1) The following is the abstract syntax of a Snail control language:

$$
\begin{array}{rcl}
p & \in & \text{Program} \\
n & \in & \text{Numeral} \\
a & \in & \text{Arithmetic} - \text{expression} \\
p & ::= & \textbf{up} \mid \textbf{down} \mid \textbf{move}(a_1, a_2) \mid p_1; p_2 \\
a & ::= & n \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 \times a_2
\end{array}
$$

The Snail navigates its way around a two dimensional space. It has a pen which may be up or down; in the latter case it leaves an ink trace of its movements. It can move from its current position to the relative co-ordinates indicated by the vector (a_1, a_2).

a) Define the Denotational Semantics of arithmetic expressions.

Answer:

$$
\begin{array}{rcl}
\mathcal{A}[\![n]\!] & = & \mathcal{N}[\![n]\!], \\
\mathcal{A}[\![a_1 + a_2]\!] & = & \mathcal{A}[\![a_1]\!] + \mathcal{A}[\![a_2]\!], \\
\mathcal{A}[\![a_1 - a_2]\!] & = & \mathcal{A}[\![a_1]\!] - \mathcal{A}[\![a_2]\!], \\
\mathcal{A}[\![a_1 \times a_2]\!] & = & \mathcal{A}[\![a_1]\!] \times \mathcal{A}[\![a_2]\!]
\end{array}
$$

b) The state of the Snail is represented by a triple: *(x,y,pen)*. The first two elements give the Snail's current position (cartesian coordinates); the third element is a boolean indicating whether the pen is up or down. Use your answer to (a) to define the Natural Semantics of programs.

Answer:

(COMP_{ns})
$$
\frac{\langle S_1, s_1 \rangle \to s_2 \quad \langle S_2, s_2 \rangle \to s_3}{\langle S_1 \, ; S_2, s_1 \rangle \to s_3}
$$

(UP_{ns})
$$
\frac{}{\langle \textbf{up}, \langle x, y, pen \rangle \rangle \to \langle x, y, \textbf{up} \rangle}
$$

(DOWN_{ns})
$$
\frac{}{\langle \textbf{down}, \langle x, y, pen \rangle \rangle \to \langle x, y, \textbf{down} \rangle}
$$

(MOVE_{ns})
$$
\frac{}{\langle \textbf{move}(a_1, a_2), (x, y, pen) \rangle \to (x + \mathcal{A}[\![a_1]\!], y + \mathcal{A}[\![a_2]\!], pen)}
$$

c) The Snail has configurations $\langle c, e, s \rangle \in Code \times Stack \times State$, where:

$$
\begin{array}{rcl}
c & \in & Code \\
i & \in & Instruction \\
c & ::= & \varepsilon \mid i : c \\
i & ::= & \textbf{PUSH}-n \mid \textbf{ADD} \mid \textbf{SUB} \mid \textbf{MULT} \mid \textbf{UP} \mid \textbf{DOWN} \mid \textbf{MOVE}
\end{array}
$$

Define an operational semantics for the Snail.

Answer:

$$
\begin{aligned}
\langle \textbf{PUSH}-n, e, s \rangle &\;\;\triangleright\;\; \langle \varepsilon, \mathcal{A}\,[\![n]\!] : e, s \rangle \\
\langle \textbf{ADD}, n_1 : n_2 : e, s \rangle &\;\;\triangleright\;\; \langle \varepsilon, n_1 + n_2 : e, s \rangle \\
\langle \textbf{SUB}, n_1 : n_2 : e, s \rangle &\;\;\triangleright\;\; \langle \varepsilon, n_1 - n_2 : e, s \rangle \\
\langle \textbf{MULT}, n_1 : n_2 : e, s \rangle &\;\;\triangleright\;\; \langle \varepsilon, n_1 \times n_2 : e, s \rangle \\
\langle \textbf{UP}, e, (x, y, pen) \rangle &\;\;\triangleright\;\; \langle \varepsilon, e, (x, y, \textbf{up}) \rangle \\
\langle \textbf{DOWN}, e, (x, y, pen) \rangle &\;\;\triangleright\;\; \langle \varepsilon, e, (x, y, \textbf{down}) \rangle \\
\langle \textbf{MOVE}, n_1 : n_2 : e, (x, y, pen) \rangle &\;\;\triangleright\;\; \langle \varepsilon, e, (x + n_1, y + n_2, pen) \rangle
\end{aligned}
$$

d) Define suitable translation functions to translate control programs into Snail code.

