



## On the Efficiency of Estimating Penetrating Rank on Large Graphs

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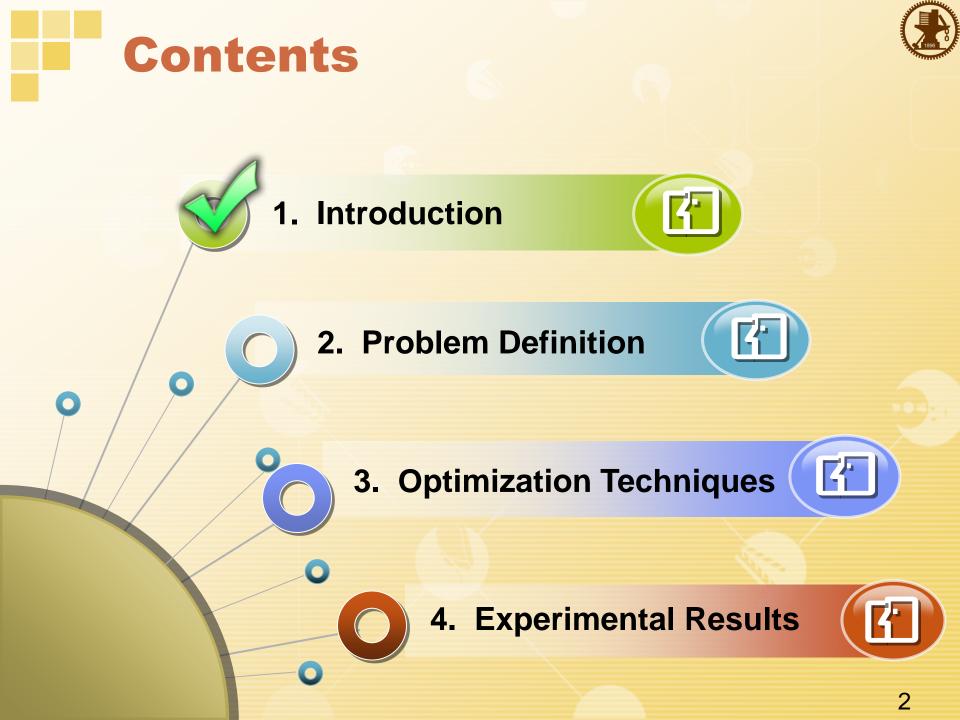
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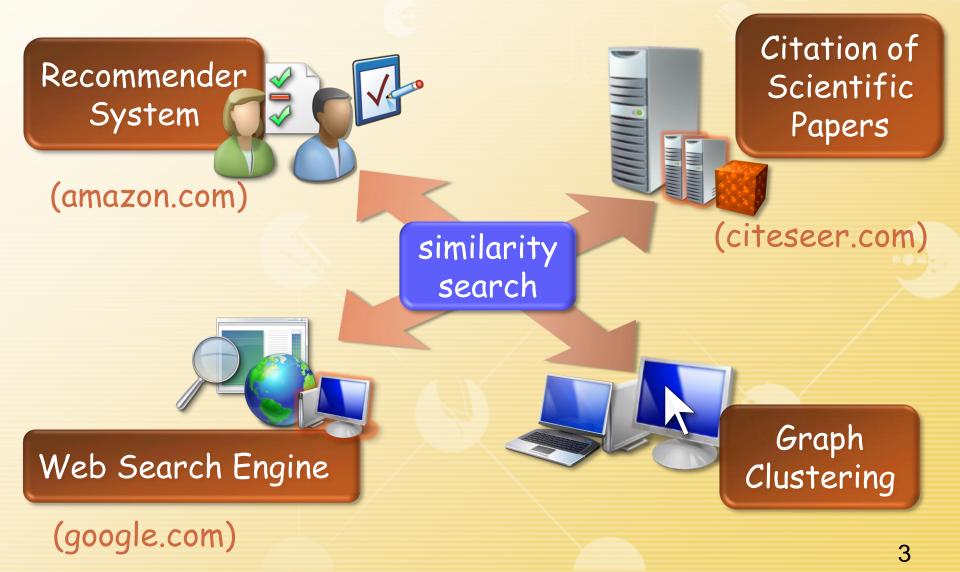






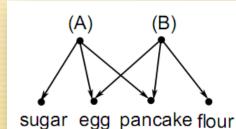
# **1. Introduction**

Many applications require a measure of "similarity" between objects.



