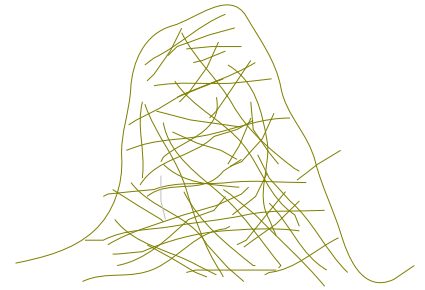


Finding the Needle Stack Traces for GHC



Tristan O.R. Allwood
Imperial College - tora@doc.ic.ac.uk

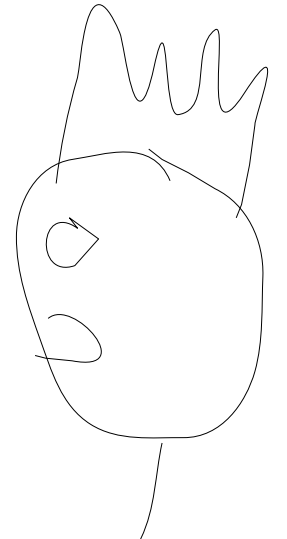
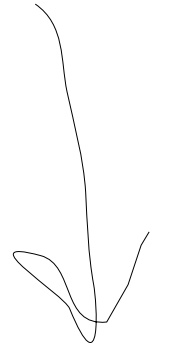
Simon Peyton Jones
Microsoft Research - simonpj@microsoft.com

Susan Eisenbach
Imperial College - susan.eisenbach@imperial.ac.uk

Prelude

The adventures of Jake

Jake



Somewhere nice and sunny...

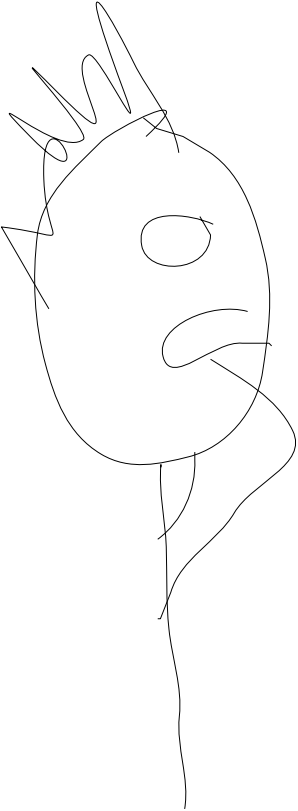
Prelude



head :: [a] → a
head (x:_) = x
head [] = error "Prelude.head: empty list"

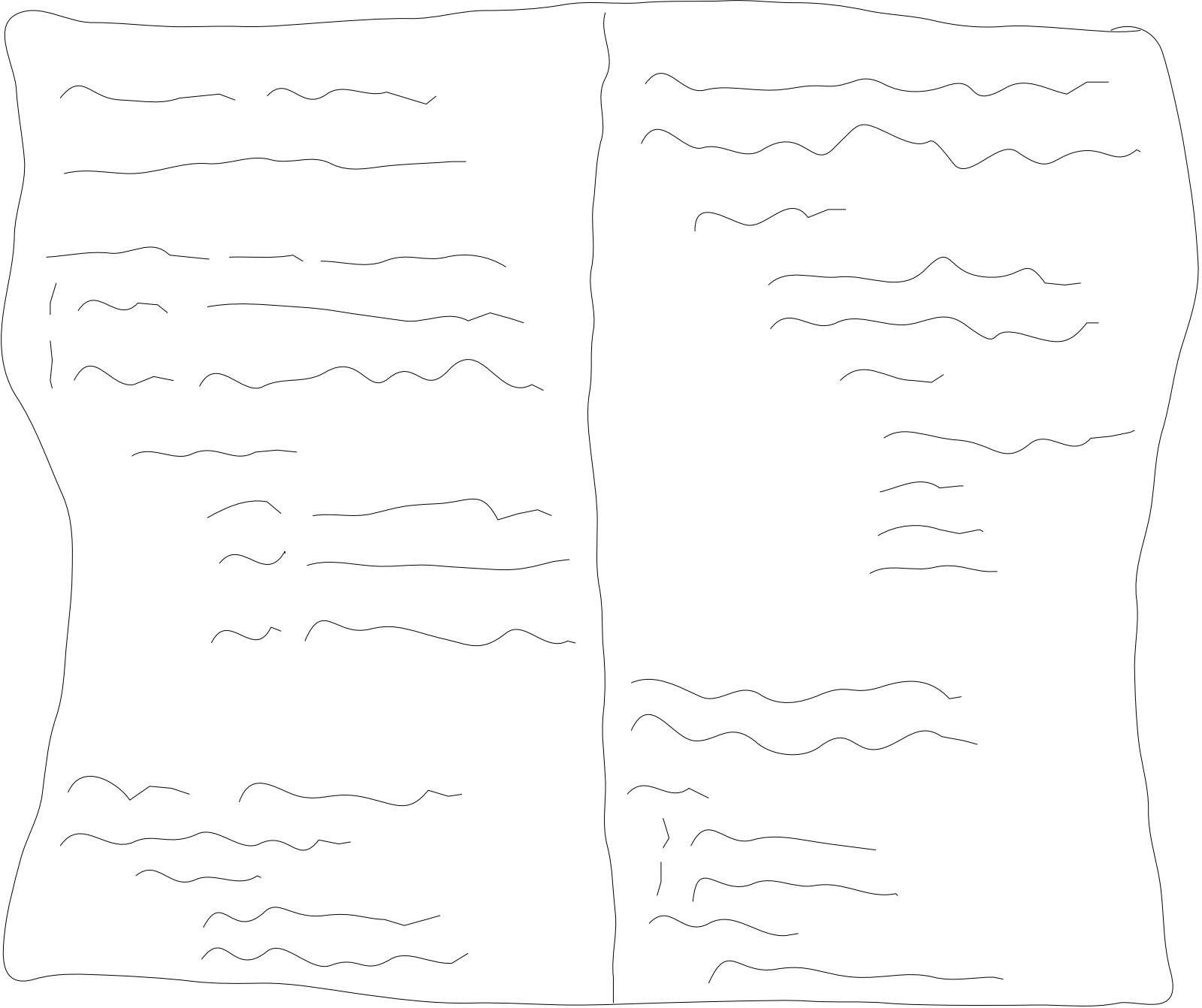
Hand-drawn landscape with trees and a cloud. The word "Prelude" is written in the center. The text "Somewhere nice and sunny..." is in the top right. A blue box contains the Haskell code for the head function. Hand-drawn annotations include a cloud, a tree, and some scribbles.

Jake could not have predicted the terror that was about to strike...

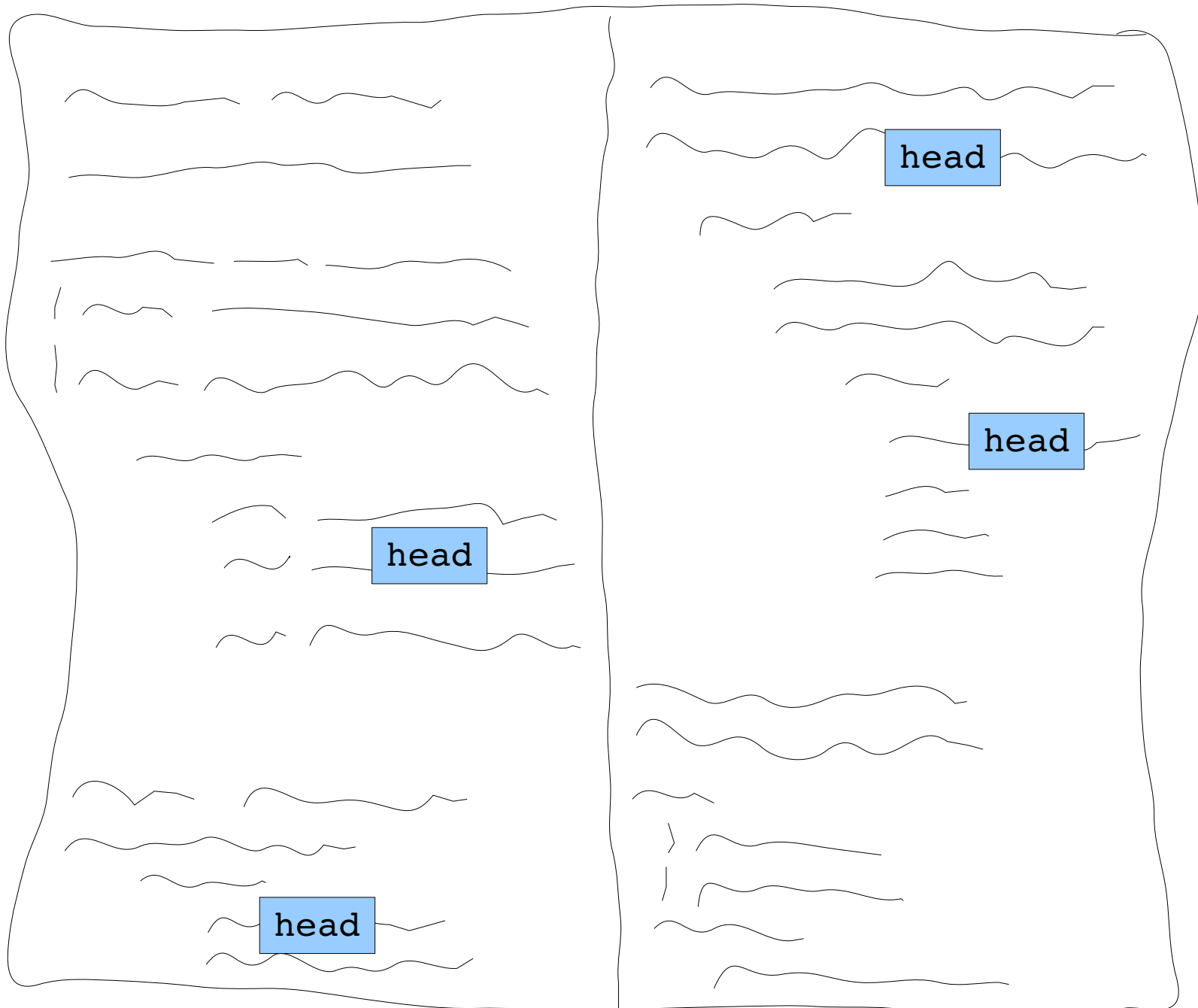


```
>ghc -o Main Main.hs  
>./Main  
Main: Prelude.head: empty list  
>
```

