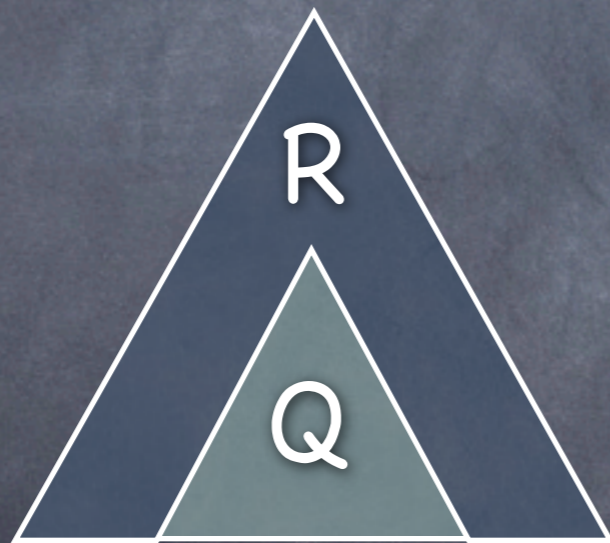
# Context Logic in a Nutshell



# Context Logic in a Nutshell



# Context Logic in a Nutshell



# Concurrent Programs

⋮

$C \parallel C$

res  $r$  in  $\{ C \}$

with  $r$  when  $B$  do  $\{ C \}$



Conditional Critical  
Region!!!



# Disjoint Concurrency at the Low-Level

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ PAR}$$

# Disjoint Concurrency Example

`[x] := 5`

`dispose(y)`

# Disjoint Concurrency Example

$\{ x \mapsto - * y \mapsto - \}$

$[x] := 5$

$\text{dispose}(y)$

# Disjoint Concurrency Example

$$\{ x \mapsto - * y \mapsto - \}$$
$$\{ x \mapsto - \}$$
$$[x] := 5$$
$$\{ y \mapsto - \}$$
$$\text{dispose}(y)$$

# Disjoint Concurrency Example

$$\{ x \mapsto - * y \mapsto - \}$$
$$\{ x \mapsto - \}$$
$$[x] := 5$$
$$\{ x \mapsto 5 \}$$
$$\{ y \mapsto - \}$$
$$\text{dispose}(y)$$
$$\{ \text{emp} \}$$

# Disjoint Concurrency

## Example

$$\{ x \mapsto - * y \mapsto - \}$$

$\{ x \mapsto - \}$		$\{ y \mapsto - \}$
$[x] := 5$		$\text{dispose}(y)$
$\{ x \mapsto 5 \}$		$\{ \text{emp} \}$

$$\{ x \mapsto 5 * \text{emp} \}$$

# Disjoint Concurrency

## Example

$$\{ x \mapsto - * y \mapsto - \}$$
$$\{ x \mapsto - \}$$
$$[x] := 5$$
$$\{ x \mapsto 5 \}$$
$$\{ y \mapsto - \}$$
$$\text{dispose}(y)$$
$$\{ \text{emp} \}$$
$$\{ x \mapsto 5 * \text{emp} \}$$
$$\{ x \mapsto 5 \}$$

# Complex Concurrency at the Low-Level

$$\frac{\{P\} \textcircled{C} \{Q\}}{\{RI_r * P\} \text{ res } r \text{ in } \{C\} \{RI_r * Q\}} \text{ RES}$$

$$\frac{\{RI_r * P \wedge B\} \textcircled{C} \{RI_r * Q\}}{\{P\} \text{ with } r \text{ when } B \text{ do } \{C\} \{Q\}} \text{ CCR}$$



# Complex Concurrency Example

with r when  $x=0$  do {

$c := \text{cons}(); x=1$

}

with r when  $x=1$  do {

$\text{dispose}(c); x=0$

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge \text{emp}) \vee (x=1 \wedge c \mapsto -)$$

with r when  $x=0$  do {

$c := \text{cons}(); x=1$

}

with r when  $x=1$  do {

$\text{dispose}(c); x=0$

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge emp) \vee (x=1 \wedge c \mapsto -)$$

{ emp }

with r when x=0 do {

  c := cons(); x=1

}

with r when x=1 do {

  dispose(c); x=0

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge emp) \vee (x=1 \wedge c \mapsto -)$$

{ emp }

with r when  $x=0$  do {

{  $RI_r \wedge x=0$  }

$c := cons(); x=1$

}

with r when  $x=1$  do {

$dispose(c); x=0$

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge emp) \vee (x=1 \wedge c \mapsto -)$$

{ emp }

with r when x=0 do {

{  $RI_r \wedge x=0$  }

c := cons(); x=1

{  $RI_r \wedge x=1$  }

}

with r when x=1 do {

dispose(c); x=0

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge emp) \vee (x=1 \wedge c \mapsto -)$$

{ emp }

with r when x=0 do {

{  $RI_r \wedge x=0$  }

c := cons(); x=1

{  $RI_r \wedge x=1$  }

}

{ emp }

with r when x=1 do {

dispose(c); x=0

}

# Complex Concurrency

## Example

$$RI_r = (x=0 \wedge emp) \vee (x=1 \wedge c \mapsto -)$$

```
{ emp }  
with r when x=0 do {  
  {  $RI_r \wedge x=0$  }  
  c := cons(); x=1  
  {  $RI_r \wedge x=1$  }  
}  
{ emp }
```

```
{ emp }  
with r when x=1 do {  
  {  $RI_r \wedge x=1$  }  
  dispose(c); x=0  
  {  $RI_r \wedge x=0$  }  
}  
{ emp }
```

# Problems at the High-Level

$\{ n[t] \}$   
deleteTree(n)  
 $\{ \emptyset \}$

$\{ m[t'] \}$   
deleteTree(m)  
 $\{ \emptyset \}$



# Problems at the High-Level

$\{ n[t] \text{ -?- } m[t'] \}$

$\{ n[t] \}$   
deleteTree(n)  
 $\{ \emptyset \}$

$\{ m[t'] \}$   
deleteTree(m)  
 $\{ \emptyset \}$

# Problems at the High-Level

$\{ n[t] \text{ -?- } m[t'] \}$

$\{ n[t] \}$	$\{ m[t'] \}$
deleteTree(n)	deleteTree(m)
$\{ \emptyset \}$	$\{ \emptyset \}$

⊗ - but what if not siblings?