P-Rank : A New Link-based Similarity Measure

- Structural Similarity Measure
  - PageRank [Page et. al, 1999]
  - SimRank [Jeh and Widom, KDD 02]
- P(enetrating)-Rank similarity
  - A new promising structural measure [Zhao et. al., CIKM 09]
  - An extension of SimRank metrics
- Basic Philosophy
  - Two entities are similar, if
    - (1) they are referenced by similar entities
    - (2) they reference similar entities



SimRank(A, B) = 0P-Rank(A, B) > 0

# P-Rank Overview



## Features

- Avoiding *"limited information problem"* of SimRank --- By taking account of both in- and out-links
- Defined recursively and is computed iteratively
- Applicable to any domain with object-to-object relationships

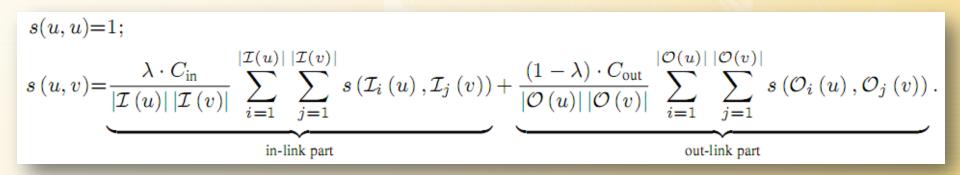
## Challenges

- Costly to compute P-Rank on large graphs
  - Naïve Iteration O(Kn<sup>4</sup>)
    [Zhao et. al., CIKM 09]
  - Partial Sums Amortization O(Kn<sup>3</sup>) [Lizorkin et. al., PVLDB 08]
- Hard to estimate the error for P-Rank approximation
   Radius- and category-based Pruning Rule O(Kd<sup>2</sup>n<sup>2</sup>)
   [Zhao et. al., CIKM 09]

# **P-Rank Formulation**



## Mathematical Formula



Iterative Paradigm

$$\lim_{k \to \infty} s^{(k)}(u, v) = \sup_{k \ge 0} \{ s^{(k)}(u, v) \} = s(u, v)$$

$$\begin{split} s^{(k+1)}\left(u,u\right) &= 1.\\ s^{(k+1)}\left(u,v\right) &= \frac{\lambda \cdot C_{\text{in}}}{|\mathcal{I}(u)||\mathcal{I}(v)|} \sum_{i=1}^{|\mathcal{I}(u)|} \sum_{j=1}^{|\mathcal{I}(v)|} s^{(k)}\left(\mathcal{I}_{i}\left(u\right),\mathcal{I}_{j}\left(v\right)\right) \\ &+ \frac{(1-\lambda) \cdot C_{\text{out}}}{|\mathcal{O}(u)||\mathcal{O}(v)|} \sum_{i=1}^{|\mathcal{O}(u)|} \sum_{j=1}^{|\mathcal{O}(v)|} s^{(k)}\left(\mathcal{O}_{i}\left(u\right),\mathcal{O}_{j}\left(v\right)\right) \end{split}$$

## **Contributions**

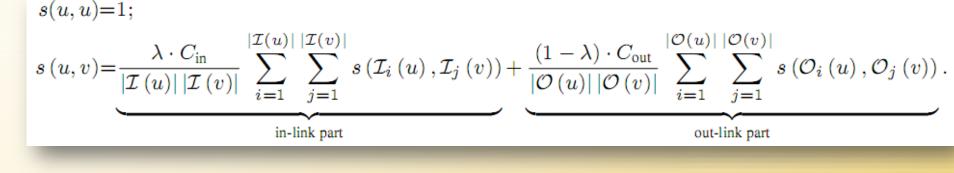


- Characterizing P-Rank as two forms
  - matrix inversion --- deterministic optimization
  - power series --- probabilistic computation
- Deterministic optimization (off-line)
  - eliminating neighborhood structure redundancy
  - quadratic-time with an error bound
- Probabilistic computation (on-line)
  - a sampling approach
  - Inear-time with controlled accuracy

