

Abstraction-based Verification of Infinite-state Data-aware Systems

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1 Motivation and Background:

- ▶ **Data-aware Systems:** new paradigm in Service-oriented Computing [CH09]
- ▶ GSM [HDM⁺11], KAB [BCM⁺13], Situation Calculus [DLP16], Reactive Modules [AH99].
- ▶ English (ascending bid) auctions as Data-aware Systems

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2 Main Task: **formal** verification of **infinite-state** Data-aware Systems

- ▶ Given a model \mathcal{M}_S of system S and a formula ϕ_P for property P ,

does $\mathcal{M}_S \models \phi_P$?

- ★ model checking is appropriate for control-intensive applications...
- ★ ...but less suited for data-intensive applications (data range over infinite domains) [BK08]

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3 Key Result:

- ▶ Under specific conditions, the verification of DaS is decidable
- ⇒ The verification of various types of auction is decidable

Data-aware Systems

Outline

- Recent paradigm in Service-Oriented Computing [CH09, DSV07, DHPV09].
 - ▶ aka data-driven/data-centric systems
 - ▶ **motto**: let's give *data* and *processes* the same relevance!
 - ▶ key idea behind the UE STREP project ACSI (<http://acsi-project.haifa.il.ibm.com/>)

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- ACSI: Artifact-Centric Service Interoperation
 - ▶ **Artifact**: data model + lifecycle
 - ★ (nested) records equipped with actions
 - ★ actions may affect several artifacts
 - ★ evolution stemming from the interaction with other artifacts/external actors
 - ▶ **Artifact System**: interacting artifacts, representing services, manipulated by agents.
 - ★ several frameworks to formalise Artifact Systems and DaS in general (GSM, KAB, ...).

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 - ▶ the auctioneer and bidders compare bids
 - ▶ the bidders' behaviour depends on the value of bids

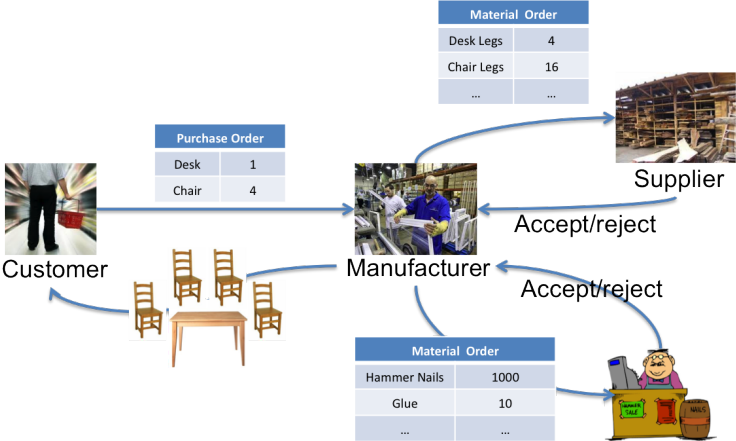
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- **Logical Perspective**: first-order modal (temporal) Kripke models

Data-aware Systems

Order-to-Cash Scenario



Data-aware Systems

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Assumptions:

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- each bidder is rational
- she has an **intrinsic value** for each item being auctioned
- and she keeps this information **private** from other bidders and the auctioneer

Data-aware Systems

Auction Data Model

<i>Bidding</i>					
<i>item</i>	<i>base_price</i>	<i>bid₁</i>	<i>...</i>	<i>bid_ℓ</i>	<i>status</i>

- $init_A(item, base_price)$
- $bid_i(item, bid)$
- $time_out(item)$
- $skip_A$
- $skip_i$
- ...

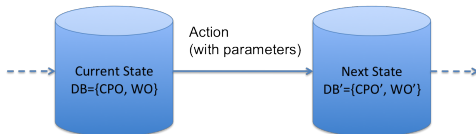
<i>trueValue_i</i>	
<i>item</i>	<i>true_value</i>

- $init_i(item, true_value)$
- ...

Data-aware Systems

Auction Lifecycle

- Agents operate on the data model
 - ▶ e.g., the bidder sends a new bid to the auctioneer
- Actions add/remove artifacts or change artifact attributes
 - ▶ e.g., the auctioneer puts a new item on auction
- The whole system can be seen as a dynamic *data-aware* system
 - ▶ at every step, an action yields a change in the current state



Research questions

- 1 Which syntax and semantics to specify Data-aware Systems?