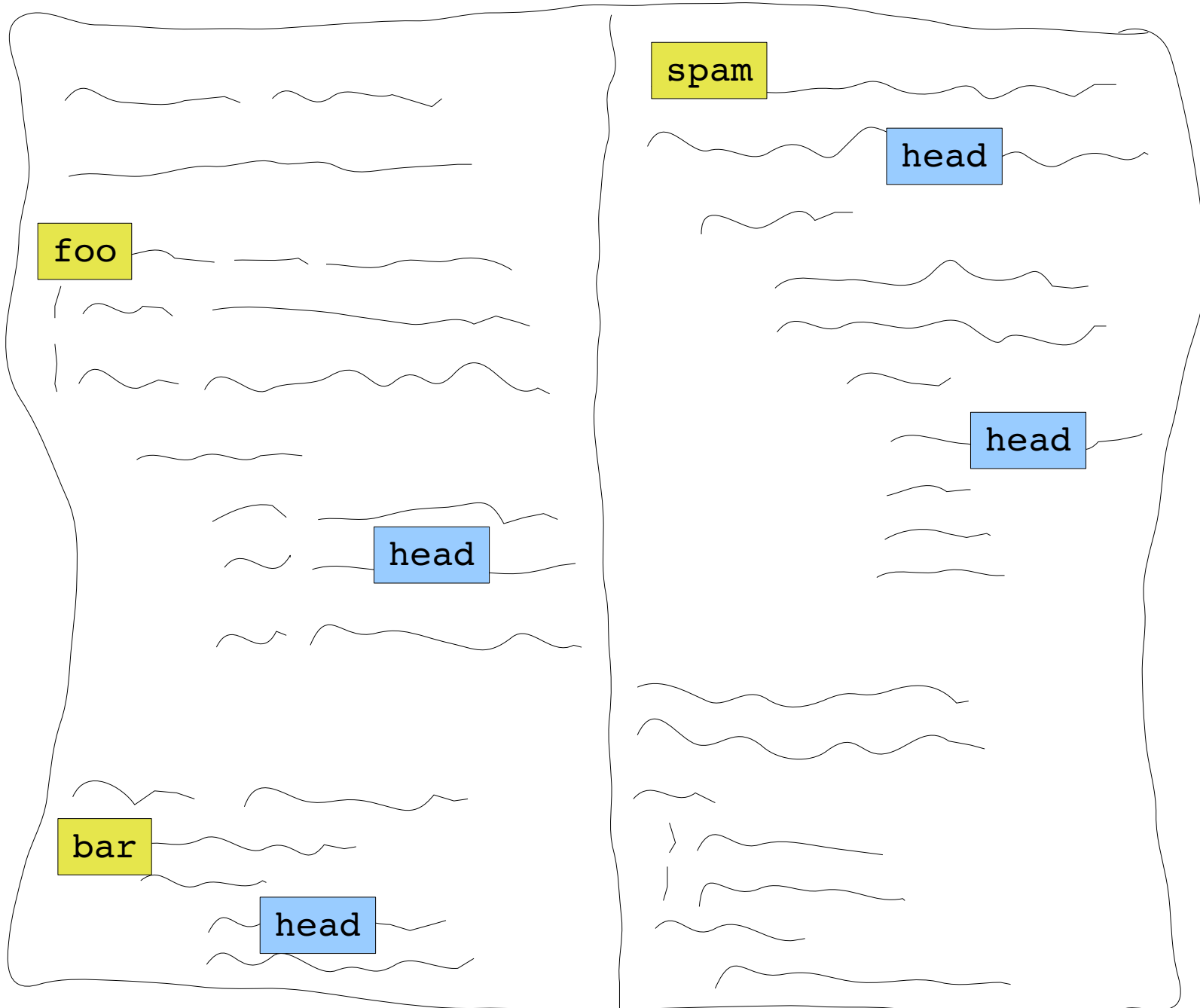
Jake tentatively peeked inside Main...



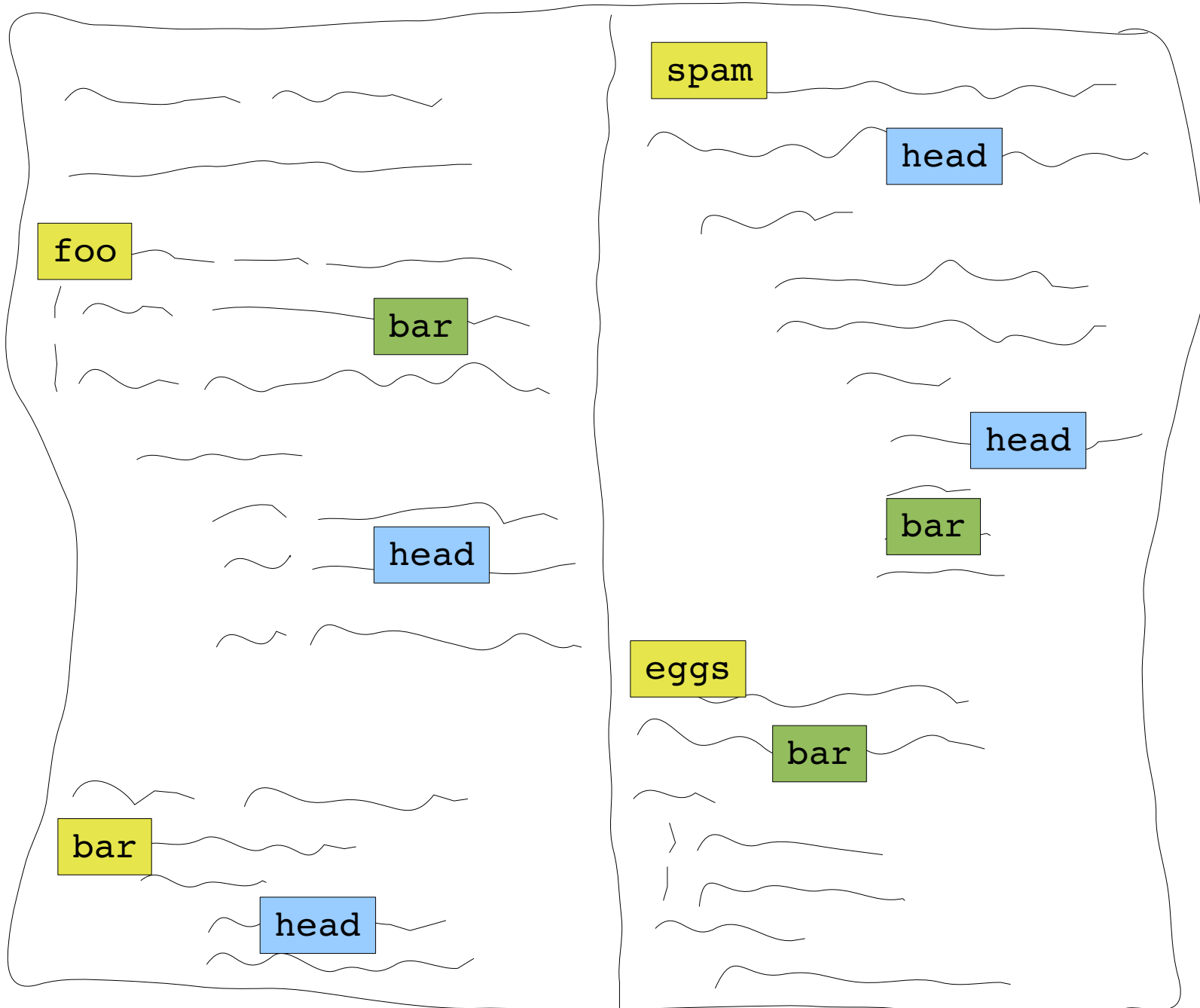
As he stared, things started to focus...