## **P-Rank Matrix Form**



## Iterative Form



## Matrix Form

$$q_{i,j} \triangleq \begin{cases} a_{j,i} / \sum_{j=1}^{n} a_{j,i}, \text{ if } \mathcal{I}(i) \neq \emptyset; \\ 0, & \text{ if } \mathcal{I}(i) = \emptyset. \end{cases} \qquad p_{i,j} \triangleq \begin{cases} a_{i,j} / \sum_{j=1}^{n} a_{i,j}, \text{ if } \mathcal{O}(i) \neq \emptyset; \\ 0, & \text{ if } \mathcal{O}(i) = \emptyset. \end{cases}$$
$$\mathbf{S} = \lambda C_{\text{in}} \cdot \mathbf{Q} \cdot \mathbf{S} \cdot \mathbf{Q}^{T} + (1 - \lambda)C_{\text{out}} \cdot \mathbf{P} \cdot \mathbf{S} \cdot \mathbf{P}^{T} + (1 - \lambda C_{\text{in}} - (1 - \lambda)C_{\text{out}}) \cdot \mathbf{I}_{n}, \end{cases}$$

$$\mathbf{S} = \lambda \cdot C_{\text{in}} \cdot \mathbf{Q} \cdot \mathbf{S} \cdot \mathbf{Q}^T + (1 - \lambda) \cdot C_{\text{out}} \cdot \mathbf{P} \cdot \mathbf{S} \cdot \mathbf{P}^T + \mathbf{I}_n$$

8



# **P-Rank is a Linear Matrix Equation**

Key Observation

$$vec(\mathbf{A} \cdot \mathbf{X} \cdot \mathbf{B}) = (\mathbf{B}^T \otimes \mathbf{A}) \cdot vec(\mathbf{X})$$

$$\mathbf{S} = \lambda \cdot C_{\text{in}} \cdot \mathbf{Q} \cdot \mathbf{S} \cdot \mathbf{Q}^T + (1 - \lambda) \cdot C_{\text{out}} \cdot \mathbf{P} \cdot \mathbf{S} \cdot \mathbf{P}^T + \mathbf{I}_n$$

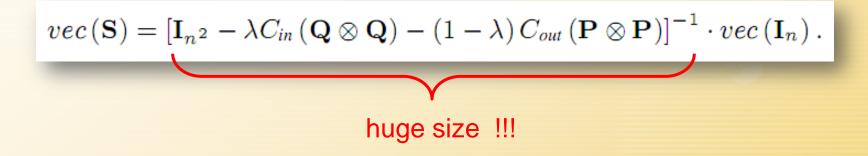
$$(\mathbf{I} - \mathbf{M})^{-1} \mathbf{b}$$
 **x** = **M** · **x** + **b x** =  $\sum_{i=0}^{\infty} \mathbf{M}^i \cdot \mathbf{b}$ 

$$\mathbf{b} = vec(\mathbf{I}_n) \quad \mathbf{x} = vec(\mathbf{s}) \quad \mathbf{M} = \lambda \cdot C_{\text{in}} \cdot (\mathbf{Q} \otimes \mathbf{Q}) + (1 - \lambda) \cdot C_{\text{out}} \cdot (\mathbf{P} \otimes \mathbf{P})$$



# **Two Representations of P-Rank Solution**

Matrix Inversion Form



## Power Series Form

$$vec(\mathbf{S}) = \sum_{i=0}^{\infty} \left[\lambda \cdot C_{in} \cdot (\mathbf{Q} \otimes \mathbf{Q}) + (1-\lambda) \cdot C_{out} \cdot (\mathbf{P} \otimes \mathbf{P})\right]^{i} \cdot vec(\mathbf{I}_{n}).$$