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- ② Is verification of DaS decidable?

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- ② Is verification of DaS decidable?
- ③ If not, can we identify **interesting** fragments that are reasonably well-behaved?

Challenges

Distributed (multi-agent) systems, but . . .

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Distributed (multi-agent) systems, but . . .

- . . . states have a relational structure,
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⇒ the model checking problem cannot be tackled by standard techniques.

Data-aware Systems

Preliminary Results

- ④ **Artifact-centric Multi-agent Systems (AC-MAS)** as a formal model for DaS.

Intuition: databases that evolve over time and are manipulated by agents.

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- 2 **Specification language:** first-order extensions of temporal (strategy) logics

$$AG \forall it, \vec{bd}, s (\exists! bp \text{ Bidding}(it, \vec{bd}, bp, s) \wedge \exists^{\leq 1} tv \text{ trueValue}_i(it, tv))$$

each item has exactly one base price, while bidders associate at most one true value to each item (possibly none).

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Main result: under specific conditions MC can be reduced to the finite case.

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Main result: under specific conditions MC can be reduced to the finite case.

- 4 **Case study:** modelling and verifying auctions as AC-MAS.

The data model of DaS is given as a database.

- a **database schema** is a *finite* set $\mathcal{D} = \{P_1/a_1, \dots, P_n/a_n\}$ of (typed) relation symbols P_i with arity $a_i \in \mathbb{N}$
- Consider a (possibly infinite) interpretation domain U .
A **db instance** on U is a mapping D associating each symbol P_i with a *finite* a_i -ary relation on U
- the domain U may be ordered (e.g. reals and rationals with \leq)
- the **active domain** $adom(D)$ is the set of all $u \in U$ appearing in some $D(P_i)$.
The active domain is always finite
- the **disjoint union** $D \oplus D'$ is the $(\mathcal{D} \cup \mathcal{D}')$ -interpretation s.t.
 - (i) $D \oplus D'(P_i) = D(P_i)$
 - (ii) $D \oplus D'(P'_i) = D'(P_i)$

Artifact-centric Multi-agent Systems

Agents

Agents have partial observability (*imperfect information*) of the system.

- An **agent** $i = \langle \mathcal{D}_i, Act_i, Pr_i \rangle$ is such that
 - ▶ she registers her information in the **local database schema** \mathcal{D}_i , and
 - ▶ performs the **parametric actions** $\alpha(\vec{x})$ in Act_i
 - ▶ according to the **local protocol** $Pr_i : \mathcal{D}_i(U) \mapsto 2^{Act_i(U)}$
- the setting is inspired by the *interpreted systems semantics* for MAS [FHMV95],...
- ...but here the local state of each agent is relational.

Agents manipulate data and have (partial) observability of the information contained in the global db schema $\mathcal{D} = \mathcal{D}_1 \cup \dots \cup \mathcal{D}_\ell$.

Example 1: English Auction

- agents: \underline{a} uctioneer, \underline{b} idder₁, ..., \underline{b} idder _{ℓ}
- local db schema \mathcal{D}_a for auctioneer
 - ▶ $Bidding(item, base_price, bid_1, \dots, bid_\ell, status)$
- local db schema \mathcal{D}_i for bidders
 - ▶ $Bidding(item, base_price, bid_1, \dots, bid_\ell, status)$
 - ▶ $TValue_i(item, true_value)$
- then, $\mathcal{D} = \{Bidding, TValue_1, \dots, TValue_\ell\}$
- actions introduce values from an infinite domain $U = Items \cup \mathbb{Q} \cup \{active, term\}$:
 - ▶ $init_a(item, base_price)$, $time\ out(item)$, $skip_a$ belong to Act_a
 - ▶ $init_i(item, true_value)$, $bid_i(item, bid)$, $skip_i$ belong to each Act_i
- the protocol function specifies the preconditions for actions:
 - ▶ e.g., $bid_i(item, bid) \in Pr_i(D)$ whenever
 - ★ $item$ appears in $D(TValue_i)$
 - ★ for all $j \neq i$, $bid_j < bid \leq true_value_j$
 - ★ $D(status) = active$ for $item$
 - ▶ the $skip$ actions are always enabled.

