Introduction

Part I - Computability-Turing Machines 10 lectures

II - Lambda Calculus 5 lectures

Part III - Complexity - Introduction to Complexity 5 lectures

> Coursework - I Turing Machines due 10 Nov - II Lambda Calculus: details later

Alan Turing - biographical notes

- 1912 Born in London, father in colonial service in India. Fostered in Sussex
- 1921 31 Boarding school, prep then Sherborne

He had a passion for science & experimentation

- 1931-4 Kings College Cambridge, Mathematics--> 39 then research at Cambridge & Princeton
- 1938 started work on the Enigma enciphering machine39 formed the Bletchley Park Code and Cypher team
 - led to development of Colossus machines with hundreds of staff ..success by 1941, giving early warning of German moves but needing cover to keep deciphering secret.

1946 - at NPL and Univ of Manchester, competing with other projects for funds to develop ideas for new computers.

- a fine athlete, narrowly missing Olympic selection in 1948

Socially, he was openly gay at Cambridge, despite illegality; post-war, he holidayed in the Mediterranean..risked blackmail and attracted the attention of the security services.

At Manchester in 1952 he was robbed by a youth he had taken home, and on reporting the crime was charged with gross indecency.. convicted and given compulsory hormone treatment (it was a very different world) By 1953..working on math. models of biological systems.. 1954..died fron cyanide poisoning..suicide verdict disputed by family who said he was always careless during experiments..

Computability and Complexity Lecture 1 See: www.turing.org.uk

Start with a paradox:

define: "the least number not definable by an English sentence with fewer than 100 letters"

a dedication: "this book is dedicated to all those people who haven't got a book dedicated to them"

define: "the set of all sets which are not members of themselves" (Russell's Paradox)

The problem? - self-reference within the definition

and in programming languages -which permit self reference (can self-modify code).. are there similar paradoxes?

A Programming Paradox

Given: a high level imperative programming language. A program: a character string containing letters, numbers, punctuation.

Now **list all syntactically correct programs** in alphabetic order: P_1 , P_2 , $P_{3,...}$ **all programs appear in this list**.

each program outputs a string of characters (which may be empty)

suppose this o/p string is binary (and if not, encode it in binary).

Now define the program P as follows:

Program P

- 1 repeat forever
- 2 generate the next program P_n
- 3 run P_n as far as the nth output bit
- 4 if P_n terminates or prompts for input before the nth bit has been output

```
5 then output 1
```

6 else if the n^{th} bit of P_n 's output is 0

```
7 then output 1
```

else if the nth bit of P_n's output is

1

8

9

```
then output 0
```

```
10 end if
```

```
11 end repeat
```

Use **auxiliary program** to **generates all text strings** in alpha order & call an **interpreter to check syntax** - if no errors we have the next P

The Operation of P

```
at each iteration the interpreter runs P_n
it halts if:
P_n halts or
P_n prompts for input or tries to read a file or
P_n has produced n bits of output.
```

Transcribed formally into a programming language, P is a valid program so $P=P_i$ for some i.

Suppose $P=P_7$ ie. P is generated on the 7th iteration of the loop in P.

Continued..



continued..

continued..The Operation of P

In general $P \neq P_n$ for any n as the nth output bit is different ie. P is not in our list of programs

BUT the list was defined to contain all programs..a contradiction..

..we want our programming to exclude such paradoxes..

..where is the problem?

We see later, using a simple model of a computer, that this is a general problem, independent of the power of the computer or of the programming language we use

ie. P cannot be "patched" - we have an unsolvable problem.

Other **unsolvable problems**:

- Checking mechanically whether an arbitrary program will halt on a given input (the **Halting Problem**)
- Printing out all true statements of arithmetic and no false ones (Goedel's Incompleteness Theorem)
- Deciding whether a given sentence of first-order logic is valid or not (Church's Theorem)

All these problems are **unsolvable** by a computer as we will see later in the course...

Summary

Computability - what problems are solvable?

- are there unsolvable problems?

- if so, how do we prove this?

Part I (Turing Machines) and Part II (Lambda Calculus)

-study different (but equivalent) approaches to this problem.