# Problems at the High-Level

$\{ n[t] \text{ -?- } m[t'] \}$

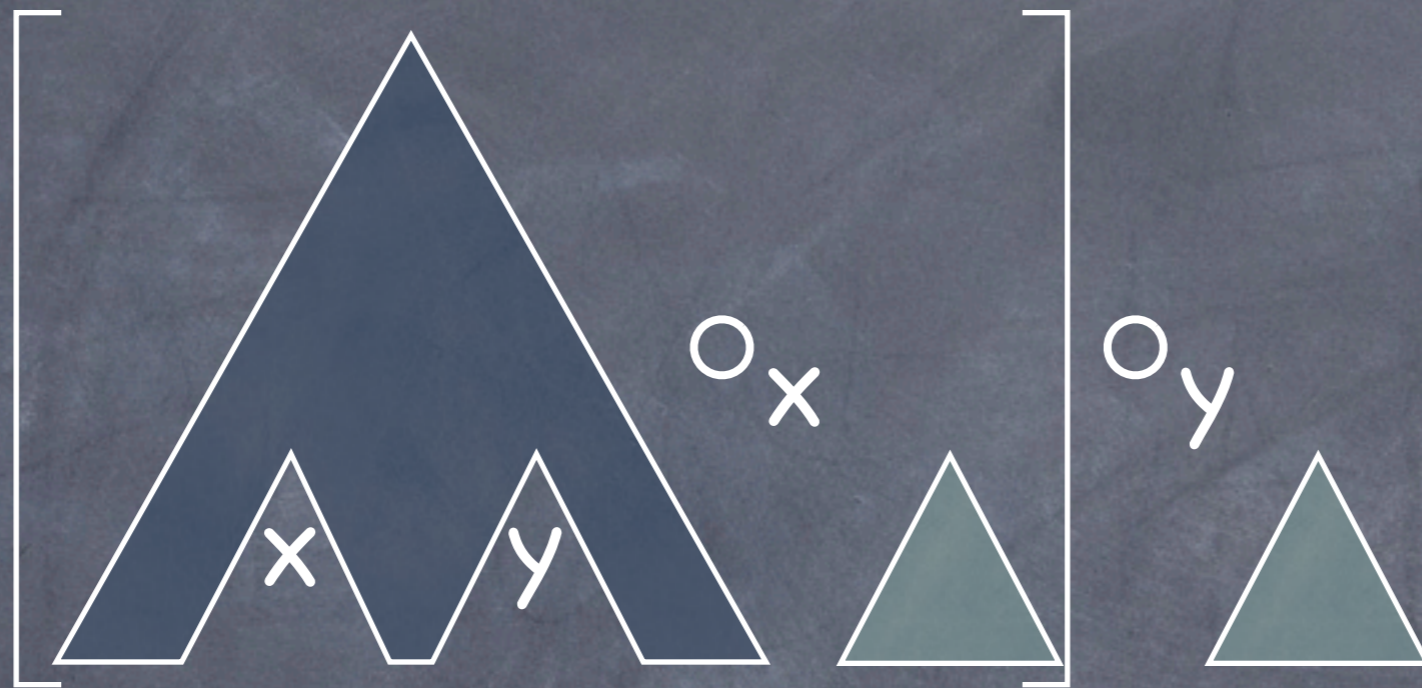


- ⊗ – but what if not siblings?
- <sub>x</sub> – but neither is a context.

