## Program Analysis (70020) While Language

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Syntactic Constructs

We use the following syntactic categories:

- $a \in$  **AExp** arithmetic expressions
- $b \in \mathbf{BExp}$  boolean expressions
- $\mathcal{S} \in \mathbf{Stmt}$  statements

### Abstract Syntax of WHILE

The syntax of the language WHILE is given by the following **abstract syntax**:

 $a ::= x | n | a_1 op_a a_2$   $b ::= true | false | not b | b_1 op_b b_2 | a_1 op_r a_2$  S ::= x := a $| skip | S_1; S_2 | if b then S_1 else S_2 | while b do S$ 

## Syntactical Categories

We assume some countable/finite set of variables is given;

Numerals (integer constants) will not be further defined and neither will the operators:

op <sub>a</sub>	$\in$	<b>Op</b> <sub>a</sub>	arithmetic operators, e.g. $+, -, \times, \ldots$
op <sub>b</sub>	$\in$	<b>Op</b> <sub>b</sub>	boolean operators, e.g. $\land, \lor, \ldots$
opr	$\in$	<b>Op</b> <sub>r</sub>	relational operators, e.g. $=, <, \leq, \ldots$

## Labelled Syntax of WHILE

The labelled syntax of the language WHILE is given by the following **abstract syntax**:

 $a ::= x | n | a_1 op_a a_2$   $b ::= true | false | not b | b_1 op_b b_2 | a_1 op_r a_2$   $S ::= [x := a]^{\ell}$   $| [skip]^{\ell}$   $| S_1; S_2$   $| if [b]^{\ell} then S_1 else S_2$  $| while [b]^{\ell} do S$ 

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#### An Example in WHILE

An example of a program written in this WHILE language is the following one which computes the factorial of the number stored in x and leaves the result in z:

 $[ y := x ]^{1};$ [ z := 1 ]<sup>2</sup>; while [y > 1]<sup>3</sup> do ( [ z := z \* y ]<sup>4</sup>; [ y := y - 1 ]<sup>5</sup>); [ y := 0 ]<sup>6</sup>

Note the use of meta-symbols, brackets, to group statements.

## Concrete Syntax of WHILE

To avoid using brackets (as meta-symbols) we could also use the **concrete syntax** of the language WHILE as follows:

> $a ::= x | n | a_1 op_a a_2$   $b ::= true | false | not b | b_1 op_b b_2 | a_1 op_r a_2$  S ::= x := a $| skip | S_1; S_2 | if b then S_1 else S_2 fi | while b do S od$

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### Initial Label

When presenting examples of Data Flow Analyses we will use a number of operations on programs and labels. The first of these is

 $\textit{init}: \textbf{Stmt} \rightarrow \textbf{Lab}$ 

which returns the initial label of a statement:

$$init([\mathbf{x} := \mathbf{a}]^{\ell}) = \ell$$

$$init([\mathbf{skip}]^{\ell}) = \ell$$

$$init(S_1; S_2) = init(S_1)$$

$$init(\mathbf{if} [b]^{\ell} \mathbf{then} S_1 \mathbf{else} S_2) = \ell$$

$$init(\mathbf{while} [b]^{\ell} \mathbf{do} S) = \ell$$

We will also need a function which returns the set of final labels in a statement; whereas a sequence of statements has a single entry, it may have multiple exits (e.g. in the conditional):

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final : Stmt \rightarrow \mathcal{P}(Lab)
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$$\begin{aligned} & \text{final}([\mathbf{x} := \mathbf{a}]^{\ell}) = \{\ell\} \\ & \text{final}([\mathbf{skip}]^{\ell}) = \{\ell\} \\ & \text{final}(S_1; S_2) = \text{final}(S_2) \\ & \text{final}(\mathbf{if} \ [b]^{\ell} \ \mathbf{then} \ S_1 \ \mathbf{else} \ S_2) = \text{final}(S_1) \cup \text{final}(S_2) \\ & \text{final}(\mathbf{while} \ [b]^{\ell} \ \mathbf{do} \ S) = \{\ell\} \end{aligned}$$

The while-loop terminates immediately after the test fails.

**Elementary Blocks** 

The building blocks of our analysis is given by **Block** is the set of statements, or elementary blocks, of the form:

- [**skip**] $^{\ell}$ , as well as
- tests of the form  $[b]^{\ell}$ .