Artifact-centric Multi-agent Systems

The Transition System

Agents are modules that can be composed together to obtain AC-MAS.

- a **global state** $s = \langle D_0, \dots, D_\ell \rangle$ registers information about all agents.
- an **AC-MAS** $\mathcal{P} = \langle Ag, s_0, \rightarrow \rangle$ describes the interactions of ...
 - ▶ a **finite set** $Ag = \{a_0, \dots, a_\ell\}$ of agents
 - ▶ from some **initial global state** s_0
 - ▶ according to the **transition relation** $s \xrightarrow{\alpha(\vec{u})} s'$
- AC-MAS are infinite-state systems in general

AC-MAS are first-order temporal structures.

⇒ FO temporal logics can be used as specification languages.

Example 2: the Auction AC-MAS

The **Auction AC-MAS** $\mathcal{A} = \langle Ag, s_0, \rightarrow \rangle$ is given as

- $Ag = \{a, b_1, \dots, b_\ell\}$
- s_0 is the **empty interpretation** of $\mathcal{D} = \{Bidding, TValue_1, \dots, TValue_\ell\}$
- \rightarrow is the **transition relation** s.t. $s \xrightarrow{\alpha(\vec{u})} s'$ whenever
 - ▶ $\alpha_j = bid_j(item, bid')$ and s' modifies s by replacing any tuple $(item, \dots, bid_j, \dots, status)$ in $D_s(Bidding)$ with $(item, \dots, bid'_j, \dots, status)$
 - ▶ $\alpha_A = timeout(item)$ and the value of $status$ in $D_{s'}(Bidding)$ for $item$ is *term*
 - ▶ ...

Syntax: First-order CTL

- Data call for First-order Logic
- Evolution calls for Temporal Logic

The specification language **FO-CTL**:

$$\varphi ::= P(t_1, \dots, t_a) \mid t = t' \mid t \leq t' \mid \neg\varphi \mid \varphi \rightarrow \varphi \mid \forall x\varphi \mid AX\varphi \mid A\varphi U\varphi \mid E\varphi U\varphi$$

where P is any relation symbol in \mathcal{D} .

Alternation of free variables and modal operators is enabled.

- We can also deal with FO extensions of ATL, as well as epistemic modalities [BLP14, BL16].

Semantics of FO-CTL

Formal definition

An **assignment** is a function $\sigma : Var \rightarrow U$.

An AC-MAS \mathcal{P} **satisfies** an FO-CTL formula φ in a state s for an assignment σ , iff

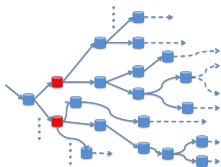
$(\mathcal{P}, s, \sigma) \models P(\vec{t})$	iff	$\langle \sigma(t_1), \dots, \sigma(t_a) \rangle \in D_s(P)$
$(\mathcal{P}, s, \sigma) \models t = t'$	iff	$\sigma(t) = \sigma(t')$
$(\mathcal{P}, s, \sigma) \models t \leq t'$	iff	$\sigma(t) \leq \sigma(t')$
$(\mathcal{P}, s, \sigma) \models \neg\varphi$	iff	$(\mathcal{P}, s, \sigma) \not\models \varphi$
$(\mathcal{P}, s, \sigma) \models \varphi \rightarrow \psi$	iff	$(\mathcal{P}, s, \sigma) \not\models \varphi$ or $(\mathcal{P}, s, \sigma) \models \psi$
$(\mathcal{P}, s, \sigma) \models \forall x\varphi$	iff	for every $u \in \text{adom}(s)$, $(\mathcal{P}, s, \sigma_u^x) \models \varphi$
$(\mathcal{P}, s, \sigma) \models AX\varphi$	iff	for every run r , $r(0) = s$ implies $(\mathcal{P}, r(1), \sigma) \models \varphi$
$(\mathcal{P}, s, \sigma) \models A\varphi U\varphi'$	iff	for every run r , $r(0) = s$ implies $(\mathcal{P}, r(k), \sigma) \models \varphi'$ for some $k \geq 0$, and $(\mathcal{P}, r(k'), \sigma) \models \varphi$ for every $0 \leq k' < k$
$(\mathcal{P}, s, \sigma) \models E\varphi U\varphi'$	iff	for some run r , $r(0) = s$, $(\mathcal{P}, r(k), \sigma) \models \varphi'$ for some $k \geq 0$, and $(\mathcal{P}, r(k'), \sigma) \models \varphi$ for all $0 \leq k' < k$

Active-domain semantics, but...