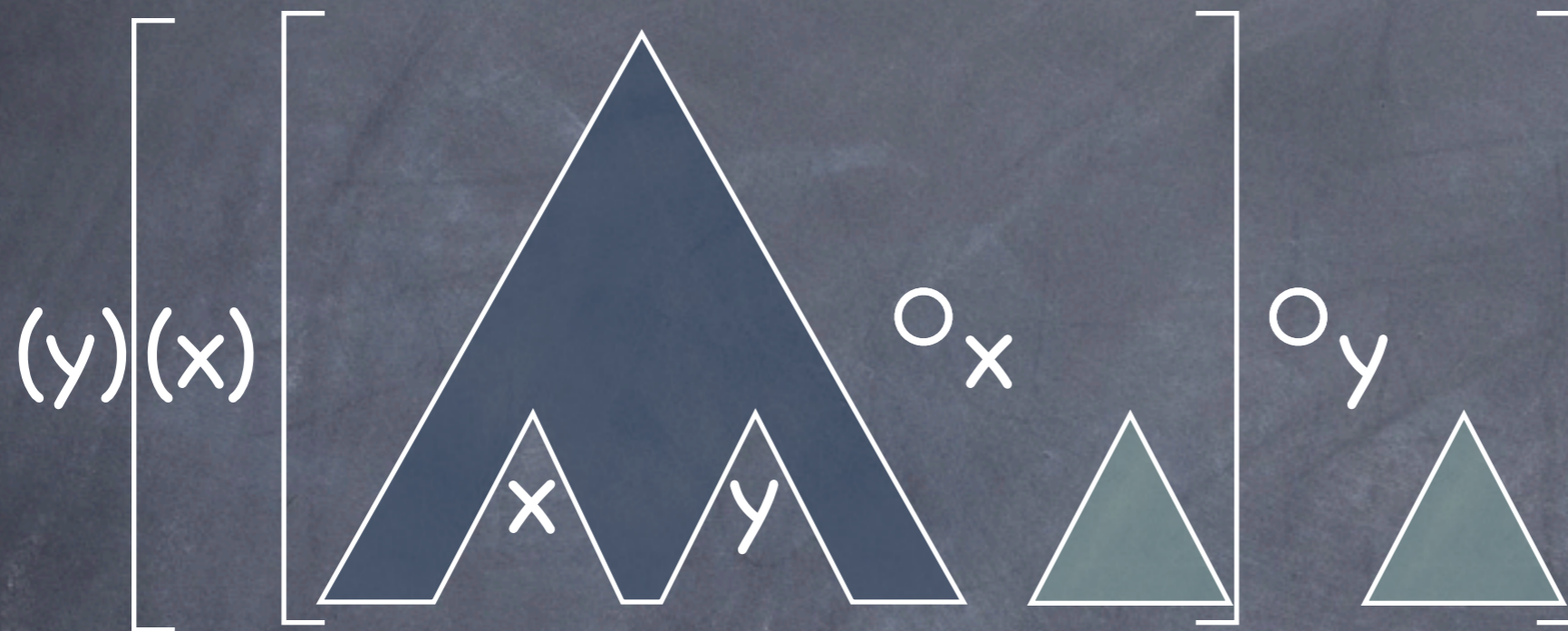
# Segment Idea



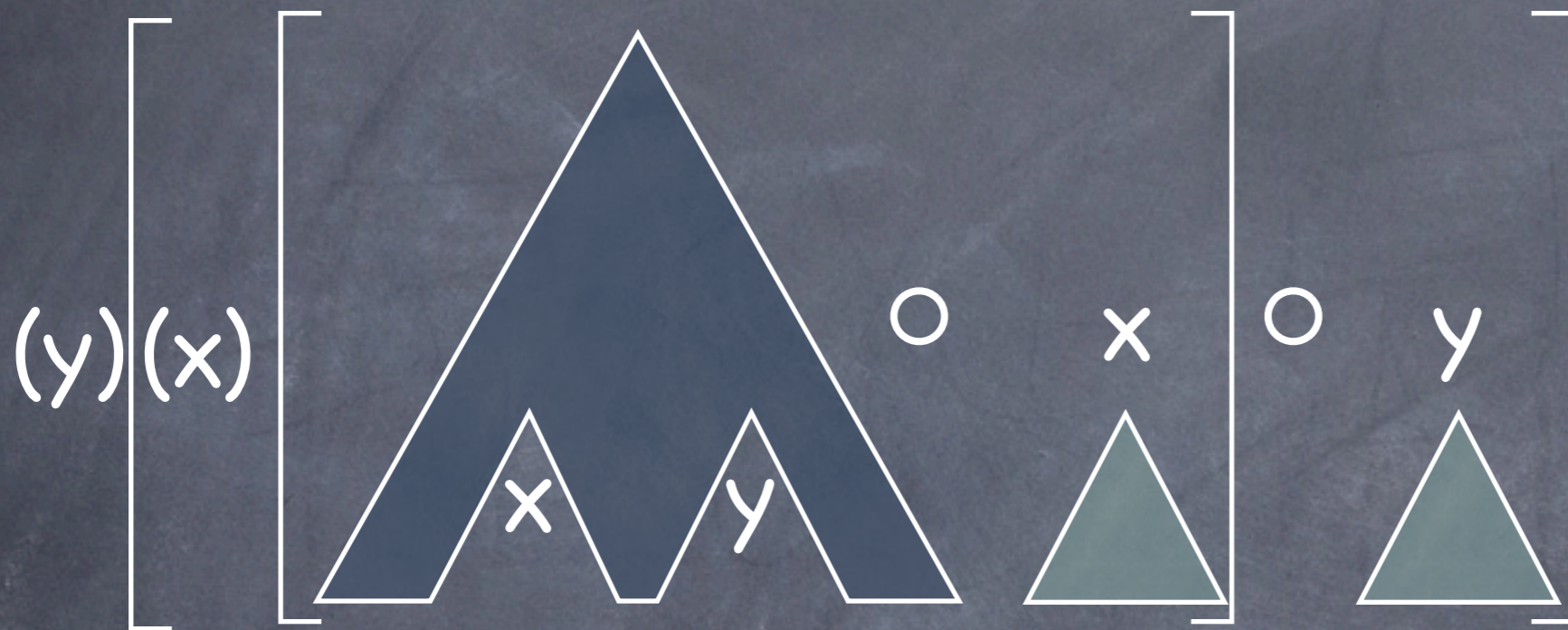
# Segment Idea



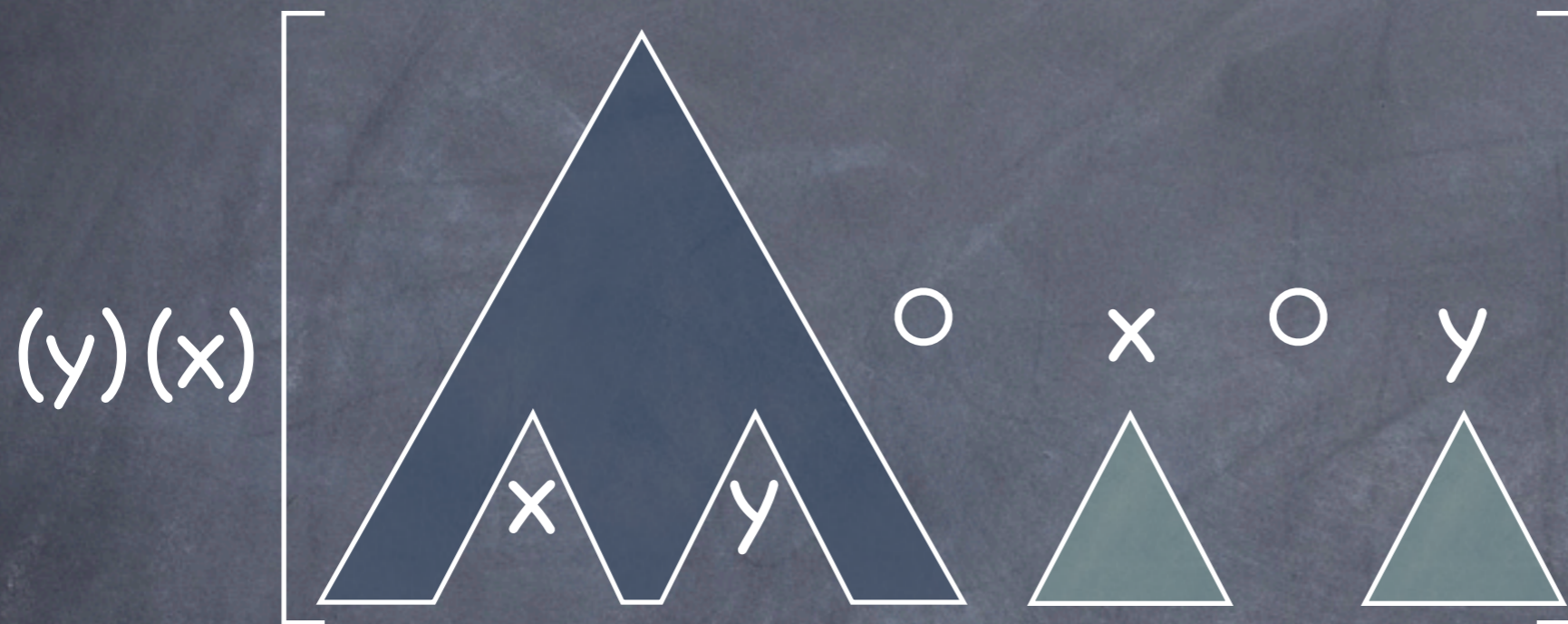
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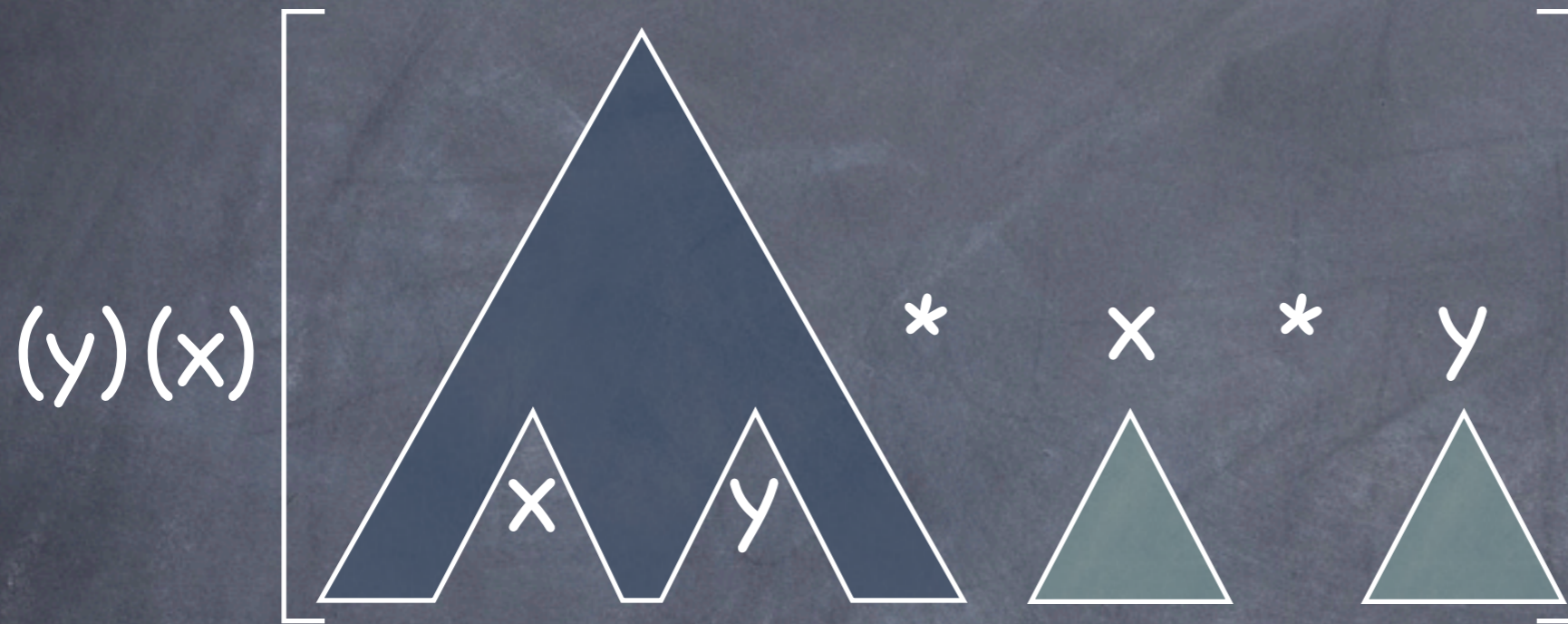