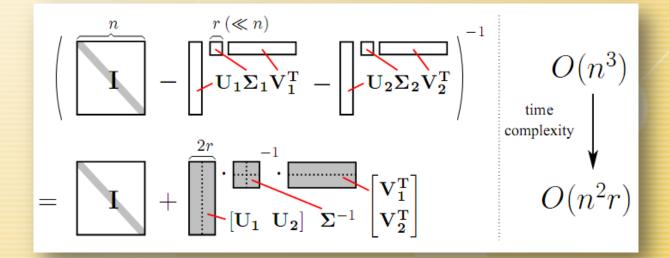
# **P-Rank Deterministic Optimization**

## Basic Idea

## Most real-world graphs are low-rank and sparse.

$$vec(\mathbf{S}) = [\mathbf{I}_{n^2} - \lambda C_{in} (\mathbf{Q} \otimes \mathbf{Q}) - (1 - \lambda) C_{out} (\mathbf{P} \otimes \mathbf{P})]^{-1} \cdot vec(\mathbf{I}_n) .$$
$$\mathbf{U}_1 \mathbf{\Sigma}_1 \mathbf{V}_1^T \qquad \mathbf{U}_2 \mathbf{\Sigma}_2 \mathbf{V}_2^T$$

Extending Woodbury matrix identity





 $^{-1}$ 

# **P-Rank Deterministic Optimization**

P-Rank can be solved as follows.

$$vec(\mathbf{S}) = \left( \tilde{\mathbf{U}}_{\mathbf{Q}} \ \tilde{\mathbf{U}}_{\mathbf{P}} \right) \boldsymbol{\Sigma} \begin{pmatrix} \tilde{\mathbf{V}}_{\mathbf{Q}}^{T} \\ \tilde{\mathbf{V}}_{\mathbf{P}}^{T} \end{pmatrix} vec\left( \mathbf{I}_{n} \right) + vec\left( \mathbf{I}_{n} \right)$$

$$\boldsymbol{\Sigma} = \begin{pmatrix} \frac{1}{\lambda C_{\text{in}}} \tilde{\boldsymbol{\Sigma}}_{\mathbf{Q}}^{-1} - \tilde{\mathbf{V}}_{\mathbf{Q}}^T \tilde{\mathbf{U}}_{\mathbf{Q}} & -\tilde{\mathbf{V}}_{\mathbf{Q}}^T \tilde{\mathbf{U}}_{\mathbf{P}} \\ -\tilde{\mathbf{V}}_{\mathbf{P}}^T \tilde{\mathbf{U}}_{\mathbf{Q}} & \frac{1}{(1-\lambda)C_{\text{out}}} \tilde{\boldsymbol{\Sigma}}_{\mathbf{P}}^{-1} - \tilde{\mathbf{V}}_{\mathbf{P}}^T \tilde{\mathbf{U}}_{\mathbf{P}} \end{pmatrix}$$

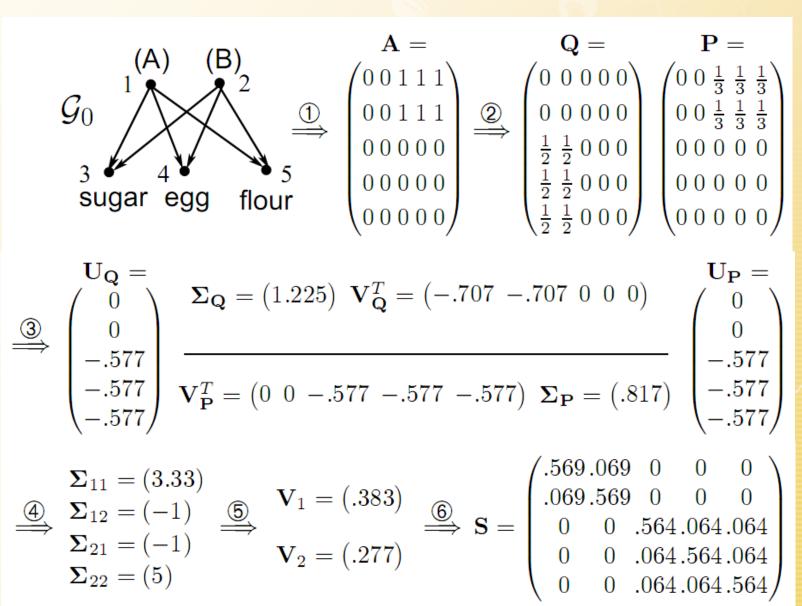
where a tilde denotes the self-Kronecker product of a matrix, e.g.,  $\mathbf{\tilde{U}_Q} = \mathbf{U_Q} \otimes \mathbf{U_Q}$ 