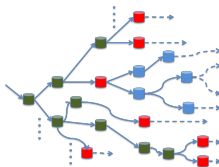
- ...we can refer to individuals that no longer exist
- the number of states is infinite in general

Semantics of FO-CTL

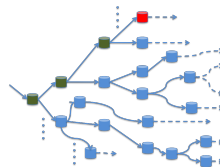
Intuition



(a) $AX\varphi$



(b) $A\varphi U\psi$



(c) $E\varphi U\psi$

Verification of AC-MAS

How do we check FO-CTL specifications on auctions?

- for each bidder, each bid is less than or equal to her true value:

$$AG \forall it, \vec{x}, bd_i, \vec{y}, tv (Bidding(it, \vec{x}, bd_i, \vec{y}) \wedge TValue_i(it, tv) \rightarrow bd_i \leq tv)$$

- each bidder can raise her bid unless she has already hit her true value:

$$AG \forall it, \vec{x}, bd_i, \vec{y} (Bidding(it, \vec{x}, bd_i, \vec{y}) \rightarrow \\ \rightarrow (TValue_i(it, bd_i) \vee EF \exists \vec{x}', bd'_i, \vec{y}' (bd'_i > bd_i \wedge Bidding(it, \vec{x}', bd'_i, \vec{y}'))))$$

- define

$$Win_i(it) = Status(it, term) \wedge \exists \vec{x}, bd_i, \vec{y} (Bidding(it, \vec{x}, bd_i, \vec{y}) \wedge \\ \wedge \bigwedge_{j \neq i} \forall \vec{x}', bd_j, \vec{y}' (Bidding(it, \vec{x}', bd_j, \vec{y}') \rightarrow bd_j < bd_i))$$

Manipulability: bidder b_i will necessarily win the auction for item it eventually

$$AF Win_i(it)$$

Problem: the infinite domain U may generate infinitely many states!

Investigated solution: can we **simulate** the **concrete** values in U with a finite set of **abstract** symbols?

Bisimulation: Isomorphism

- two states s, s' are **isomorphic**, or $s \simeq s'$, if there is a bijection

$$\iota : \text{adom}(s) \mapsto \text{adom}(s')$$

such that for every \vec{u} in $\text{adom}(s)$, $i \in \text{Ag}$, $\vec{u} \in D_i(P) \Leftrightarrow \iota(\vec{u}) \in D'_i(P)$

	$D(P_i)$	
P_1	a	b
P_2	b	c
P_3	d	e

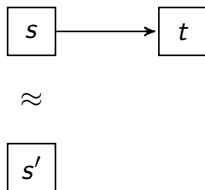
 \simeq

	$D'(P_i)$	
P_1	1	2
P_2	2	3
P_3	4	5

- $\iota : a \mapsto 1$
 $b \mapsto 2$
 $c \mapsto 3$
 $d \mapsto 4$
 $e \mapsto 5$

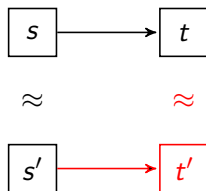
Bisimulation

- two states s, s' are **bisimilar**, or $s \approx s'$, if
 - 1 $s \approx s'$
 - 2 if $s \rightarrow t$ then for some t' , $s' \rightarrow t'$, $s \oplus t \approx s' \oplus t'$, and $t \approx t'$



Bisimulation

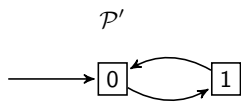
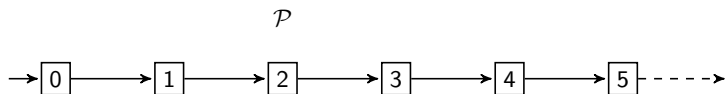
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 - $s \approx s'$
 - if $s \rightarrow t$ then for some t' , $s' \rightarrow t'$, $s \oplus t \approx s' \oplus t'$, and $t \approx t'$



- the other direction holds as well

Bisimulation

However, bisimulations are not sufficient to preserve FO-CTL formulas:



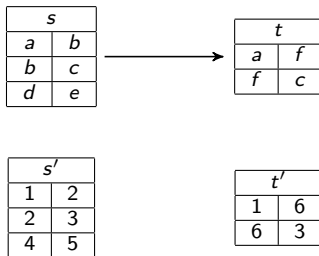
$$\phi = AG \forall x (P(x) \rightarrow AX AG \neg P(x))$$

Uniformity

- The behaviour of uniform AC-MAS is **independent** from data not explicitly mentioned in the system description.
- related to the notion of **genericity** in databases.