# Segment Idea





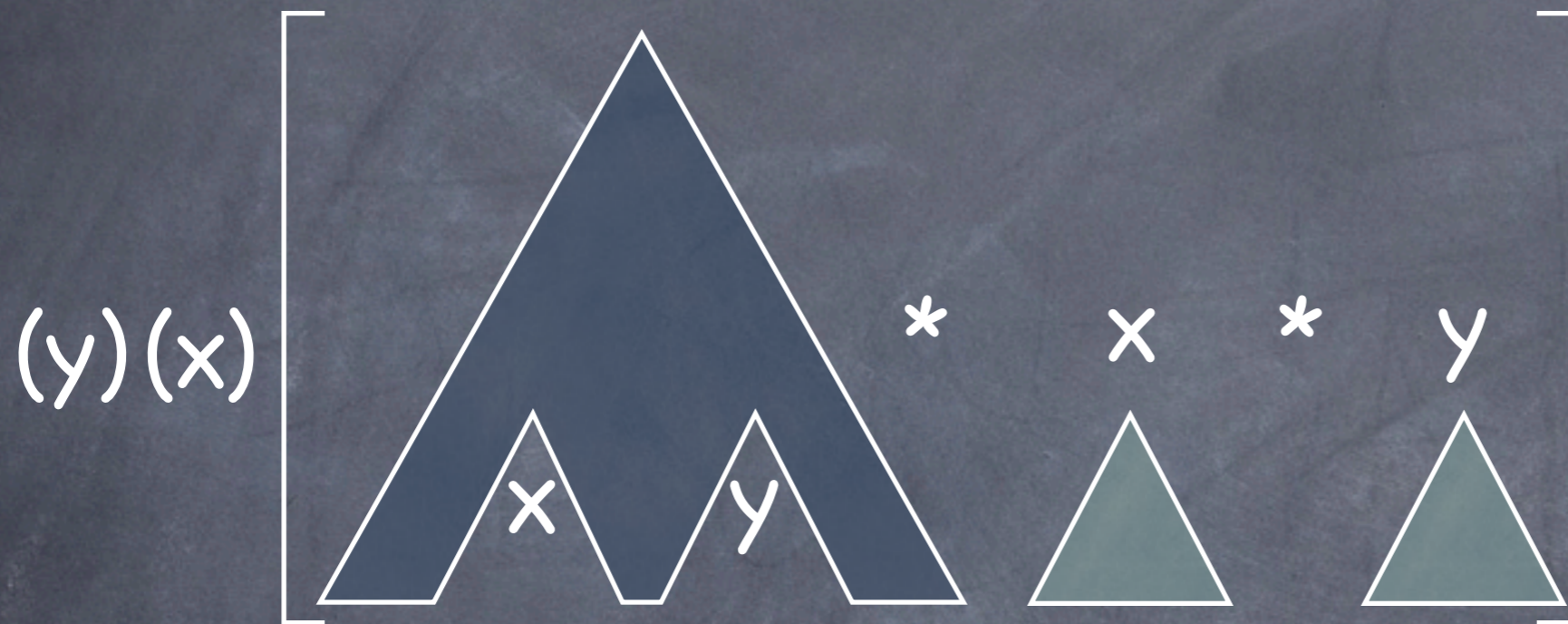
# Segment Idea



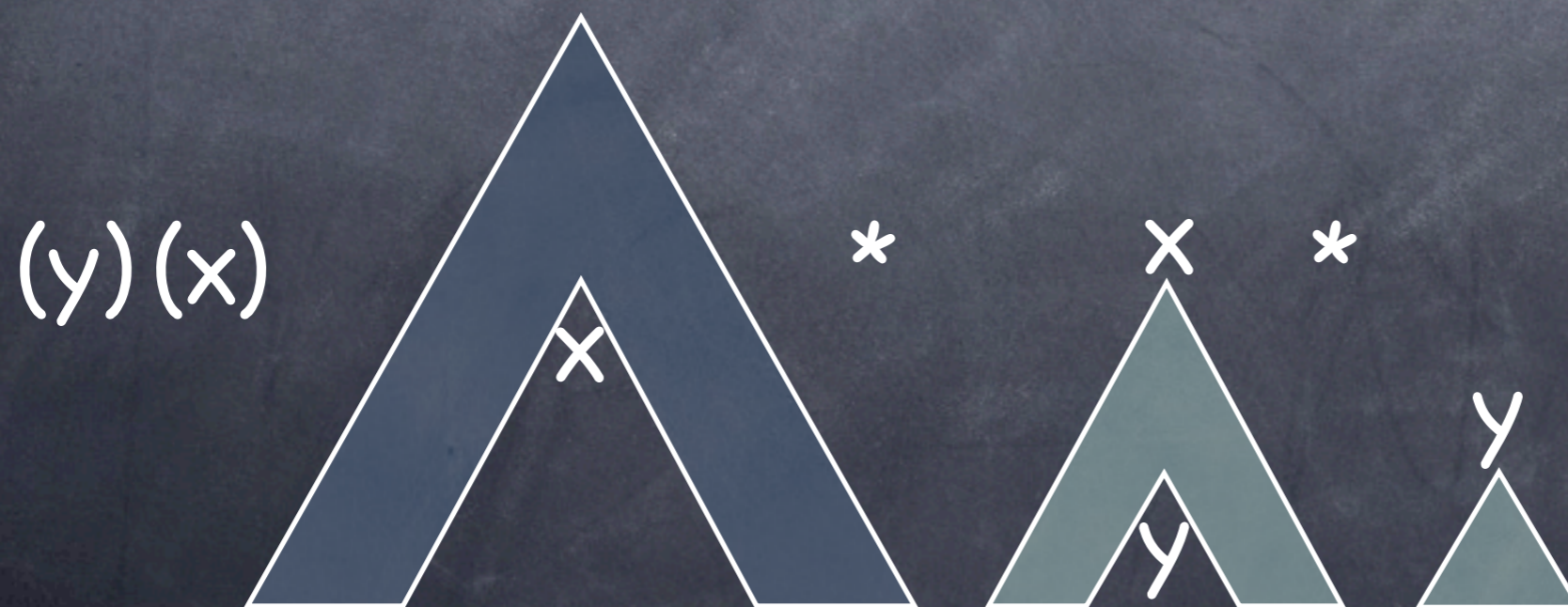
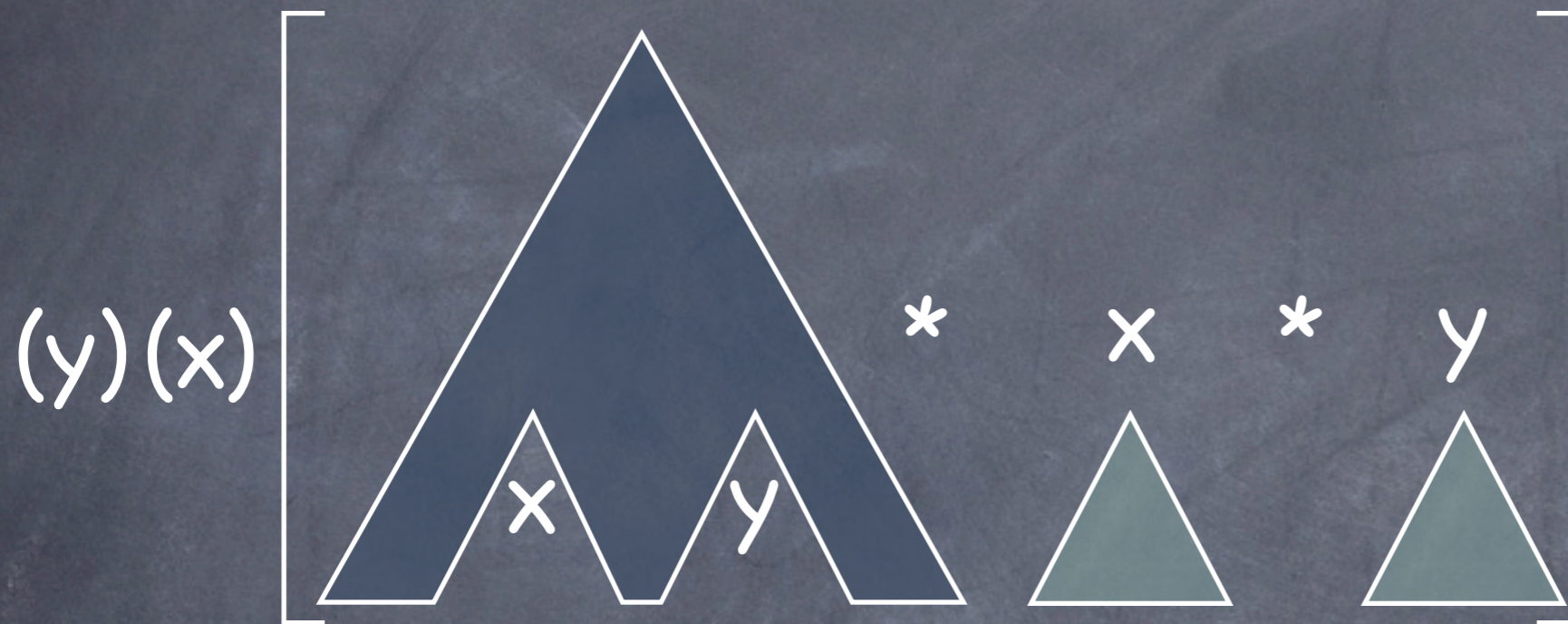
# Segment Idea