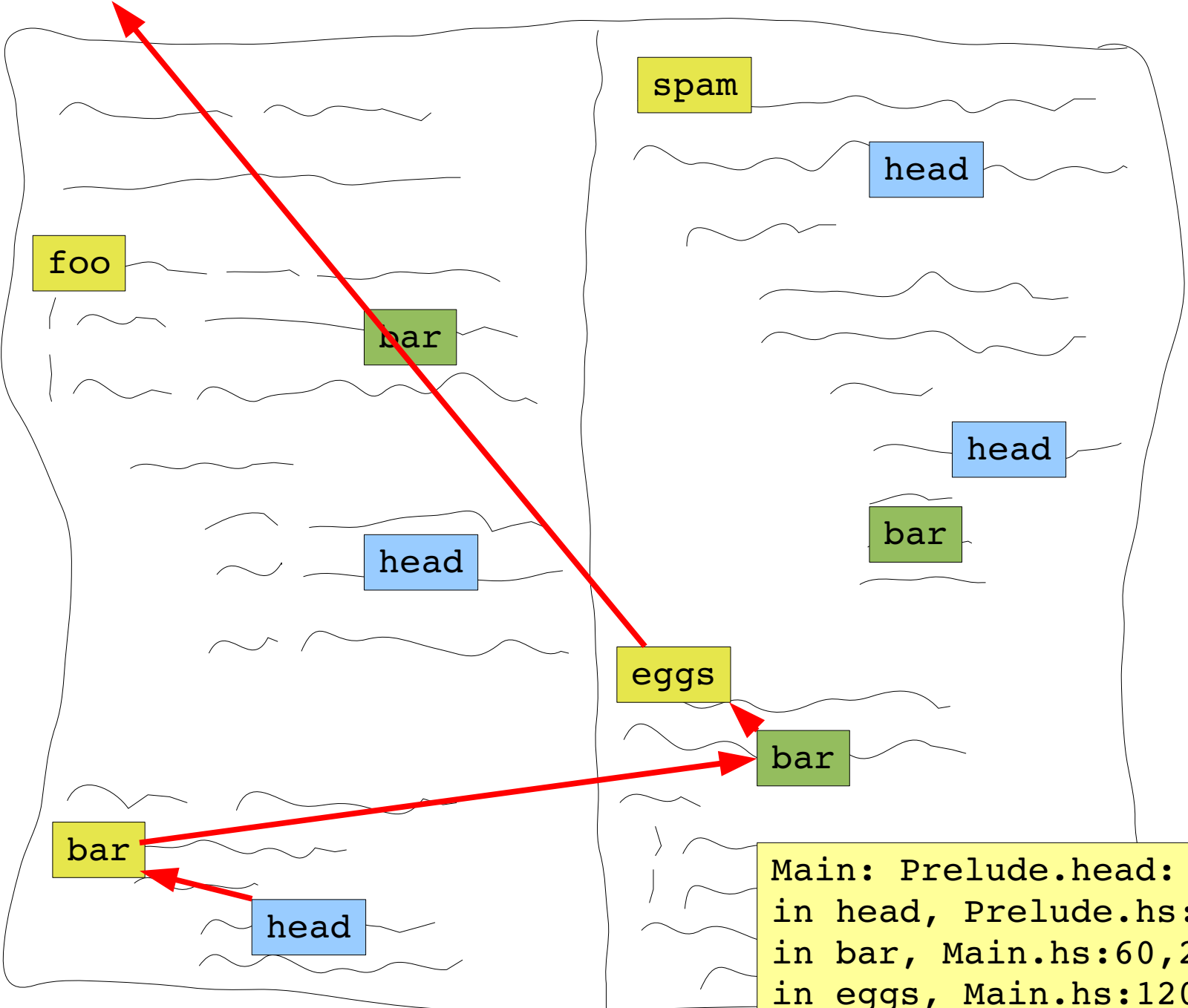
Slowly more context appeared...



But then he saw a complication...

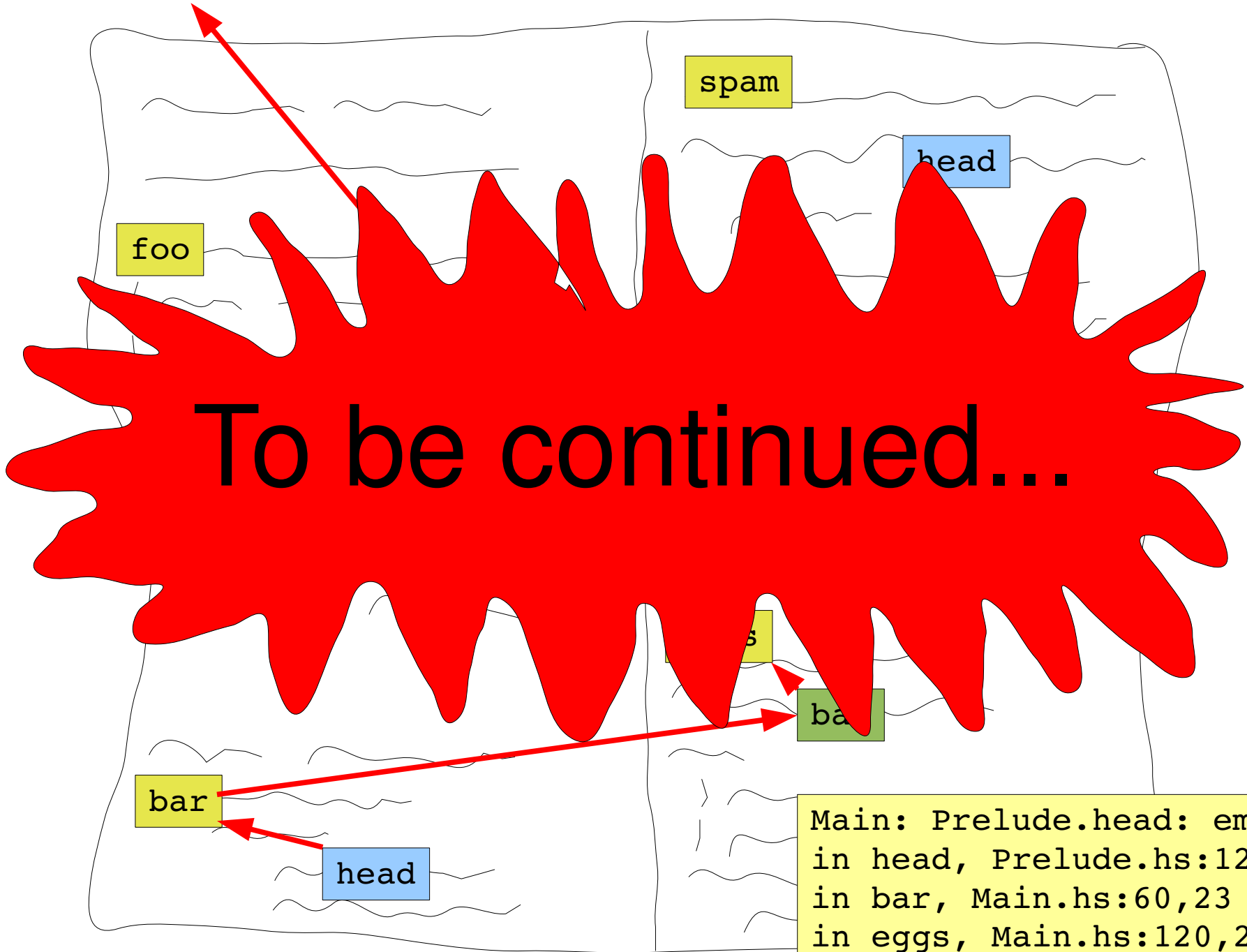


If only there was a way...*



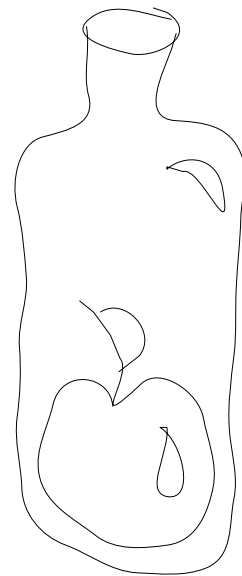
```
Main: Prelude.head: empty list  
in head, Prelude.hs:12,23  
in bar, Main.hs:60,23  
in eggs, Main.hs:120,22  
in main, Main.hs:5,5
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If only there was a way...*



```
Main: Prelude.head: empty list
in head, Prelude.hs:12,23
in bar, Main.hs:60,23
in eggs, Main.hs:120,22
in main, Main.hs:5,5
```

The Problem



```
main xs = halfFst (mkPair xs)
```

```
mkPair xs = (head xs, False)
```

```
halfFst tup = (fst tup) / 2
```

```
main xs = halfFst (mkPair xs)
mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
```

```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
```

```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
```

```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
```



```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
  = head [] / 2
```

```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
  = head [] / 2
  = error "..." / 2
```

```
main xs = halfFst (mkPair xs)

mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
  = head [] / 2
  = error .... / 2
  = error "Prelude.head: empty list"
```

```
main xs = halfFst (mkPair xs)

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halfFst tup = (fst tup) / 2
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```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
  = head [] / 2
  = error .... / 2
  = error "Prelude.head: empty list"
```