Complexity

 $O(r^2 + r^6)$  time,  $O(r \cdot max\{r^3, n\})$  space



## Example



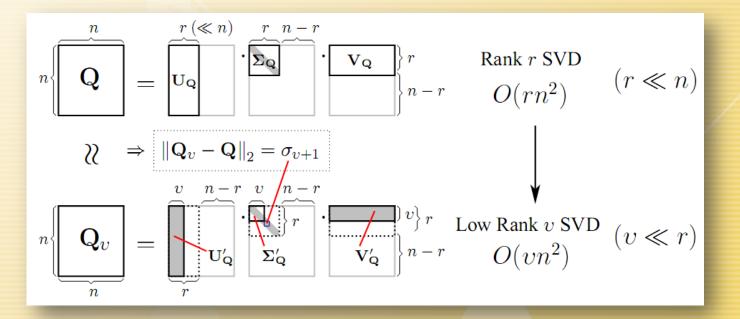


# **P-Rank Deterministic Approximation**

P-Rank matrix inversion form

$$vec(\mathbf{S}) = [\mathbf{I}_{n^2} - \lambda C_{in} (\mathbf{Q} \otimes \mathbf{Q}) - (1 - \lambda) C_{out} (\mathbf{P} \otimes \mathbf{P})]^{-1} \cdot vec(\mathbf{I}_n).$$
$$\mathbf{U}_1 \mathbf{\Sigma}_1 \mathbf{V}_1^T \qquad \mathbf{U}_2 \mathbf{\Sigma}_2 \mathbf{V}_2^T$$

Reduced SVD for P-Rank Approximation





# **P-Rank Deterministic Approximation**

Approximation Error

$$\epsilon_{\upsilon} \leq \frac{\lambda C_{\mathit{in}} \sigma_1 \sigma_{\upsilon+1} + (1-\lambda) C_{\mathit{out}} \bar{\sigma}_1 \bar{\sigma}_{\upsilon+1}}{1 - \lambda C_{\mathit{in}} - (1-\lambda) C_{\mathit{out}}} r$$

e.g., WIKI 0715  $(r = 15 \text{K}, \sigma_1 = 1.12, \bar{\sigma}_1 = 1.08)$ 

Setting  $C_{\rm in} = 0.8, C_{\rm out} = 0.6$ , and  $\lambda = 0.5$ 

 $\epsilon_{\upsilon} \le \frac{0.5 \times 0.8 \times 1.12 + 0.5 \times 0.6 \times 1.08}{1 - 0.5 \times 0.8 - 0.5 \times 0.6} \times 10^{-7} \times 15 \text{K} = 0.0039$ 