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# Segment Idea



# Tree Segments

tree context  $c ::= \emptyset \mid x \mid n[c] \mid c \otimes c$

tree segment  $s ::= \emptyset_s \mid x \leftarrow c \mid s + s \mid (x)(s)$

Unique node identifiers  $n$

Unique free hole addresses  $x \leftarrow$

Unique free hole labels  $x$

$+$  associative & commutative with unit  $\emptyset_s$

$\otimes$  associative with unit  $\emptyset$

& no cycles!

# Important Formulae

Adjoints important for  
Weakest Preconditions

Structural formulae +

$P * Q$  separating conjunction

$P \multimap Q$  separation right adjoint

$\alpha \textcircled{R} P$  revelation

$\alpha \textcircled{R} Q$  revelation right adjoint

$\forall \alpha. P$  fresh label

$\text{H}\alpha. P$  derived label hiding

# Fine-grained High-Level Reasoning

$\{ \alpha \leftarrow n[t] \}$   
deleteTree(n)  
 $\{ \alpha \leftarrow \emptyset \}$

$\{ \alpha \leftarrow n[\gamma] * \beta \leftarrow m[t] \}$   
append(n,m)  
 $\{ \alpha \leftarrow n[\gamma \otimes m[t]] * \beta \leftarrow \emptyset \}$



# Fine-grained High-Level Reasoning

$$\{ \alpha \leftarrow n[t] \}$$
$$\text{deleteTree}(n)$$
$$\{ \alpha \leftarrow \emptyset \}$$
$$\{ \alpha \leftarrow n[\gamma] * \beta \leftarrow m[t] \}$$
$$\text{append}(n, m)$$
$$\{ \alpha \leftarrow n[\gamma \otimes m[t]] * \beta \leftarrow \emptyset \}$$