```
Prelude.head: empty list
in halfFst
in main
```

```
main xs = halfFst (mkPair xs)

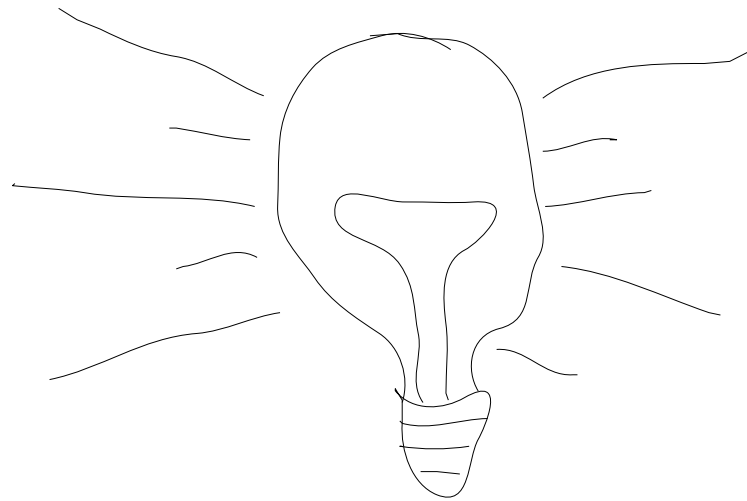
mkPair xs = (head xs, False)
halfFst tup = (fst tup) / 2
```

```
main []
  = halfFst (mkPair [])
  = (fst (mkPair [])) / 2
  = (fst (head [], False)) / 2
  = head [] / 2
  = error .... / 2
  = error "Prelude.head: empty list"
```

```
Prelude.head: empty list
in halfFst
in main
```

```
Prelude.head: empty list
in mkPair
in main
```

The big idea



```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
          else 1 / x

bargle x = ... (recip x) ...
```

```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
          else 1 / x

bargle x = ... (recip x) ...
```

```
recip :: Int → Int
recip = recip_deb emptyStack
```



```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
          else 1 / x

bargle x = ... (recip x) ...
```

```
recip :: Int → Int
recip = recip_deb emptyStack

recip_deb :: Stack → Int → Int
```

```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
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bargle x = ... (recip x) ...
```

```
recip :: Int → Int
recip = recip_deb emptyStack

recip_deb :: Stack → Int → Int
recip_deb stack x
  = if x == 0 then (error_deb stack' "Urk foo")
    else 1 / x
```

```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
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```
recip :: Int → Int
recip = recip_deb emptyStack

recip_deb :: Stack → Int → Int
recip_deb stack x
  = if x == 0 then (error_deb stack' "Urk foo")
    else 1 / x

where
  stack' = push "in recip:Ex.hs:14,25" stack
```

```
recip :: Int → Int
recip x = if x == 0 then error "Urk foo"
          else 1 / x

bargle x = ... (recip x) ...
```

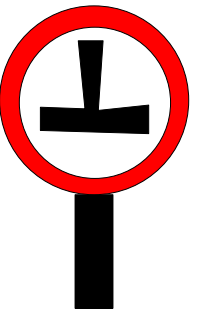
```
recip :: Int → Int
recip = recip_deb emptyStack

recip_deb :: Stack → Int → Int
recip_deb stack x
  = if x == 0 then (error_deb stack' "Urk foo")
    else 1 / x
  where
    stack' = push "in recip:Ex.hs:14,25" stack

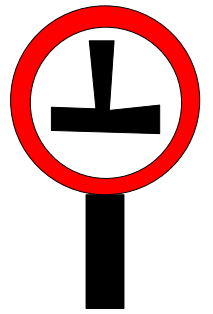
bargle_deb stack x = ... (recip_deb stack' x) ...
  where
    stack' = push "in bargle:Ex.hs:17,32" stack
```

error

```
error :: [Char] → a  
error m = throwStack (\s → ErrorCall (m ++ show s))
```



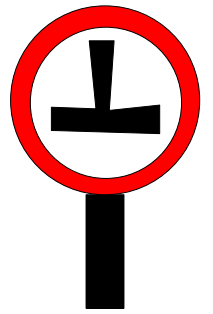
error



```
error :: [Char] → a
error m = throwStack (\s → ErrorCall (m ++ show s))
```

```
module Stack where
  emptyStack :: Stack
  push :: Location → Stack → Stack
  throwStack :: Exception e => (Stack → e) → a
```

error

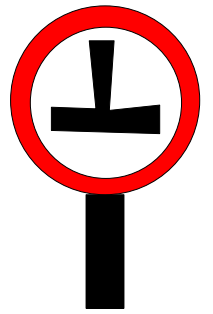


```
error :: [Char] → a
error m = throwStack (\s → ErrorCall (m ++ show s))
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error :: [Char] → a
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module Stack where
  emptyStack :: Stack
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error



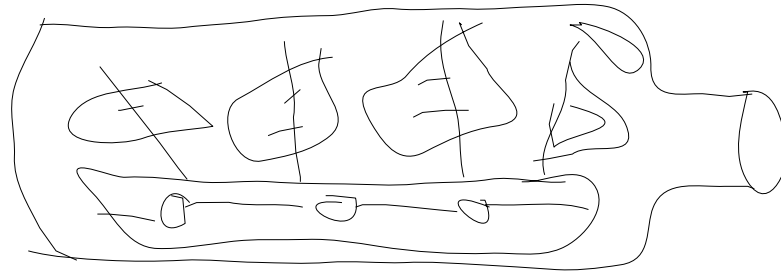
```
error :: [Char] → a
error m = throwStack (\s → ErrorCall (m ++ show s))
```

```
error :: [Char] → a
error = error_deb emptyStack

error_deb :: Stack → [Char] → a
error_deb stack m = throw (ErrorCall (m ++ show stack))
```

```
module Stack where
  emptyStack :: Stack
  push :: Location → Stack → Stack
  throwStack :: Exception e => (Stack → e) → a
```


User guided Stack Traces



```
ghc.exe: panic! (the 'impossible' happened)
  (GHC version 6.11.20081202 for i386-unknown-mingw32):
    idInfo
```

```
ghc.exe: panic! (the 'impossible' happened)
  (GHC version 6.11.20081202 for i386-unknown-mingw32):
    idInfo
```

```
varIdInfo :: Var → IdInfo
varIdInfo (GlobalId {idInfo_ = info}) = info
varIdInfo (LocalId {idInfo_ = info}) = info
varIdInfo other_var = pprPanic "idInfo" (ppr other_var)
```

```
ghc.exe: panic! (the 'impossible' happened)
  (GHC version 6.11.20081202 for i386-unknown-mingw32):
    idInfo
```

```
import GHC.ExplicitCallStack.Annotations

{-# ANN varIdInfo Debug #-}
varIdInfo :: Var → IdInfo
varIdInfo (GlobalId {idInfo_ = info}) = info
varIdInfo (LocalId {idInfo_ = info}) = info
varIdInfo other_var
  = throwStack (\s → pprPanic ("idInfo\n" ++ show s)
                  (ppr other_var) :: SomeException)
```

```
ghc.exe: panic! (the 'impossible' happened)
  (GHC version 6.11.20081202 for i386-unknown-mingw32):
      idInfo
in varIdInfo, basicTypes/Var.lhs:238,30
in idInfo, basicTypes/Id.lhs:168,10
```

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import GHC.ExplicitCallStack.Annotations

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varIdInfo :: Var → IdInfo
varIdInfo (GlobalId {idInfo_ = info}) = info
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in idInfo, basicTypes/Id.lhs:168,10
in idInlinePragma, basicTypes/Id.lhs:633,37
```

```
import GHC.ExplicitCallStack.Annotations

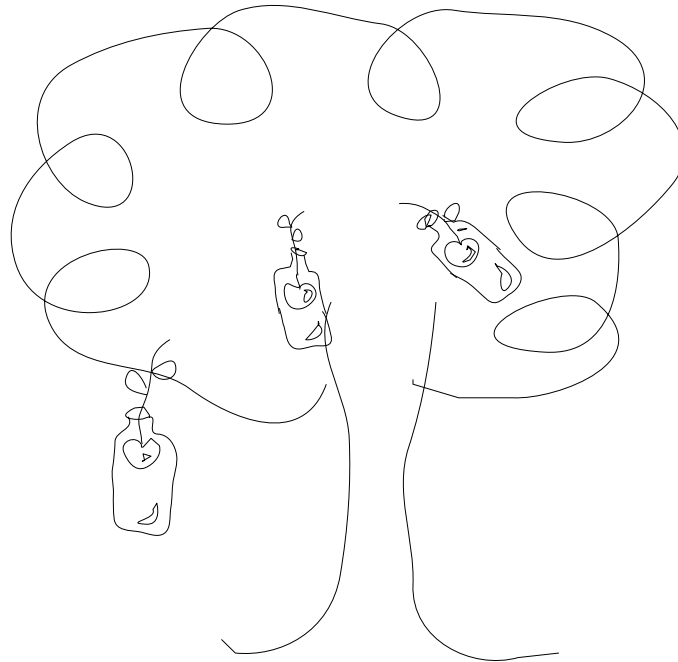
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varIdInfo (LocalId {idInfo_ = info}) = info
varIdInfo other_var
  = throwStack (\s → pprPanic ("idInfo\n" ++ show s)
                (ppr other_var) :: SomeException)
```

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ghc.exe: panic! (the 'impossible' happened)
  (GHC version 6.11.20081202 for i386-unknown-mingw32):
    idInfo
  in varIdInfo, basicTypes/Var.lhs:238,30
  in idInfo, basicTypes/Id.lhs:168,10
  in idInlinePragma, basicTypes/Id.lhs:633,37
  in preInlineUnconditionally,
  simplCore/SimplUtils.lhs:619,12
  in simplNonRecE, simplCore/Simplify.lhs:964,5
  in simplLam, simplCore/Simplify.lhs:925,13
  in simplExprF', simplCore/Simplify.lhs:754,5
  in simplExprF, simplCore/Simplify.lhs:741,5
```