Complexity

Time: 
$$O\left(vn^2+v^6\right)$$
 with  $v\leq r$ 

Space:  $O(v \cdot \max\{v^3, n\})$ 



## Key Observation

P-Rank can be viewed as a geometric sum of random walks

$$vec(\mathbf{S}) = \sum_{i=0}^{\infty} \left[\lambda \cdot C_{in} \cdot (\mathbf{Q} \otimes \mathbf{Q}) + (1-\lambda) \cdot C_{out} \cdot (\mathbf{P} \otimes \mathbf{P})\right]^{i} \cdot vec(\mathbf{I}_{n})$$

s (u,v) represents how soon two surfers are expected to meet

## ✤ Main idea

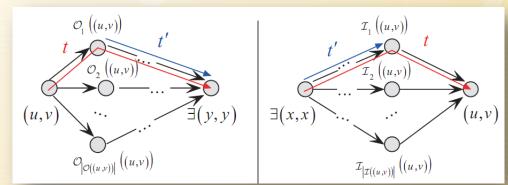
 • utilize the first hitting time τ(u, v) of coalescing walks to estimate s (u, v)

$$s(u,v) = \mathbb{E}(\lambda \cdot C_{in}^{\tau_1(u,v)} + (1-\lambda) \cdot C_{out}^{\tau_2(u,v)})$$



#### Random Surfer Model

♦ one-step path transformation T : t'  $\rightarrow$  t



Iength

$$l(t) = l(t') + 1$$

probability

$$p\left(T\left(t'\right)\right) = \begin{cases} \frac{1}{|\mathcal{I}((u,v))|} \cdot p\left(t'\right), t' : \exists (x,x) \to (u,v);\\ \frac{1}{|\mathcal{O}((u,v))|} \cdot p\left(t'\right), t' : (u,v) \to \exists (y,y). \end{cases}$$

Equivalence of Sampling approach

$$\begin{split} s\left(u,v\right) &= \lambda \cdot \sum_{t: \exists (x,x) \to (u,v)} p\left(t\right) \cdot C_{\mathrm{in}} \stackrel{l(t)}{\longrightarrow} + (1-\lambda) \cdot \sum_{t:(u,v) \to \exists (y,y)} p\left(t\right) \cdot C_{\mathrm{out}} \stackrel{l(t)}{\longrightarrow} \\ &= \frac{\lambda \cdot C_{\mathrm{in}}}{\left|\mathcal{I}\left(u\right)\right| \left|\mathcal{I}\left(v\right)\right|} \cdot \sum_{i=1}^{\left|\mathcal{I}\left(u\right)\right|} \sum_{j=1}^{\left|\mathcal{I}\left(u\right)\right|} s\left(\mathcal{I}_{i}\left(u\right), \mathcal{I}_{j}\left(v\right)\right) + \frac{(1-\lambda) \cdot C_{\mathrm{out}}}{\left|\mathcal{O}\left(u\right)\right| \left|\mathcal{O}\left(v\right)\right|} \cdot \sum_{i=1}^{\left|\mathcal{O}\left(u\right)\right|} s\left(\mathcal{O}_{i}\left(u\right), \mathcal{O}_{j}\left(v\right)\right) . \end{split}$$



## Complexity

- ♦ Time O (N·n)
- Space O (n + N)

where N : sample size, n : # of vertices

Sample Size

♦ N ≥ -2 [( $\sigma/\epsilon$ )<sup>2</sup> log α] suffices to ensure that

 $\Pr\left(|s_N - s| \ge \epsilon\right) < \alpha$ 

In practice, N << n.</p>

e.g., on DBLP (98-07) For n = 10K,  $\epsilon = 0.15\sigma$ ,  $\alpha = 0.05$ , we have  $N \ge -2[0.15^{-2} \log(0.05)] = 267$ .



#### Error Bound

Let 
$$Err \triangleq \sup_{N \ge 1} \Pr\left(|\hat{s}_N - s| \ge \epsilon\right)$$

upper bound - by Bernstein's Theorem

$$Err \le \exp(-N\epsilon^2/(2\sigma^2))$$

Iower bound - by Central Limit Theorem

$$Err \ge \Pr\left(\left|\frac{1}{\sqrt{N}}\sum_{i=1}^{N}\left(\frac{\hat{s}_{N}^{(i)}-s}{\sigma}\right)\right| \ge \frac{\epsilon\sqrt{N}}{\sigma}\right) = 2 - 2\Phi\left(\frac{\epsilon\sqrt{N}}{\sigma}\right)$$