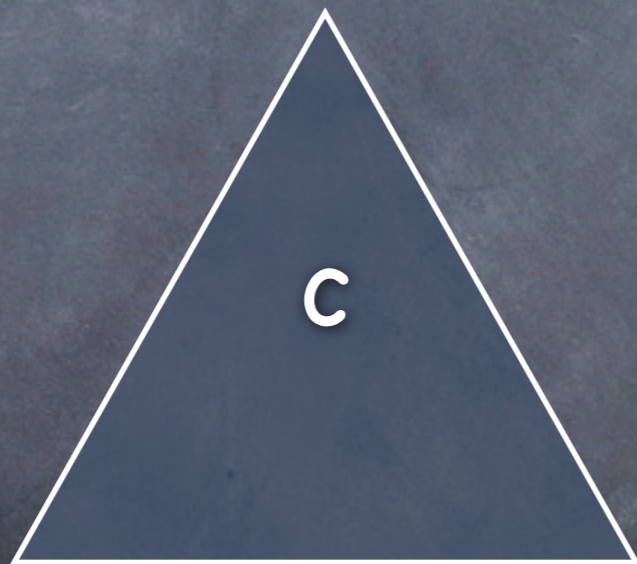
Small Axioms

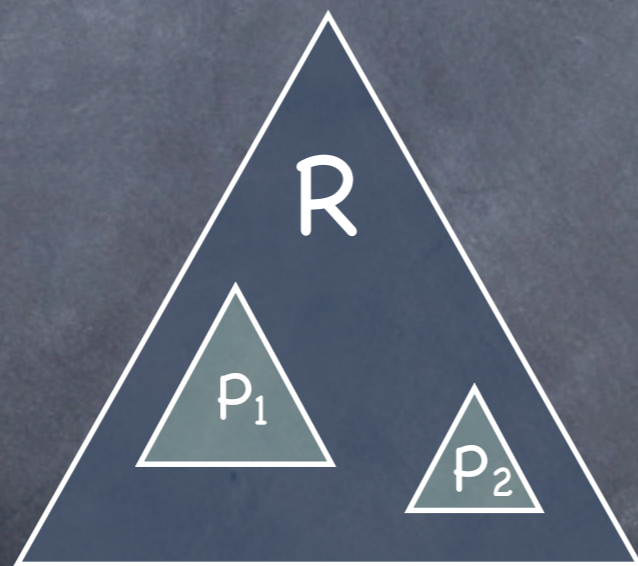
# Hoare Rules

$$\frac{\{P\} \text{ C } \{Q\}}{\{R * P\} \text{ C } \{R * Q\}}$$

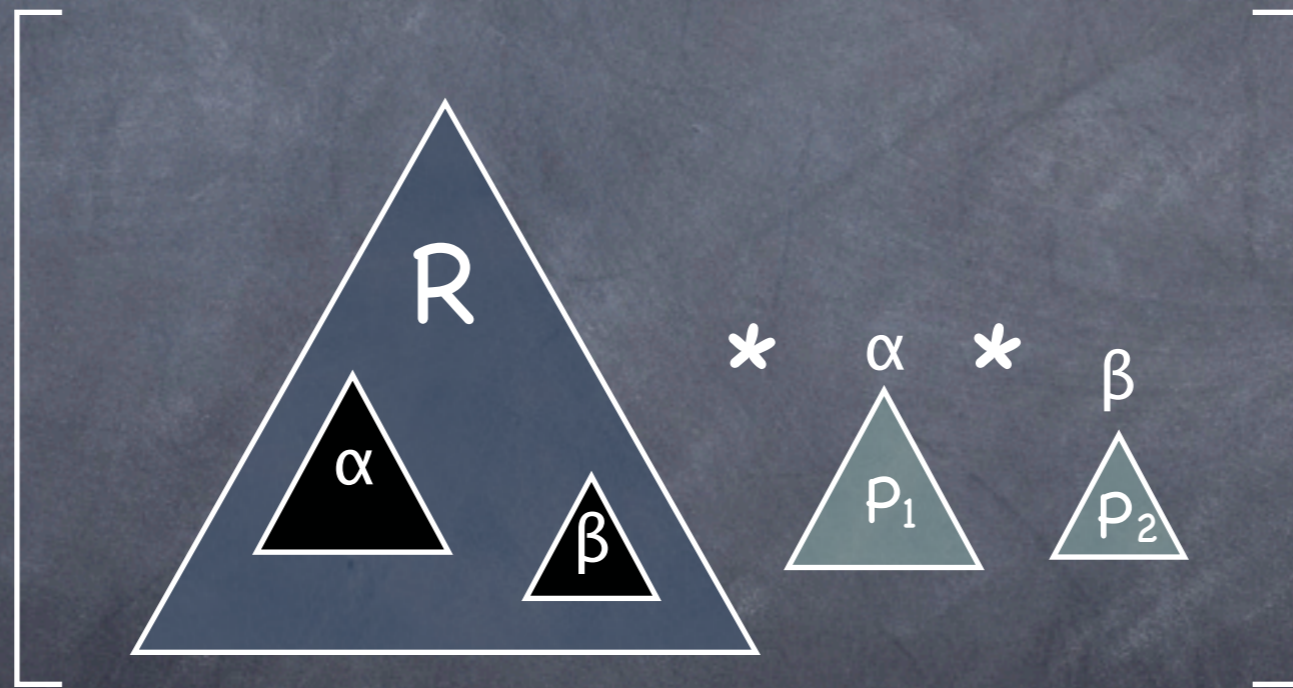
$$\frac{\{P\} \text{ C } \{Q\}}{\{\forall \alpha. P\} \text{ C } \{\forall \alpha. Q\}}$$

$$\frac{\{P\} \text{ C } \{Q\}}{\{\alpha \text{ R } P\} \text{ C } \{\alpha \text{ R } Q\}}$$