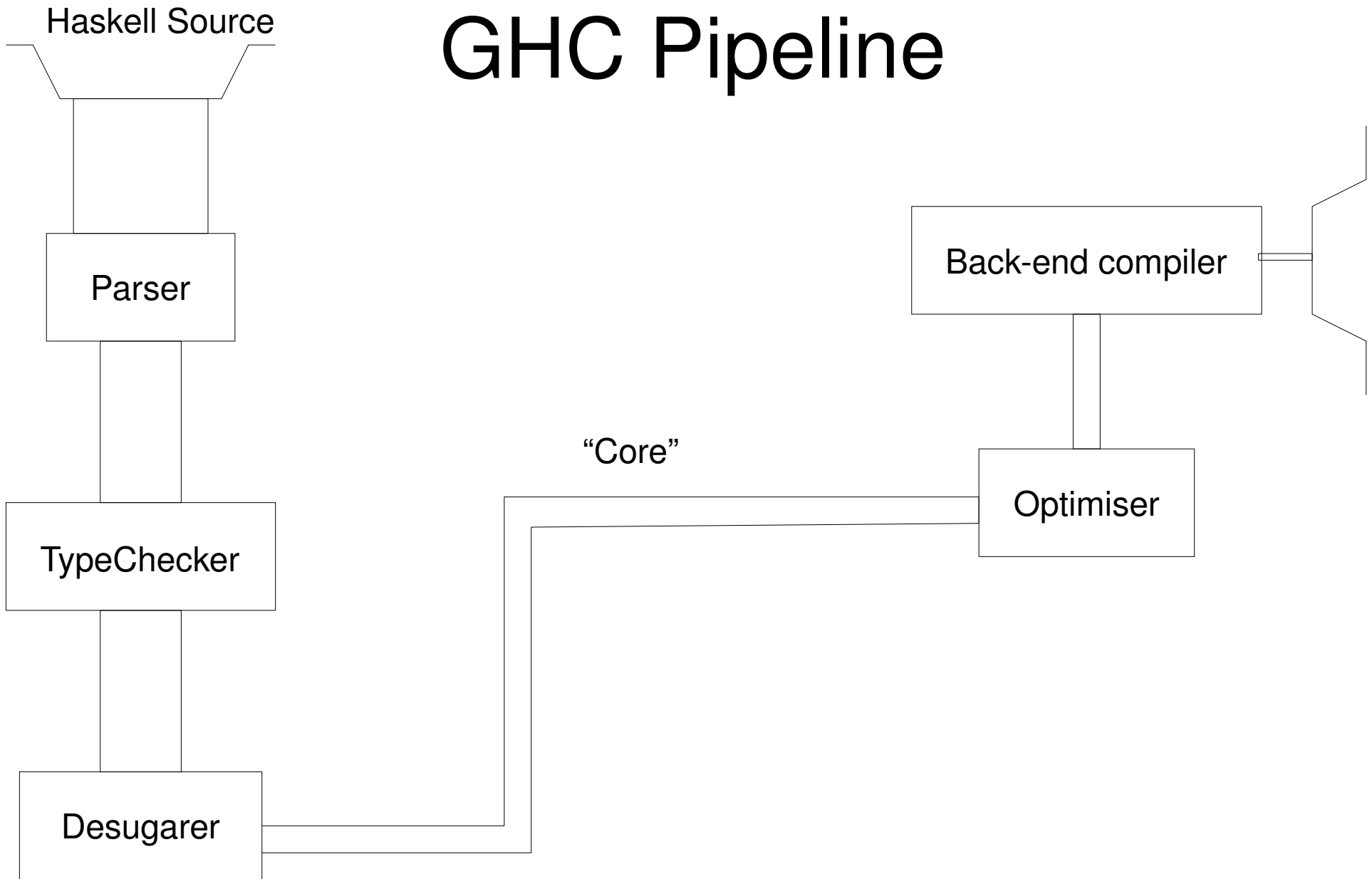
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varIdInfo (LocalId {idInfo_ = info}) = info
varIdInfo other_var
  = throwStack (\s → pprPanic ("idInfo\n" ++ show s)
                (ppr other_var) :: SomeException)
```

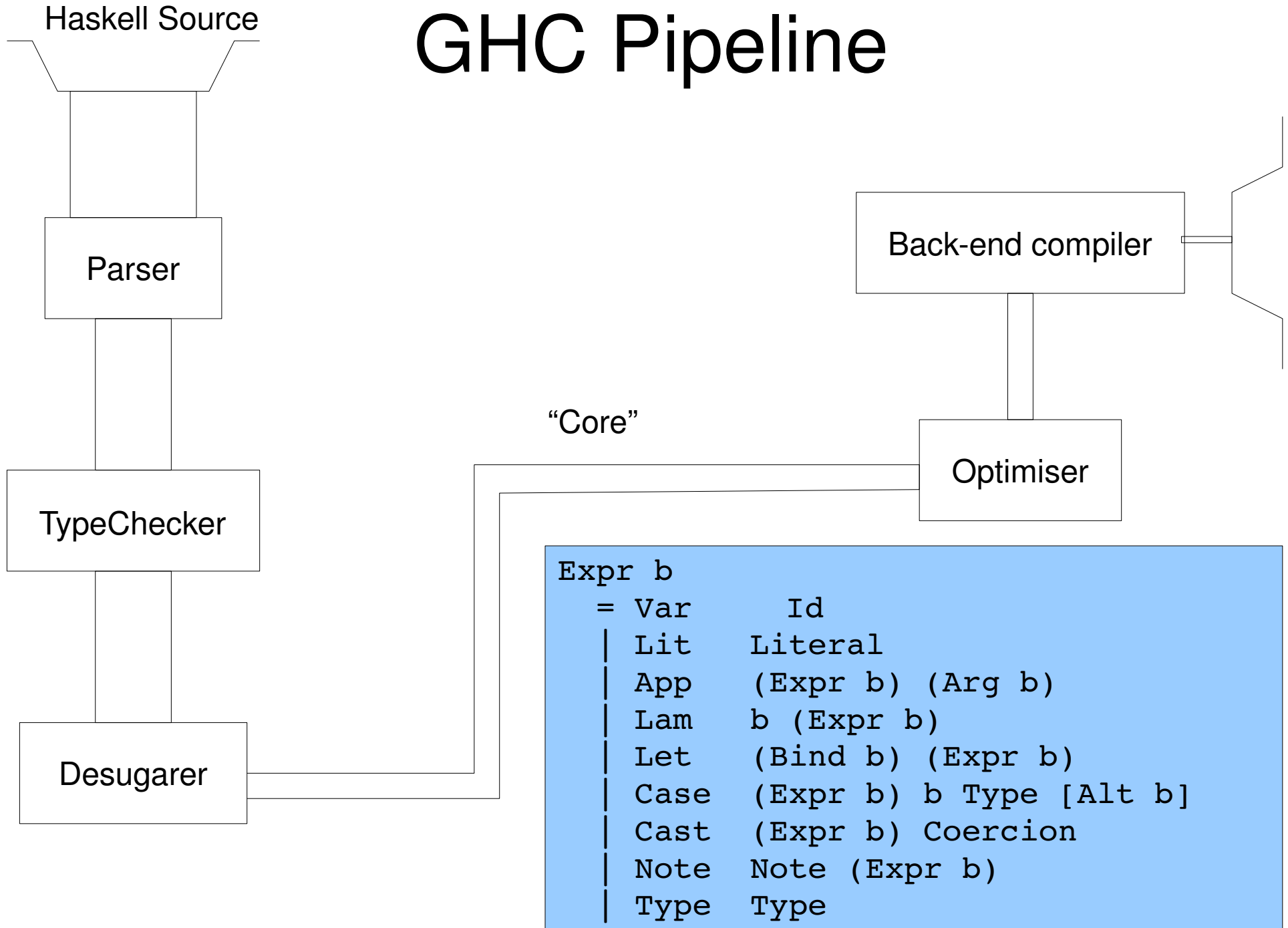
How does StackTrace do the rewriting?



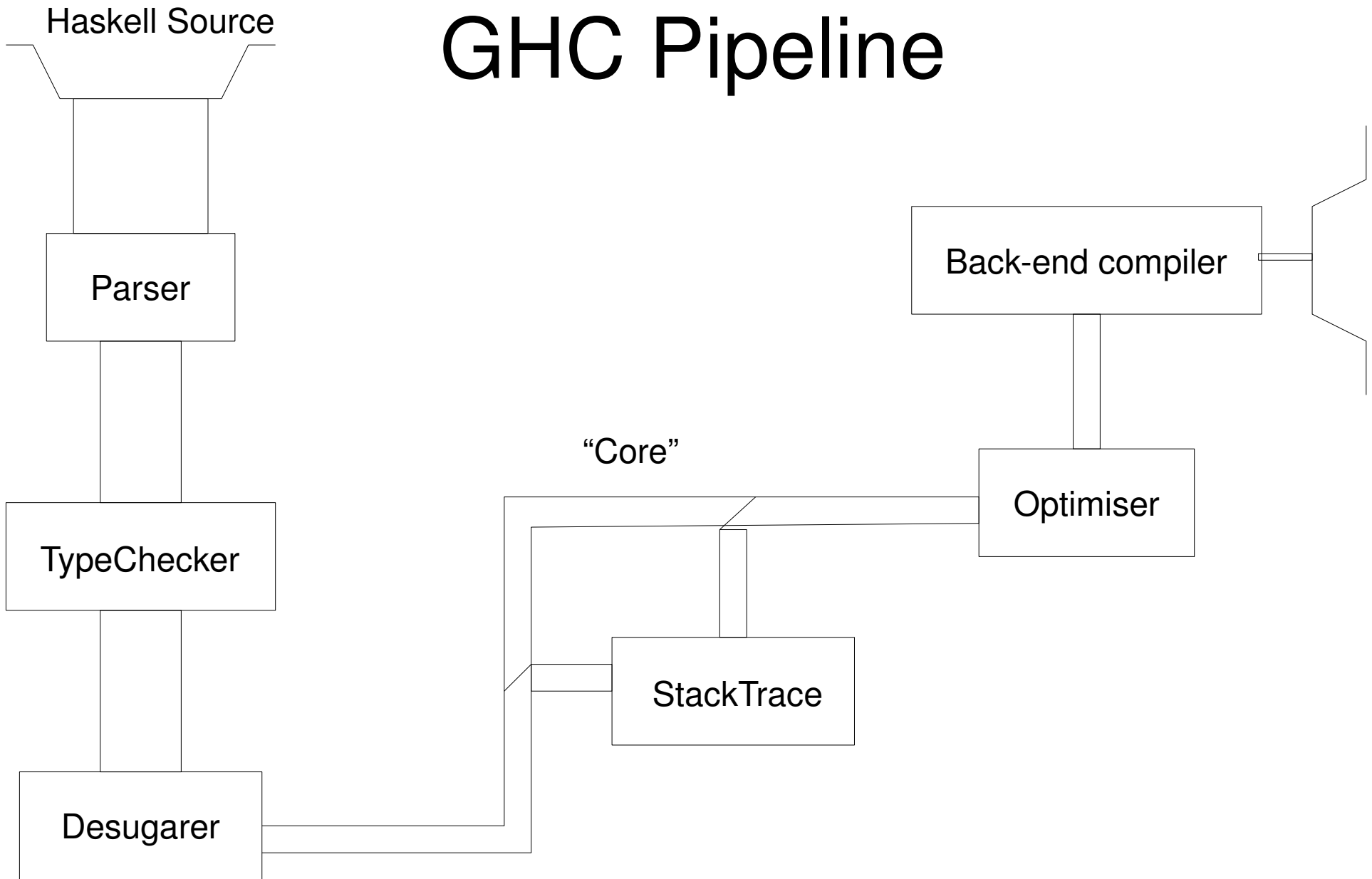
GHC Pipeline



GHC Pipeline



GHC Pipeline



Equations

$[[f = e]]$ \rightarrow $f = f_deb \text{ emptyStack}$
 \rightarrow $f_deb \ s = [[e]]_s$ if f_deb is to be made

$[[f = e]]$ \rightarrow $f = [[e]]_{\text{emptyStack}}$ otherwise