Answer:

$$
\begin{aligned}
\mathcal{CA}\,[\![n]\!] &= \textbf{PUSH}-n \\
\mathcal{CA}\,[\![a_1 + a_2]\!] &= \mathcal{CA}\,[\![a_2]\!] : \mathcal{CA}\,[\![a_1]\!] : \textbf{ADD} \\
\mathcal{CA}\,[\![a_1 - a_2]\!] &= \mathcal{CA}\,[\![a_2]\!] : \mathcal{CA}\,[\![a_1]\!] : \textbf{SUB} \\
\mathcal{CA}\,[\![a_1 \times a_2]\!] &= \mathcal{CA}\,[\![a_2]\!] : \mathcal{CA}\,[\![a_1]\!] : \textbf{MULT} \\
\mathcal{CS}\,[\![\textbf{up}]\!] &= \textbf{UP} \\
\mathcal{CS}\,[\![\textbf{down}]\!] &= \textbf{DOWN} \\
\mathcal{CS}\,[\![\textbf{move}(a_1, a_2)]\!] &= \mathcal{CA}\,[\![a_2]\!] : \mathcal{CA}\,[\![a_1]\!] : \textbf{MOVE} \\
\mathcal{CS}\,[\![S_1; S_2]\!] &= \mathcal{CA}\,[\![S_1]\!] : \mathcal{CA}\,[\![S_2]\!]
\end{aligned}
$$

e) Assuming that:

$$
\text{if } \langle c_1, e_1, s \rangle \triangleright^k \langle c', e', s' \rangle \text{ then } \langle c_1 : c_2, e_1 : e_2, s \rangle \triangleright^k \langle c' : c_2, e' : e_2, s' \rangle,
$$

and that the translation function for arithmetic expressions is correct, show that the translation function for programs is correct.

Answer: To prove: if $\langle S, s \rangle \to s'$, then $\langle \mathcal{CS}\,[\![S]\!], \varepsilon, s \rangle \triangleright^* \langle \varepsilon, \varepsilon, s' \rangle$. By induction on the structure of derivations.

1) $\langle S_1; S_2, s_1 \rangle \to s_3$ because $\langle S_1, s_1 \rangle \to s_2$ and $\langle S_2, s_2 \rangle \to s_3$. Then by induction, $\langle \mathcal{CS}\,[\![S_1]\!], \varepsilon, s_1 \rangle \triangleright^* \langle \varepsilon, \varepsilon, s_2 \rangle$ and $\langle \mathcal{CS}\,[\![S_2]\!], \varepsilon, s_2 \rangle \triangleright^* \langle \varepsilon, \varepsilon, s_3 \rangle$. Using the first assumption, we get $\langle \mathcal{CS}\,[\![S_1]\!] : \mathcal{CS}\,[\![S_2]\!], \varepsilon, s_1 \rangle \triangleright^* \langle S_2, \varepsilon, s_2 \rangle \triangleright^* \langle \varepsilon, \varepsilon, s_3 \rangle$. Since $\mathcal{CS}\,[\![S_1; S_2]\!] = \mathcal{CA}\,[\![S_1]\!] : \mathcal{CA}\,[\![S_2]\!]$, we obtain $\langle \mathcal{CS}\,[\![S_1; S_2]\!], \varepsilon, s_1 \rangle \triangleright^* \langle \varepsilon, \varepsilon, s_3 \rangle$.

2) The cases for **up** and **down** are easy.

3) $\langle \textbf{move}(a_1, a_2), (x, y, pen) \rangle \to (x + \mathcal{A}\,[\![a_1]\!], y + \mathcal{A}\,[\![a_2]\!], pen)$.

$$
\begin{aligned}
\langle \mathcal{CS}\,[\![\textbf{move}(a_1, a_2)]\!], \varepsilon, (x, y, pen) \rangle &= \langle \mathcal{CA}\,[\![a_2]\!] : \mathcal{CA}\,[\![a_1]\!] : \textbf{MOVE}, \varepsilon, (x, y, pen) \rangle \\
&\triangleright^* \langle \mathcal{CA}\,[\![a_1]\!] : \textbf{MOVE}, \mathcal{A}\,[\![a_2]\!], (x, y, pen) \rangle \\
&\triangleright^* \langle \textbf{MOVE}, \mathcal{A}\,[\![a_1]\!], \mathcal{A}\,[\![a_2]\!], (x, y, pen) \rangle \\
&\triangleright \langle \varepsilon, \varepsilon, (x + \mathcal{A}\,[\![a_1]\!], y + \mathcal{A}\,[\![a_2]\!], pen) \rangle
\end{aligned}
$$