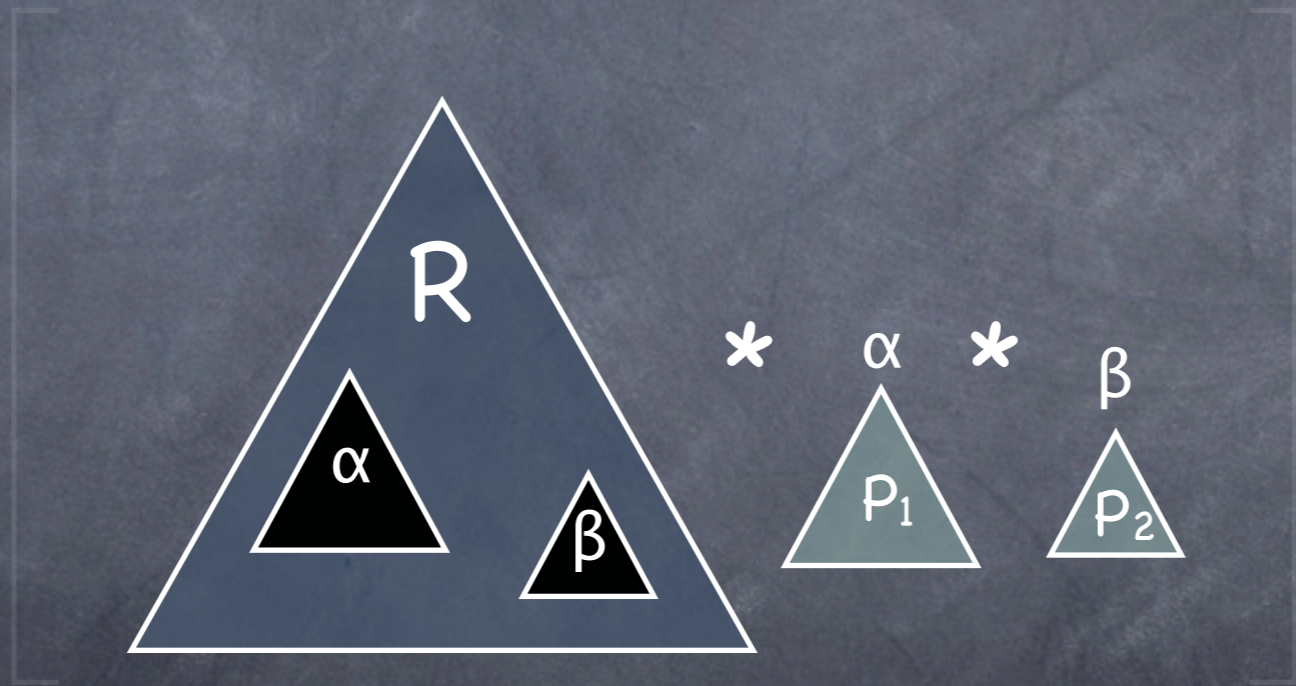




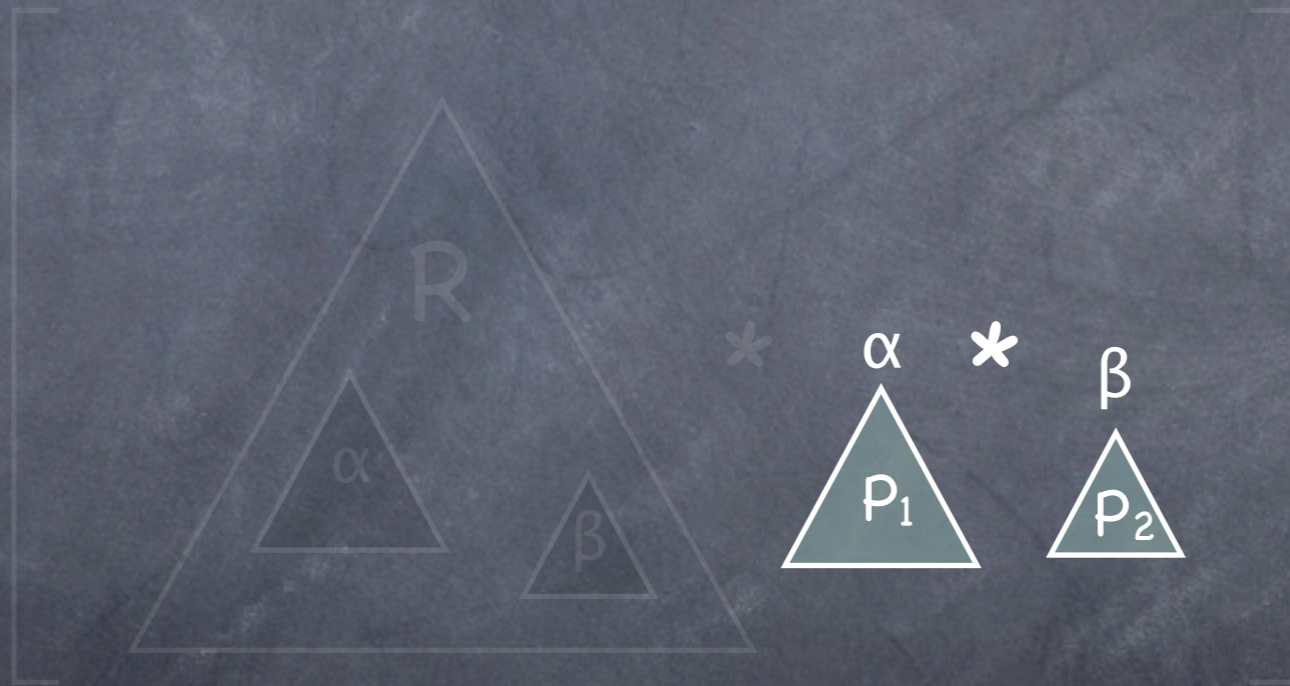
$\alpha, \beta \in \mathbb{R}$



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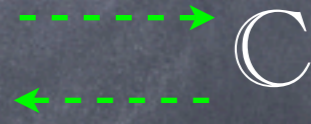
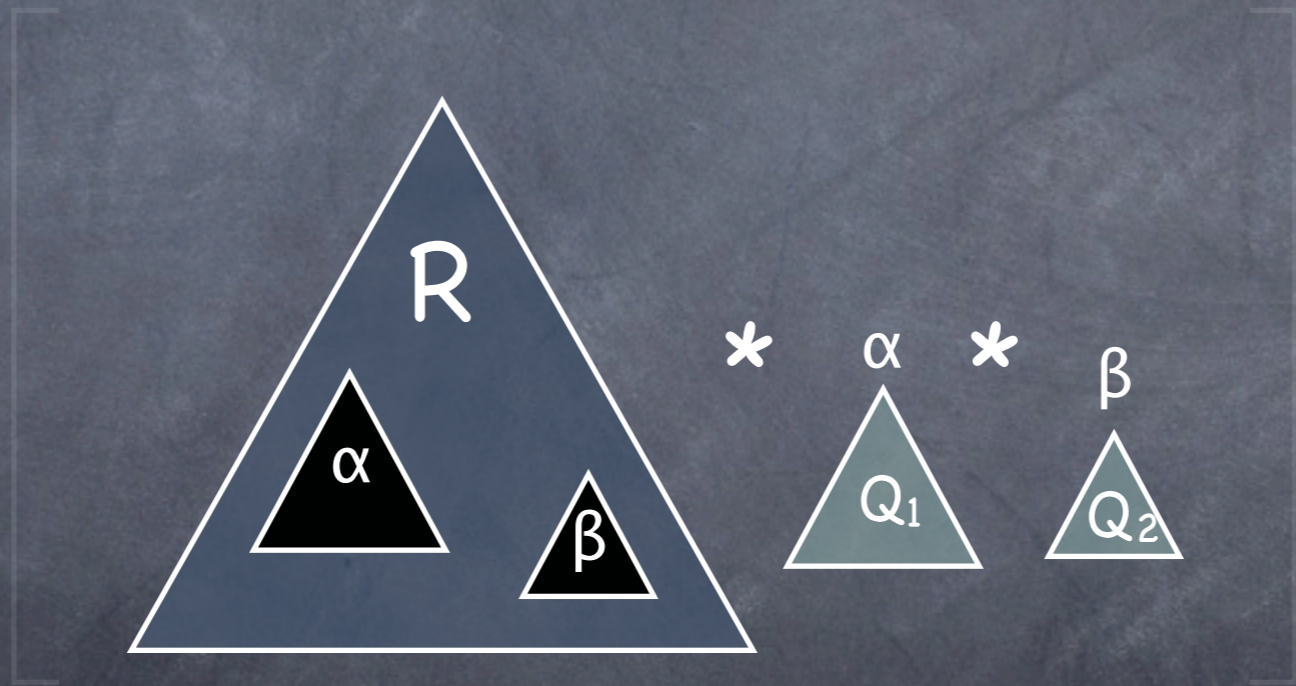


$\alpha, \beta \in \mathbb{R}$

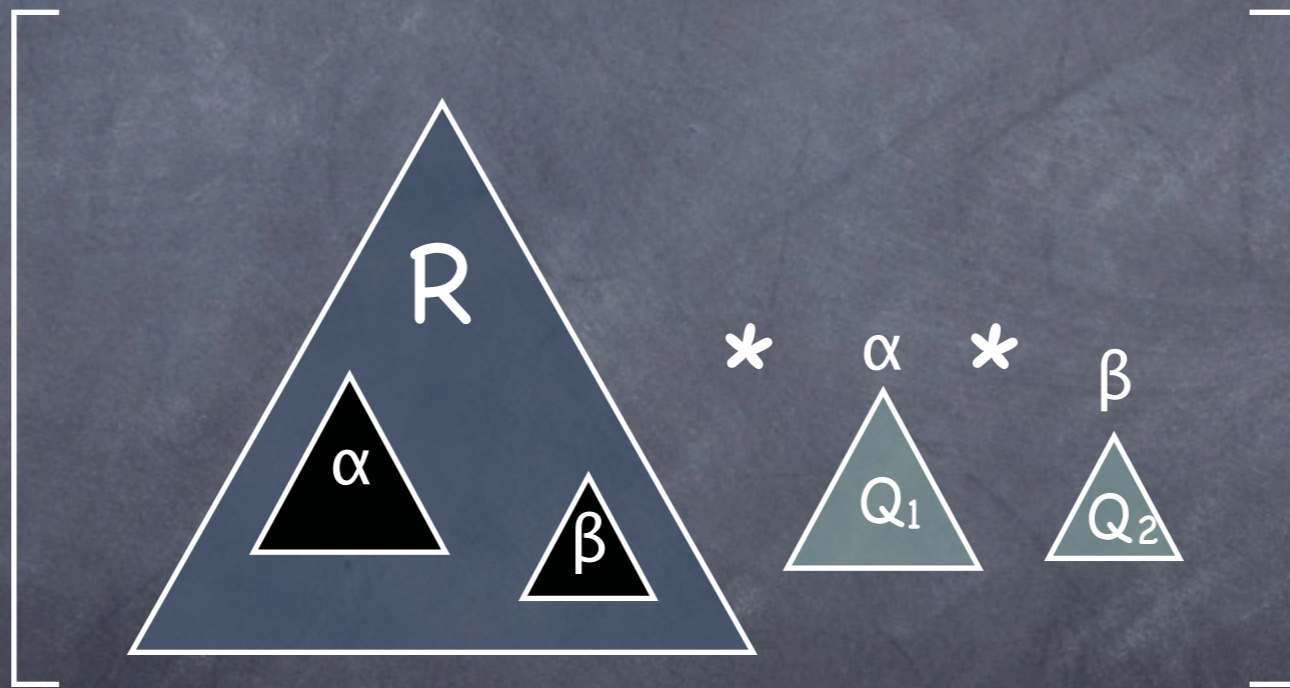


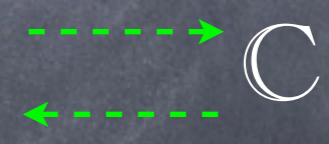
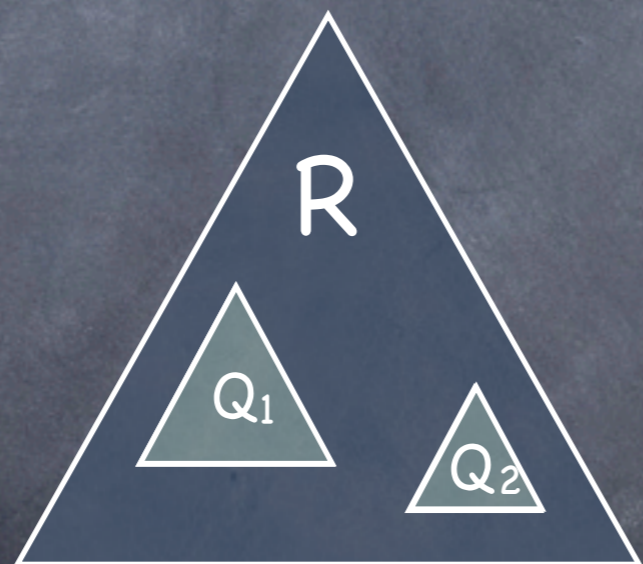