$[[throwStack]]_s$ \rightarrow $\backslash f \rightarrow \text{throw } (f \ s)$

$[[x]]_s$ \rightarrow $x_deb \ (\text{push } 1 \ s)$ if x_deb exists

$[[x]]_s$ \rightarrow x otherwise

$[[e1 \ e2]]_s$ \rightarrow $[[e1]]_s \ [[e2]]_s$

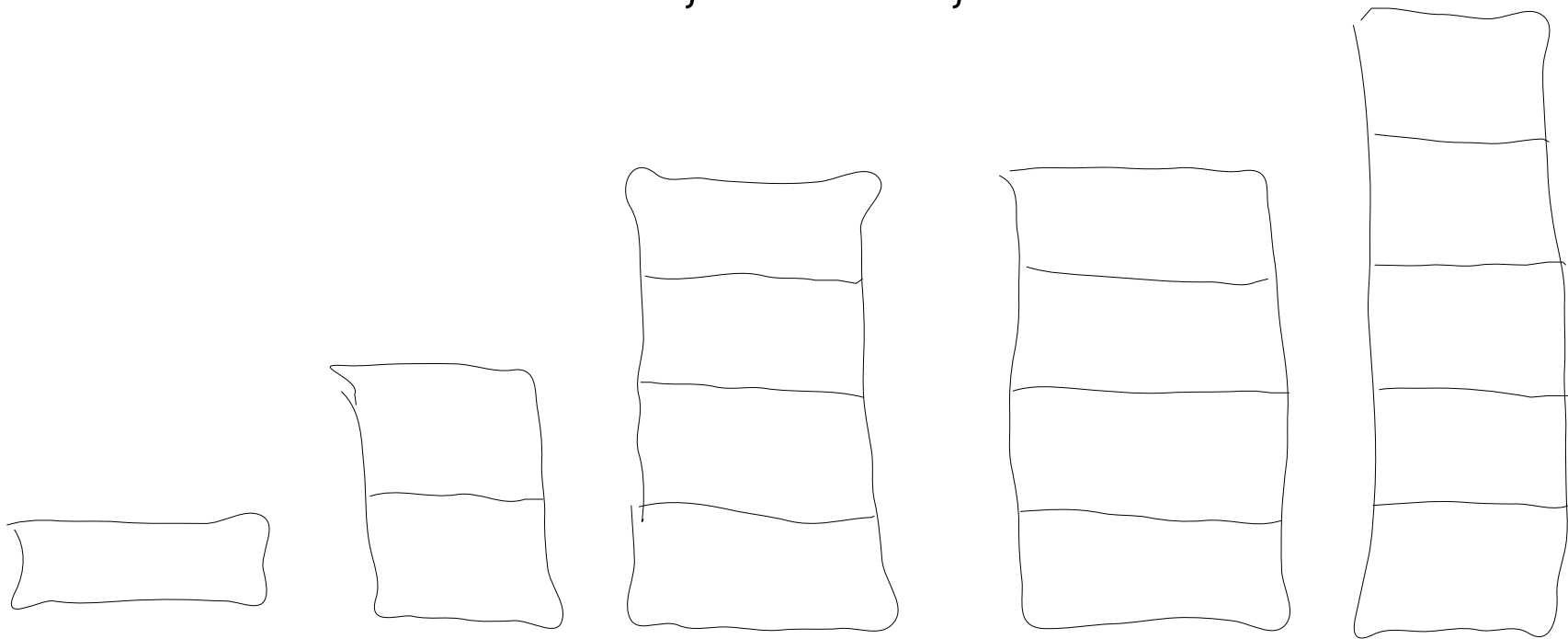
$[[\backslash x \rightarrow e]]_s$ \rightarrow $\backslash x \rightarrow [[e]]_s$

$[[\text{case } e1 \ \text{of } p \rightarrow e2]]_s$ \rightarrow $\text{case } [[e1]]_s \ \text{of } p \rightarrow [[e2]]_s$

$[[\text{let } x = e1 \ \text{in } e2]]_s$ \rightarrow $\text{let } x = [[e1]]_s \ \text{in } [[e2]]_s$

`throwStack :: Exception e => (Stack -> e) -> a`

Stacks, stacks, stacks