#### Relative Order Preserving

If 
$$s(u,v) > s(u,w) + \epsilon$$
, then

$$\Pr(\hat{s}_N(u,v) - \hat{s}_N(u,w) > \epsilon) \le \exp(-N\epsilon^2/2)$$



## Experiment

#### Datasets

- Synthetic data (RAND 0.5M-3.5M)
- Real data (AMZN, DBLP, WIKI)

	0505	0601			
$ \mathcal{V} $	410K	402K			
$ \mathcal{E} $	3,356K	3,387K			
Table 2: AMZN					

	98-99	98-01	98-03	98-05	98-07			
기	1,525	3,208	5,307	7,984	10,682 54,844			
1	5,929	13,441	24,762	39,399	54,844			
	Table 3: DBLP							

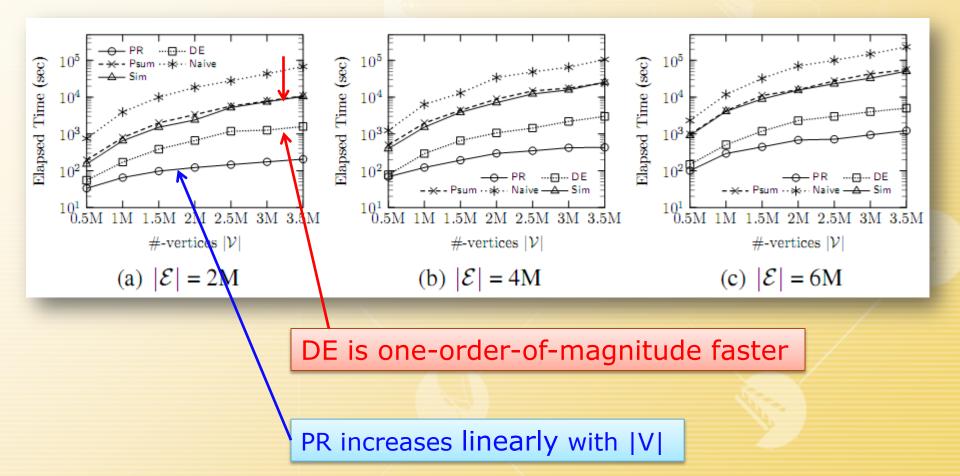
	0715	0827	0919			
$ \mathcal{V} $	3,088K	3,102K	3,116K			
$ \mathcal{E} $	1,126K	1,134K	1,142K			
Table 4: WIKI						

- Compared Algorithms
  - DE P-Rank, PR P-Rank
  - Naive, radius-based pruning iteration [Zhao et al, CIKM 2009]
  - Psum, leveraging a partial sum function to compute P-Rank
  - Sim, a SimRank algorithm, taking account of the evidence factor for incident vertices



## **Experiment (1)**

#### Scalability on Synthetic Datasets

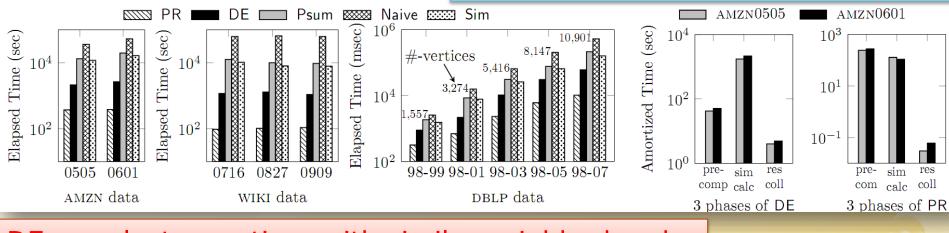






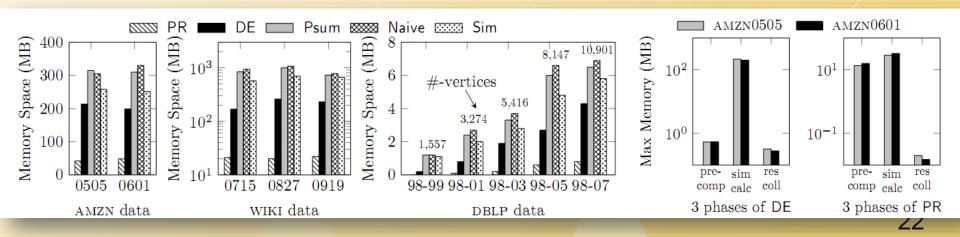
#### Computational Time on Real Datasets

PR outperforms the other approaches.