$\alpha, \beta \in \mathbb{R}$



$\alpha, \beta \in \mathbb{R}$





# Back to Disjoint Concurrency

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \quad \text{PAR}$$

# Disjoint Concurrency Example

deleteTree(n)



deleteTree(m)

# Disjoint Concurrency Example

$\{ \alpha \leftarrow n[t] * \beta \leftarrow m[t'] \}$

deleteTree(n)

deleteTree(m)

# Disjoint Concurrency Example

$\{ \alpha \leftarrow n[t] * \beta \leftarrow m[t'] \}$

$\{ \alpha \leftarrow n[t] \}$		$\{ \beta \leftarrow m[t'] \}$
deleteTree(n)		deleteTree(m)

# Disjoint Concurrency Example

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$\{ \alpha \leftarrow \emptyset \}$		$\{ \beta \leftarrow \emptyset \}$



# Disjoint Concurrency Example

$\{ \alpha \leftarrow n[t] * \beta \leftarrow m[t'] \}$

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deleteTree(n)		deleteTree(m)
$\{ \alpha \leftarrow \emptyset \}$		$\{ \beta \leftarrow \emptyset \}$
$\{ \alpha \leftarrow \emptyset * \beta \leftarrow \emptyset \}$		

# More Than Just Disjoint

$$\{P\} \subset \{Q\}$$

---

$$\{ \pi_r^{\text{R}}(\text{RI}_r * P) \} \text{ res } r \text{ in } \{ C \} \{ \pi_r^{\text{R}}(\text{RI}_r * Q) \} \quad \text{RES}$$

$$\{ \pi_r^{\text{R}}(\text{RI}_r * P \wedge B) \} \subset \{ \pi_r^{\text{R}}(\text{RI}_r * Q) \}$$

---

$$\{ P \} \text{ with } r \text{ when } B \text{ do } \{ C \} \{ Q \}$$

CCR

# Complex Concurrency Example

```
with r do{
```

```
    a := getLeft(n)
```

```
}
```

```
deleteTree(a)
```

```
with r do{
```

```
    b := getRight(n)
```

```
}
```

```
deleteTree(b)
```

# Complex Concurrency

## Example

$$\begin{aligned} \text{RI}_r &= \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta \\ \pi_r &= \beta, \delta \end{aligned}$$

with r do{

    a := getLeft(n)

}

deleteTree(a)

with r do{

    b := getRight(n)

}

deleteTree(b)

# Complex Concurrency

## Example

```
{  $\beta \leftarrow p[t]$  }  
with r do{
```

```
    a := getLeft(n)
```

```
}
```

```
deleteTree(a)
```

$$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$$
$$\pi_r = \beta, \delta$$

```
with r do{  
    b := getRight(n)  
}  
deleteTree(b)
```

# Complex Concurrency

## Example

```
{  $\beta \leftarrow p[t]$  }  
with r do {  
  {  $\pi_r \textcircled{R} (RI_r * \beta \leftarrow p[t])$  }  
  
  a := getLeft(n)  
  
}  
  
deleteTree(a)
```

$$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$$
$$\pi_r = \beta, \delta$$

```
with r do {  
  b := getRight(n)  
}  
deleteTree(b)
```

# Complex Concurrency

## Example

```
{  $\beta \leftarrow p[t]$  }  
with r do {  
  {  $\pi_r \circledast (RI_r * \beta \leftarrow p[t])$  }  
  {  $\delta \circledast (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta)$  }  
  a := getLeft(n)  
}  
  
deleteTree(a)
```

$$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$$
$$\pi_r = \beta, \delta$$

```
with r do {  
  b := getRight(n)  
}  
deleteTree(b)
```

# Complex Concurrency

## Example

$\{ \beta \leftarrow p[t] \}$

with  $r$  do{

$\{ \pi_r \textcircled{R} (RI_r * \beta \leftarrow p[t]) \}$

$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta) \}$

$a := \text{getLeft}(n)$

$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta \wedge (a=p)) \}$

}

$\text{deleteTree}(a)$

$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$

$\pi_r = \beta, \delta$

with  $r$  do{

$b := \text{getRight}(n)$

}

$\text{deleteTree}(b)$



# Complex Concurrency

## Example

$\{ \beta \leftarrow p[t] \}$

with  $r$  do{

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$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta) \}$

$a := \text{getLeft}(n)$

$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta \wedge (a=p)) \}$

$\{ \pi_r \textcircled{R} (RI_r * \beta \leftarrow p[t] \wedge (a=p)) \}$

}

$\text{deleteTree}(a)$

$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$

$\pi_r = \beta, \delta$

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}

$\{ \beta \leftarrow p[t] \wedge (a=p) \}$

$\text{deleteTree}(a)$

$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$

$\pi_r = \beta, \delta$

with  $r$  do{

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# Complex Concurrency

## Example

$\{ \beta \leftarrow p[t] \}$

with  $r$  do{

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$a := \text{getLeft}(n)$

$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta \wedge (a=p)) \}$

$\{ \pi_r \textcircled{R} (RI_r * \beta \leftarrow p[t] \wedge (a=p)) \}$

}

$\{ \beta \leftarrow p[t] \wedge (a=p) \}$

$\text{deleteTree}(a)$

$\{ \beta \leftarrow \emptyset \}$

$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$

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$\{ \beta \leftarrow p[t] \}$

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$a := \text{getLeft}(n)$

$\{ \delta \textcircled{R} (\alpha \leftarrow p[t] \otimes n[\gamma] \otimes \delta \wedge (a=p)) \}$

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}

$\{ \beta \leftarrow p[t] \wedge (a=p) \}$

$\text{deleteTree}(a)$

$\{ \beta \leftarrow \emptyset \}$

$RI_r = \alpha \leftarrow \beta \otimes n[\gamma] \otimes \delta$

$\pi_r = \beta, \delta$

$\{ \delta \leftarrow q[t'] \}$

with  $r$  do{

$b := \text{getRight}(n)$

}

$\text{deleteTree}(b)$

$\{ \delta \leftarrow \emptyset \}$

# Summary

- Separation Logic allows low-level local reasoning for sequential and concurrent programs.
- Context Logic allows high-level local reasoning for sequential programs.
- Small axioms are necessary for local reasoning about concurrency.
- Segment Logic allows high-level local reasoning about concurrent programs.

# Ongoing Research

- Abstract Local Reasoning : translating from specification to implementation.  
(with Philippa Gardner and Thomas Dinsdale-Young - Imperial)
- Concurrent XML Update : designing and specifying a language in the style of DOM.  
(with James Kearney - Imperial)
- Applying Rely-Guarantee and Deny-Guarantee techniques to BTrees.  
(with Pedro da Rocha Pinto and Thomas Dinsdale-Young - Imperial)

Thanks for Listening  
Any Questions ?