```
module Stack where
  emptyStack :: Stack
  push :: Location → Stack → Stack
  throwStack :: Exception e => (Stack → e) → a
```

Stacks, stacks, stacks



```
foo 0 = error "End of foo!"  
foo n = bar (n - 1)  
  
bar n = foo n  
  
main = print (foo 1000)
```


Intuition

foo:12,4

bar:10,3

baz:20,23

foo:12,4

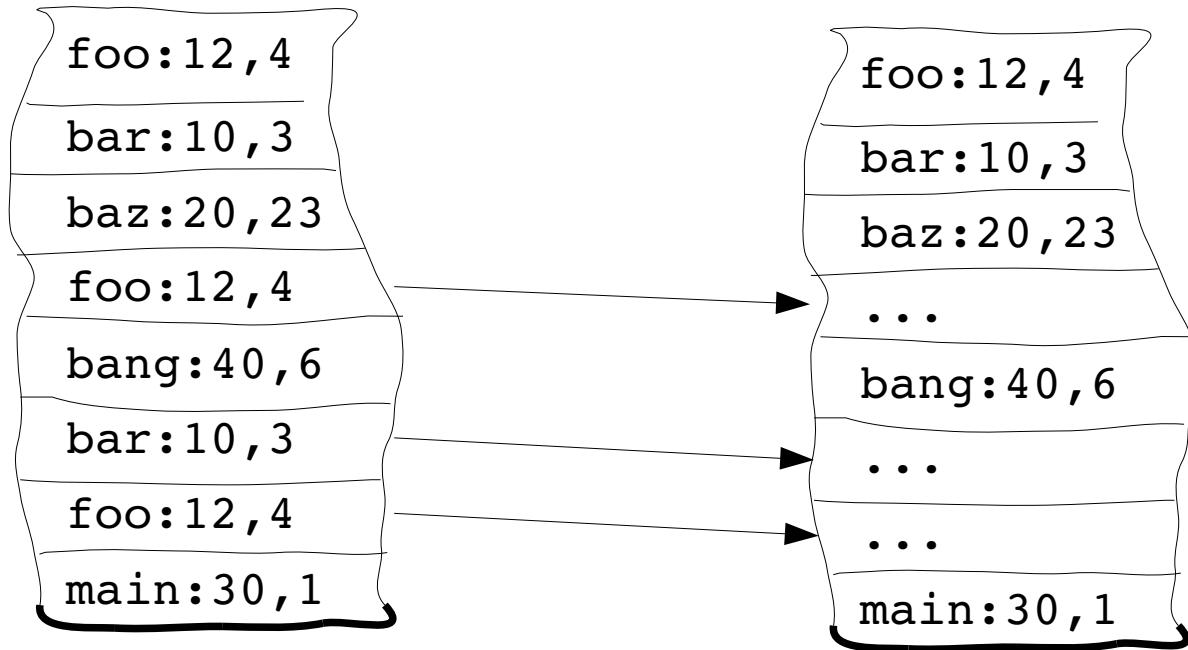
bang:40,6

bar:10,3

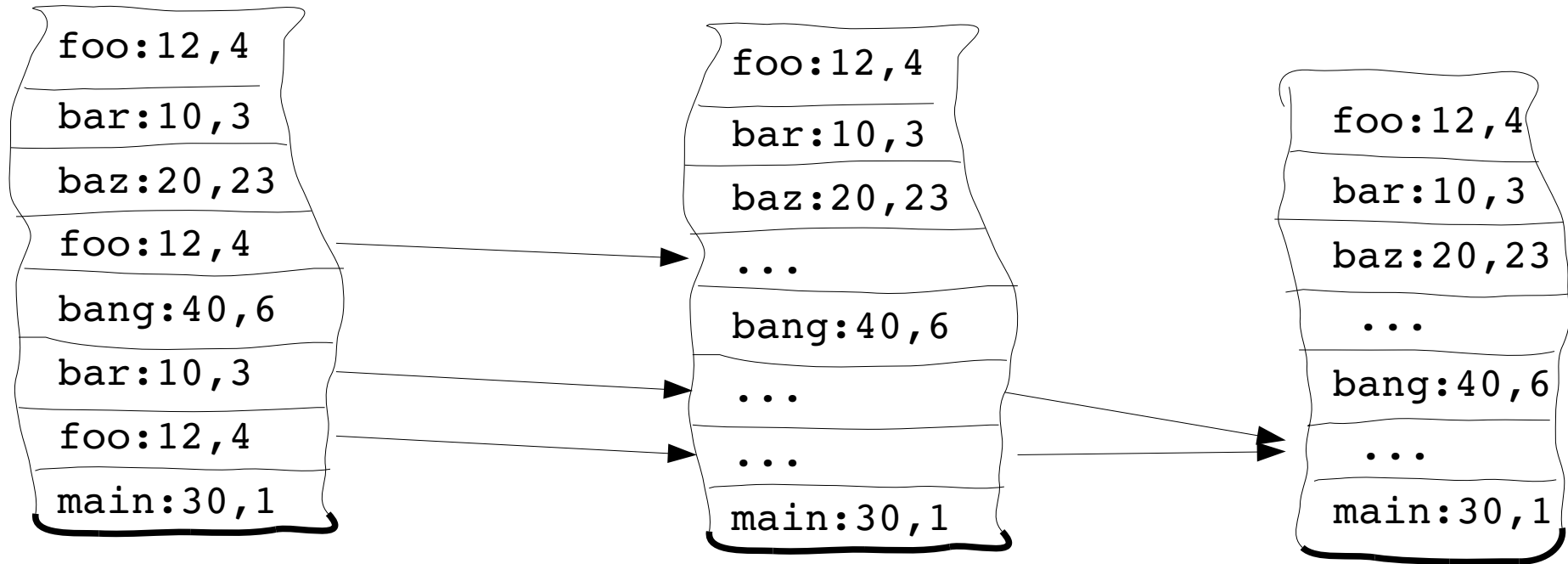
foo:12,4

main:30,1

Intuition



Intuition



Properties

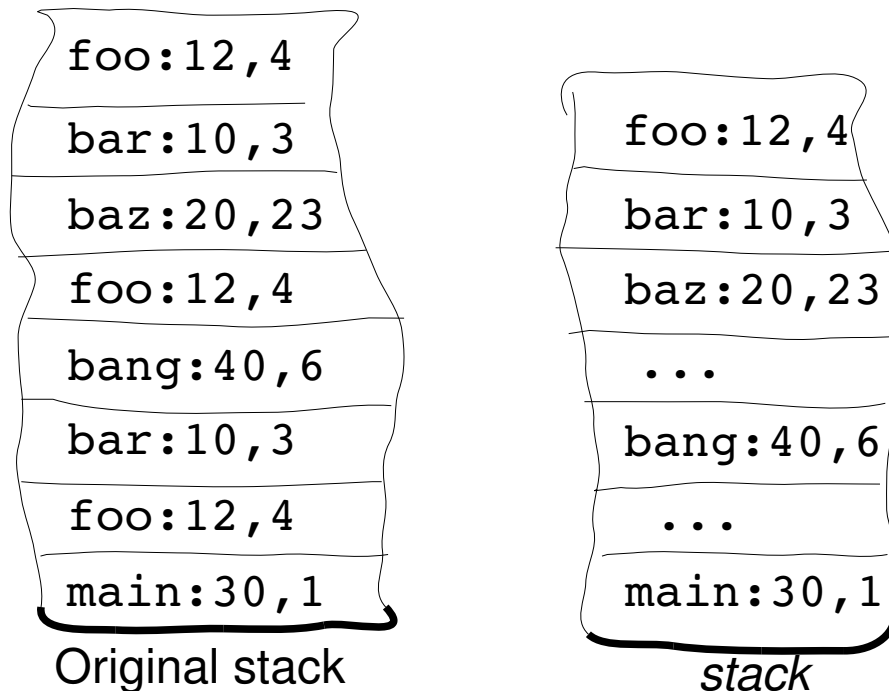
Any call site in the original stack is in the *stack*

Top of *stack* to the first “...” is same as original stack

“...”s only elide call sites that are above them in the *stack*

“...”s are never adjacent

The size of a *stack* is now statically bounded at twice the number of call sites in the program



See the paper for...

Stack implementation

Stack tail hash-consing

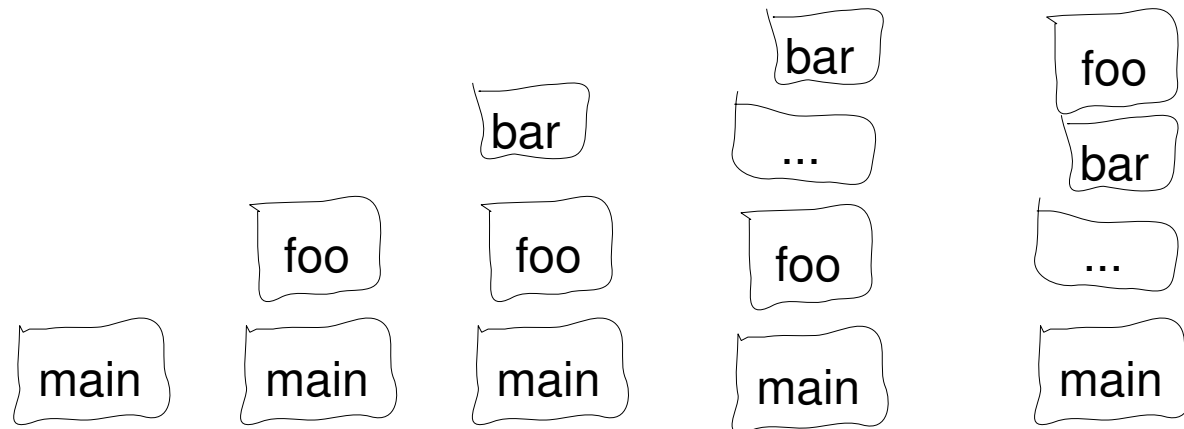
Gory details of how push works

See the paper for...

Stack implementation

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Gory details of how push works

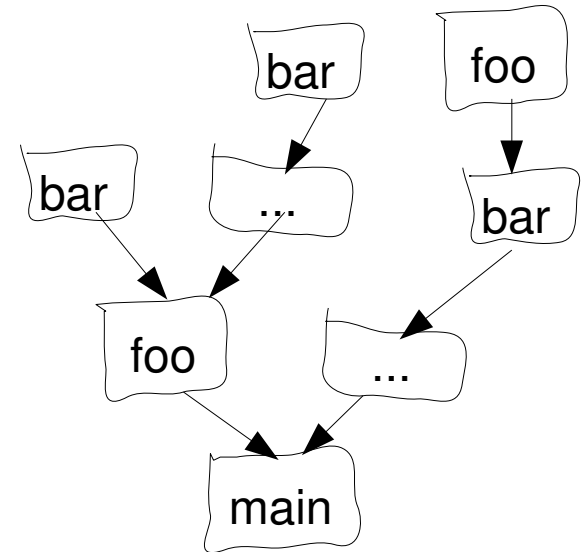
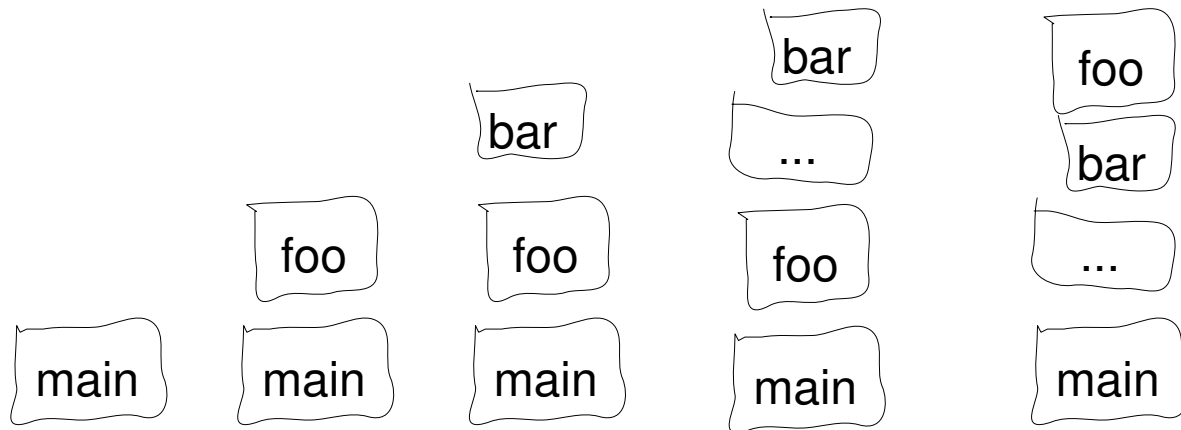


See the paper for...

Stack implementation

Stack tail hash-consing

Gory details of how push works



But wait, there's more!

Tricky cases / open problems:

Desugaring recursive polymorphic functions

CAFs

TypeClasses

Bootstrapping this into existence

But wait, there's more!

- Related Work
 - GHCi debugger
 - S. Marlow, J. Iborra, B. Pope, A. Gill
 - HPC
 - A. Gill, C. Runciman
 - JHC's SRCLOC_ANNOTATE
 - J. Meacham
 - HAT
 - M. Wallace, O. Chitil, T. Brehm, C. Runciman
 - GHC Cost Center Stacks
 - P. Sansom, S. Peyton Jones

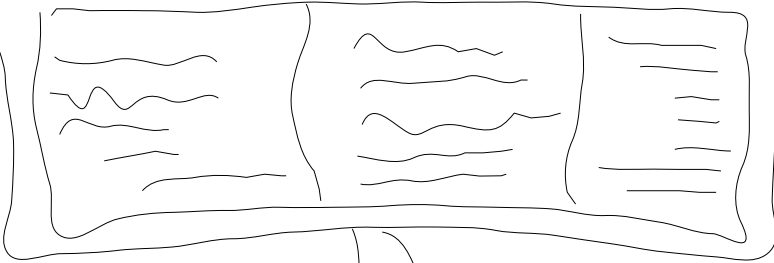
But wait, there's more!

Patches, paper, performance results & slides

`code.haskell.org/explicitCallStackPaper/`

Jake recompiled with an explicit Stack Trace