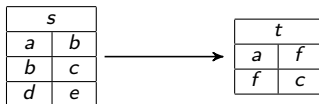
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- more formally, an AC-MAS \mathcal{P} is **uniform** iff for states $s, t, s' \in \mathcal{S}$ and $t' \in \mathcal{D}(U)$,
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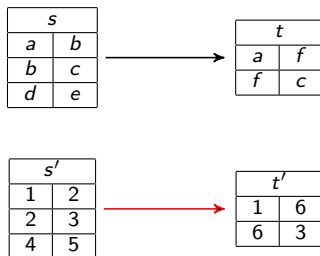
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- Uniform AC-MAS cover most cases of interest
 - ▶ GSM [HDDM⁺11], KAB [BCM⁺13], Situation Calculus [DLP16], Reactive Modules [BL16]
 - ▶ by assuming suitable restrictions on the language (e.g., no function symbols)

Bisimulation and Equivalence w.r.t. FO-CTL

Theorem (Preservation Result)

Consider

- bisimilar and uniform AC-MAS \mathcal{P} and \mathcal{P}'
- an FO-CTLK formula φ

If

- 1 $|U'| \geq 2 \cdot \sup_{s \in \mathcal{P}} \{|adom(s)|\} + |vars(\varphi)|$
- 2 $|U| \geq 2 \cdot \sup_{s' \in \mathcal{P}'} \{|adom(s')|\} + |vars(\varphi)|$

then

$$\mathcal{P} \models \varphi \quad \text{iff} \quad \mathcal{P}' \models \varphi$$

The condition on domains allows us to mimick the transitions in each system.

Can we apply this result to obtain finite abstractions?

Abstraction

Abstractions are defined in an agent-based, modular way.

- Let $i = \langle \mathcal{D}, Act, Pr \rangle$ be an agent defined on domain U .
Given domain U' , the **abstract agent** $i' = \langle \mathcal{D}, Act, Pr' \rangle$ on U' is s.t.
 - ▶ Pr' is the smallest function s.t. for every $D' \in \mathcal{D}'(U')$, if
 - 1 $D' \simeq D$ for some witness ι
 - 2 $\alpha(\vec{u}) \in Pr(D)$then $\alpha(\iota(\vec{u})) \in Pr'(D')$.
- Let $\mathcal{P} = \langle Ag, s_0, \rightarrow \rangle$ be an AC-MAS.
The **abstraction** $\mathcal{P}' = \langle Ag', s'_0, \rightarrow' \rangle$ of \mathcal{P} is an AC-MAS s.t.
 - ▶ Ag' be the set of abstract agents on U'
 - ▶ $s'_0 \simeq s_0$
 - ▶ \rightarrow' is the smallest function s.t. if
 - 1 $s \xrightarrow{\alpha(\vec{u})} t$
 - 2 $s \oplus t \simeq s' \oplus t'$ for some witness ιthen $s' \xrightarrow{\alpha(\iota(\vec{u}))} t'$.

Abstraction

- Let $N_{Ag} = \sum_{i \in Ag} \max_{\{\alpha(\vec{x}) \in Act_i\}} |\vec{x}|$ be the sum of the maximum numbers of parameters contained in the action types of each agent

Lemma (Abstraction Existence)

Consider

- a **uniform AC-MAS** \mathcal{P}
- a set U' s.t. $|U'| \geq 2 \sup_{s \in \mathcal{P}} |adom(s)| + N_{Ag}$

Then, there exists an abstraction \mathcal{P}' of \mathcal{P} that is **uniform** and **bisimilar** to \mathcal{P} .

How can we obtain **finite** abstractions?