#### DE can cluster vertices with similar neighborhood.

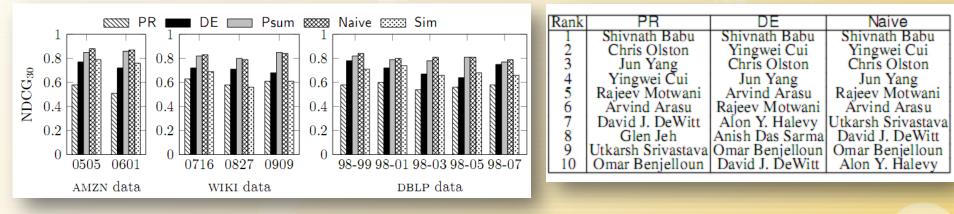
#### Memory Space on Real Datasets





## **Experiment (3)**

#### Accuracy on Real Datasets



Top-10 Co-authors of Jennifer Widom on DBLP

NDCG<sub>p</sub> = 
$$\frac{1}{\text{IDCG}_p} \sum_{i=1}^{p} (2^{\text{rank}_i} - 1) / (\log_2 (1+i))$$

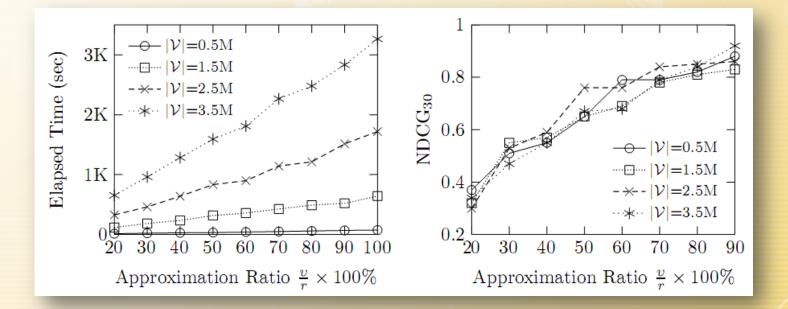
DE achieves higher accuracy than PR.

The accuracy of PR is not that good because a few FPTs are neglected with certain probability by sampling.



## **Experiment (4)**

#### Effects of u for DE

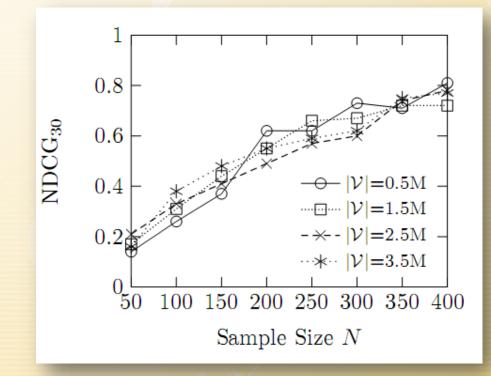


Adding u induces smaller errors, but increases the time up to rank r.





Effects of N for PR



Adding samples of FPTs reduces errors

When N > 300, higher accuracy could be expected (NDCG<sub>30</sub> > 0.6)



## **Conclusions**

Two matrix forms are investigated to characterize P-Rank.

- Using matrix inversion form, we propose DE P-Rank to reduce the time from cubic to quadratic.
- Sy leveraging reduced SVD, the error estimate is obtained for P-Rank approximation.
- Using power series form, we present PR P-Rank to speed up the computation of P-Rank in linear time with controlled accuracy.



# Thank You !