```
> ghc -fexplicit-call-  
stack-all -o Main  
Main.hs
```

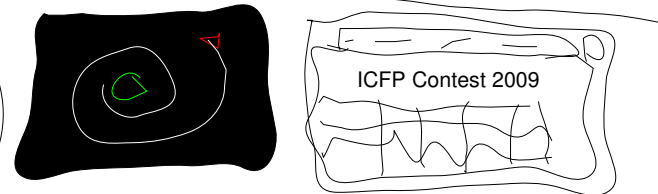


```
./Main  
Main: Prelude.head: empty list  
in head, Prelude.hs:12,23  
in calibrateSensors.hs:20,24  
in bar, Main.hs:60,23  
in bang, Main.hs:120,22  
in main, Main.hs:5,5
```

After debugging for 3 days straight...



And re-ran his program to get the trace



```
> ./Main  
Simulation running...  
Success! Satellite intercepted  
Score: 201
```

...Jake got his program to work!

Tricky open problems

Desugaring woes

```
f 0 = error "Argh!"  
f x = g (x - 1)  
g x = f x
```

Desugaring woes

```
f 0 = error "Argh!"  
f x = g (x - 1)  
g x = f x
```

```
fg_tuple = \dict_num →  
  let {  
    dict_eq = getEqDict dict_num  
  
    f_lcl = \x → case ((==) dict_eq) 0 x) of  
      True → error "Argh"  
      False → g_lcl ((-) dict_num) x 1)  
    g_lcl = \x → f_lcl x  
  } in (f_lcl, g_lcl)  
  
f = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → f_lcl  
  
g = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```


Desugaring woes

```
f 0 = error "Argh!"  
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fg_tuple = \dict_num →  
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  } in (f_lcl, g_lcl)  
  
f = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → f_lcl  
  
g = \dict_num → case (fg_tuple dict_num) of  
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```

Desugaring woes

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f = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → f_lcl  
  
g = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```

Desugaring woes

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f x = g (x - 1)  
g x = f x
```

```
fg_tuple = \dict_num →  
  let {  
    dict_eq = getEqDict dict_num  
  
    f_lcl = \x → case ((==) dict_eq) 0 x) of  
      True → error "Argh"  
      False → g_lcl ((-) dict_num) x 1)  
    g_lcl = \x → f_lcl x  
  } in (f_lcl, g_lcl)
```

```
f = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → f_lcl
```

```
g = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```

Desugaring woes

```
f 0 = error "Argh!"  
f x = g (x - 1)  
g x = f x
```

```
fg_tuple = \dict_num →  
  let {  
    dict_eq = getEqDict dict_num  
  
    f_lcl = \x → case ((==) dict_eq) 0 x) of  
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  (f_lcl, g_lcl) → f_lcl
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  (f_lcl, g_lcl) → g_lcl
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Desugaring woes

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      False → g_lcl ((-) dict_num) x 1)  
    g_lcl = \x → f_lcl x  
  } in (f_lcl, g_lcl)  
  
f = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → f_lcl  
  
g = \dict_num → case (fg_tuple dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```

Desugaring woes

```
f 0 = error "Argh!"  
f x = g (x - 1)  
g x = f x
```

```
fg_tuple_d = \s dict_num →  
  let {  
    dict_eq = getEqDict dict_num  
    s' = push "in fg_tuple:Blah.hs..." s  
    f_lcl = \x → case ((==) dict_eq) 0 x) of  
      True → error s' "Argh"  
      False → g_lcl (((-) dict_num) x 1)  
    g_lcl = \x → f_lcl x  
  } in (f_lcl, g_lcl)
```

```
f_d = \s dict_num → case (fg_tuple_d (push "in f:..." s) dict_num) of  
  (f_lcl, g_lcl) → f_lcl
```

```
g_d = \s dict_num → case (fg_tuple_d (push "in g:..." s) dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```

Desugaring woes

```
f 0 = error "Argh!"  
f x = g (x - 1)  
g x = f x
```

```
fg_tuple_d = \s dict_num →  
  let {  
    dict_eq = getEqDict dict_num  
    s' = push "in fg_tuple:Blah.hs..." s  
    f_lcl = \x → case ((==) dict_eq) 0 x) of  
      True → error s' "Argh"  
      False → g_lcl (((-) dict_num) x 1)  
    g_lcl = \x → f_lcl x  
  } in (f_lcl, g_lcl)
```

```
f_d = \s dict_num → case (fg_tuple_d (push "in f:..." s) dict_num) of  
  (f_lcl, g_lcl) → f_lcl
```

```
g_d = \s dict_num → case (fg_tuple_d (push "in g:..." s) dict_num) of  
  (f_lcl, g_lcl) → g_lcl
```

```
error: yikes!  
in fg_tuple:Blah.hs  
in f:Blah.hs  
in main
```

CAFs

```
e = expensive `seq` f  
  
main = do  
  print e  
  print e
```


CAFs

```
e = expensive `seq` f  
  
main = do  
  print e  
  print e
```

```
e_deb stack = expensive_deb stack1 `seq` f_deb stack2  
  where  
    stack1 = ...  
    stack2 = ...
```