2) The abstract syntax for the language `While` is given by:

$$x \quad \in \quad \text{Variable}$$
$$a \quad \in \quad \text{Arithmetic expression}$$
$$b \quad \in \quad \text{Boolean expression}$$
$$S \quad \in \quad \text{Statement}$$
$$S \quad ::= \quad x := a \mid S_1;S_2 \mid \textbf{if } b \textbf{ then } S_1 \textbf{ else } S_2 \mid \textbf{skip} \mid \textbf{while } b \textbf{ do } S$$

The syntax of expressions (both arithmetic and boolean) is unspecified.

a) Extend the syntax of `While` with a **for** statement:

$$\textbf{for } x := a_1 \textbf{ to } a_2 \textbf{ do } S$$

The intended meaning of this construct is x gets assigned a_1, and that S is repeatedly excecuted, incrementing x, until x reaches a_2.

Write down both a Natural Semantics and a SOS-style semantics for the new construct; if necessary, you can assume the existence of an 'inverse' $\mathcal{N}^{-1}()$ of the function $\mathcal{S}_{ns}[\![]\!]$, such that $\mathcal{N}^{-1}(\mathcal{S}_{ns}[\![n]\!]) = n$. (The semantics of the **for**-loop should not depend on the semantics of the **while**-loop.)

Answer:

$$(\text{FOR-TO}_{ns}^{\text{T}}) \quad \frac{\langle S, s_1\rangle \to s_2 \quad \langle \textbf{for } x := n_1 \textbf{ to } n_2 \textbf{ do } S, s_2\rangle \to s_3}{\langle \textbf{for } x := a_1 \textbf{ to } a_2 \textbf{ do } S, s_1\rangle \to s_3} \quad \begin{array}{l} \mathcal{A}[\![a_1]\!]\,s_1 \le \mathcal{A}[\![a_2]\!]\,s_1, \\ (n_1 = \mathcal{N}^{-1}(\mathcal{A}[\![a_1]\!]\,s_1 + 1),) \\ n_2 = \mathcal{N}^{-1}(\mathcal{A}[\![a_2]\!]\,s_1) \end{array}$$

$$(\text{FOR-TO}_{ns}^{\text{F}}) \quad \frac{}{\langle \textbf{for } x := a_1 \textbf{ to } a_2 \textbf{ do } S, s\rangle \to s} \quad (\mathcal{A}[\![a_1]\!]\,s > \mathcal{A}[\![a_2]\!]\,s)$$

$$(\text{FOR-TO}_{ns}^{\text{F}}) \quad \frac{}{\langle \textbf{for } x := a_1 \textbf{ to } a_2 \textbf{ do } S, s\rangle \Rightarrow \langle S\,\textbf{;}\,\textbf{for } x := n_1 \textbf{ to } n_2 \textbf{ do } S, s\rangle} \quad \begin{array}{l} \mathcal{A}[\![a_1 \le a_2]\!]\,s_1, \\ (n_1 = \mathcal{N}^{-1}(\mathcal{A}[\![a_1]\!]\,s_1 + 1), \qquad) \\ n_2 = \mathcal{N}^{-1}(\mathcal{A}[\![a_2]\!]\,s_1) \end{array}$$

$$(\text{FOR-TO}_{ns}^{\text{T}}) \quad \frac{}{\langle \textbf{for } x := a_1 \textbf{ to } a_2 \textbf{ do } S, s\rangle \Rightarrow s} \quad (\mathcal{A}[\![a_1 > a_2]\!]\,s)$$

---

b) Extend the syntax of `While` with a **contif** statement:

$$\textbf{loop } S_1 \textbf{ contif } b\,\textbf{;}\,S_2 \textbf{ endl}$$

The intended meaning of this construct is that S_1 and S_2 are executed repeatedly, until, after execution of S_1, b has become false; in that case the loop is exited. Extend the Natural Semantics of `While` to cover this extension.