Bounded Models and Finite Abstractions

- An AC-MAS \mathcal{P} is ***b*-bounded** iff for all $s \in \mathcal{P}$, $|adom(s)| \leq b$
- Bounded systems can still be infinite!
- Bounded systems arise naturally
 - ▶ e.g., in reactive modules each agent controls a finite number of variables

Theorem (Finite Abstraction)

Consider

- ▶ a ***b*-bounded and uniform** AC-MAS \mathcal{P} on an infinite domain U
- ▶ an FO-CTL formula φ

Given a finite domain U' s.t.

$$|U'| \geq 2b + \max\{|\text{vars}(\varphi)|, N_{Ag}\}$$

there exists a **finite abstraction** \mathcal{P}' of \mathcal{P} s.t.

- ▶ \mathcal{P}' is uniform and bisimilar to \mathcal{P}

In particular,

$$\mathcal{P} \models \varphi \quad \text{iff} \quad \mathcal{P}' \models \varphi$$

⇒ Under specific conditions, we can model check an infinite-state system by verifying its finite abstraction.

Finite Abstract Auction I

- Suppose that at most n items are put on sale simultaneously
 - ▶ the auction AC-MAS \mathcal{A} is bounded by $b = (2|Ag| - 1)n + 2$
- Consider a finite U' such that $|U'| \geq 2b + |\text{vars}(\phi)|$
- Define abstract agents auctioneer a' and bidders b'_i s.t.
 - ▶ the local db schemas \mathcal{D}'_a and \mathcal{D}'_i are the same as for a and b_i
 - ▶ the sets of actions Act'_a and Act'_i are the same as for a and b_i
 - ▶ the protocol function Pr'_a is the same as for a
 - ▶ as to Pr'_i , $bid_i(\text{item}, bid) \in Pr'_i(D')$ whenever
 - ★ bid is an abstract value that does not represent any bid in D'
 - ★ ...

Finite Abstract Auction II

The abstract auction AC-MAS $\mathcal{A}' = \langle Ag', s'_0, \tau' \rangle$ is defined as

- $Ag' = \{a', b'_1, \dots, b'_\ell\}$
- s'_0 is the empty interpretation of \mathcal{D}
- \rightarrow' mimics \rightarrow
 - ▶ e.g., if $\alpha_i = bid_i(item, bid)$, then $s \xrightarrow{\alpha(\vec{u})'} t$ whenever t modifies s by replacing any tuple $(item, \dots, bid_i, \dots, status)$ in $D_s(Bidding)$ with $(item, \dots, bid'_i, \dots, status)$, where the value $bid' \in U'$ has been found as above.
In particular, $bid < bid' \leq true_value$ in t .
- By assuming that $|U'| \geq 2b + |vars(\phi)|$ and Theorem 3 we have that \mathcal{A}' is a finite abstraction of \mathcal{A} .
- In particular, \mathcal{A}' is uniform and bisimilar to \mathcal{A} and

$$\mathcal{A} \models \varphi \quad \text{iff} \quad \mathcal{A}' \models \varphi$$

Extensions

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- 2 Epistemic operators for individual and group knowledge [BLP14]

$$AG \forall it \neg \exists tv \bigvee_{j \neq i \vee j = a} K_j T\text{Value}_i(it, tv)$$

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- 3 Non-uniform and bounded AC-MAS: one-way preservation result for FO-ACTL [Bel14]:

Theorem

For every AC-MAS \mathcal{P} and $\varphi \in \text{FO-ACTL}$, there exists a finite abstraction \mathcal{P}' s.t.

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- 4 Model checking **bounded** AC-MAS w.r.t. FO-CTL is undecidable [BL13, LM14]
- 5 Complexity result [BLP14]:

Theorem

The model checking problem for finite AC-MAS w.r.t. FO-CTL is EXPSPACE-complete.

Results

and main limitations

- Bisimulation and finite abstraction for first-order Kripke models.
- We are able to model check AC-MAS w.r.t. full FO-CTL...
- ...however, our abstraction results hold only for **uniform** and **bounded** systems.
- This class includes many interesting systems
 - ▶ GSM [HDDM⁺11], KAB [BCM⁺13], Situation Calculus [DLP16], Reactive Modules [BL16])
- including English auctions.

Next Steps

- Constructive techniques for finite abstractions.
- Model checking techniques for finite-state systems are effective on DaS?
- How to perform the boundedness check?
- What if the system is *unbounded/not uniform*?
 - ▶ can we include some (limited form of) arithmetic?

Thank you!

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