Answer:

$$(\text{CONTIF}_{ns}^{\text{F}}) \quad \frac{\langle S_1, s_1\rangle \to s_2}{\langle \textbf{loop } S_1 \textbf{ contif } b\,\textbf{;}\,S_2 \textbf{ endl}, s_1\rangle \to s_2} \quad (\mathcal{B}[\![b]\!]\,s_2 = \textbf{ff})$$

$$(\text{CONTIF}_{ns}^{\text{T}}) \quad \frac{\langle S_1, s_1\rangle \to s_2 \quad \langle S_2, s_2\rangle \to s_3 \quad \langle \textbf{loop } S_1 \textbf{ contif } b\,\textbf{;}\,S_2 \textbf{ endl}, s_3\rangle \to s_4}{\langle \textbf{loop } S_1 \textbf{ contif } b\,\textbf{;}\,S_2 \textbf{ endl}, s_1\rangle \to s_4} \quad (\mathcal{B}[\![b]\!]\,s_2 = \textbf{tt})$$

c) Show that '**while** b **do** S' is semantically equivalent to '**loop skip contif** b**;** S **endl**'.

Answer: By induction to the structure of derivations. Base case:

$$\frac{\overline{\langle \mathbf{skip}, s\rangle \to s}}{\langle \mathbf{loop\ skip\ contif}\ b\, ;\, S\ \mathbf{endl}, s\rangle \to s}\ (\mathcal{B}\,[\![b]\!]\,s = \mathbf{ff})$$

$$\frac{}{\langle \mathbf{while}\ b\ \mathbf{do}\ S, s\rangle \to s}\ (\mathcal{B}\,[\![b]\!]\,s = \mathbf{ff})$$

Inductive case: Assume

$$\frac{\overline{\langle \mathbf{skip}, s_1\rangle \to s_1} \quad \dfrac{D_1}{\langle S, s_1\rangle \to s_2} \quad \dfrac{D_2}{\langle \mathbf{loop\ skip;\ contif}\ b\, ;\, S_2\ \mathbf{endl}, s_2\rangle \to s_3}}{\langle \mathbf{loop\ skip;\ contif}\ b\, ;\, S\ \mathbf{endl}, s_1\rangle \to s_3}\ (\mathcal{B}\,[\![b]\!]\,s_2 = \mathbf{tt})$$

Then, by induction, there exists a derivation

$$\frac{D_2'}{\langle \mathbf{while}\ b\ \mathbf{do}\ S, s_2\rangle \to s_3}$$

Then also

$$\frac{\dfrac{D_1}{\langle S, s_1\rangle \to s_2} \quad \dfrac{D_2'}{\langle \mathbf{while}\ b\ \mathbf{do}\ S, s_2\rangle \to s_3}}{\langle \mathbf{while}\ b\ \mathbf{do}\ S, s_1\rangle \to s_3}\ (\mathcal{B}\,[\![b]\!]\,s = \mathbf{tt})$$

The proof in the opposite direction is similar.

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d) Extend the syntax of Exif-Loop with a **repeat** statement:

$$\mathbf{repeat}\ S\ a\ \mathbf{times}$$

The intended meaning is that the statement S is executed the number of times specified by the arithmetic expression a. Write down both a Natural Semantics and a SOS-style semantics for the new construct.

Answer:

$$\left(\text{REP-TIMES}_{ns}^{\mathrm{T}}\right) \quad \frac{\langle S, s_1\rangle \to s_2 \quad \langle \mathbf{repeat}\ S(a{-}1)\mathbf{times}, s_2\rangle \to s_3}{\langle \mathbf{repeat}\ S\ a\ \mathbf{times}, s_1\rangle \to s_3}\ (\mathcal{B}\,[\![a > 0]\!]\,s_1 = \mathbf{tt})$$

$$\left(\text{REP-TIMES}_{ns}^{\mathrm{F}}\right) \quad \frac{}{\langle \mathbf{repeat}\ S\ a\ \mathbf{times}, s\rangle \to s}\ (\mathcal{B}\,[\![a > 0]\!]\,s = \mathbf{ff})$$

$$\left(\text{REP-TIMES}_{sos}\right) \quad \frac{}{\langle \mathbf{repeat}\ S\ a\ \mathbf{times}, s\rangle \Rightarrow \langle \mathbf{if}\ a > 0\ \mathbf{then}\ (S\, ;\, \mathbf{repeat}\ S\ (a{-}1)\ \mathbf{times})\ \mathbf{else\ skip}, s\rangle}$$