### **Blocks**

To access the statements or test associated with a label in a program we use the function

 $blocks: Stmt \rightarrow \mathcal{P}(Block)$ 

$$blocks([x := a]^{\ell}) = \{[x := a]^{\ell}\}$$
  

$$blocks([skip]^{\ell}) = \{[skip]^{\ell}\}$$
  

$$blocks(S_1;S_2) = blocks(S_1) \cup blocks(S_2)$$
  

$$blocks(if [b]^{\ell} then S_1 else S_2) = \{[b]^{\ell}\} \cup$$
  

$$blocks(S_1) \cup blocks(S_2)$$
  

$$blocks(while [b]^{\ell} do S) = \{[b]^{\ell}\} \cup blocks(S)$$

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### Labels

Then the set of labels occurring in a program is given by

*labels* : Stmt  $\rightarrow \mathcal{P}(Lab)$ 

where

 $\textit{labels}(S) = \{\ell \mid [B]^\ell \in \textit{blocks}(S)\}$ 

Clearly  $init(S) \in labels(S)$  and  $final(S) \subseteq labels(S)$ .

Flow

#### $\textit{flow}: \textbf{Stmt} \rightarrow \mathcal{P}(\textbf{Lab} \times \textbf{Lab})$

which maps statements to sets of flows:

$$\begin{aligned} & flow([\ \mathbf{x} := \mathbf{a} \]^{\ell}) = \emptyset \\ & flow([\ \mathbf{skip} \]^{\ell}) = \emptyset \\ & flow(S_1;S_2) = flow(S_1) \cup flow(S_2) \cup \\ & \{(\ell, init(S_2)) \mid \ell \in final(S_1)\} \\ & flow(\mathbf{if} \ [b]^{\ell} \ \mathbf{then} \ S_1 \ \mathbf{else} \ S_2) = flow(S_1) \cup flow(S_2) \cup \\ & \{(\ell, init(S_1)), (\ell, init(S_2))\} \\ & flow(\mathbf{while} \ [b]^{\ell} \ \mathbf{do} \ S) = flow(S) \cup \{(\ell, init(S))\} \cup \\ & \{(\ell', \ell) \mid \ell' \in final(S)\} \end{aligned}$$

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### An Example Flow

Consider the following program, power, computing the x-th power of the number stored in y:

 $[z := 1]^{1};$ while  $[x > 1]^{2}$  do (  $[z := z * y]^{3};$   $[x := x - 1]^{4})$ 

We have  $labels(power) = \{1, 2, 3, 4\}$ , *init*(power) = 1, and *final*(power) =  $\{2\}$ . The function *flow* produces the set:

 $\textit{flow}(\textit{power}) = \{(1,2), (2,3), (3,4), (4,2)\}$ 

# Flow Graph



#### **Forward Analysis**

The function *flow* is used in the formulation of *forward analyses*. Clearly *init*(S) is the (unique) entry node for the flow graph with nodes *labels*(S) and edges *flow*(S). Also

and for composite statements (meaning those not simply of the form  $[B]^{\ell}$ ) the equation remains true when removing the  $\{init(S)\}$  component.

**Reverse Flow** 

In order to formulate *backward analyses* we require a function that computes reverse flows:

*flow*<sup>*R*</sup> : Stmt  $\rightarrow \mathcal{P}(Lab \times Lab)$ 

 $\mathit{flow}^{\mathsf{R}}(S) = \{(\ell, \ell') \mid (\ell', \ell) \in \mathit{flow}(S)\}$ 

For the power program, *flow*<sup>R</sup> produces

 $\{(2,1),(2,4),(3,2),(4,3)\}$ 

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**Backward Analysis** 

In case final(S) contains just one element that will be the unique entry node for the flow graph with nodes labels(S) and edges  $flow^{R}(S)$ . Also

# Notation

We will use the notation  $S_{\star}$  to represent the program we are analysing (the "top-level" statement) and furthermore:

- **Lab**<sub> $\star$ </sub> to represent the labels (*labels*( $S_{\star}$ )) appearing in  $S_{\star}$ ,
- ▶ **Var**<sub>\*</sub> to represent the variables ( $FV(S_*)$ ) appearing in  $S_*$ ,
- Block<sub>\*</sub> to represent the elementary blocks (*blocks*(S<sub>\*</sub>)) occurring in S<sub>\*</sub>, and
- AExp<sub>\*</sub> to represent the set of *non-trivial* arithmetic subexpressions in S<sub>\*</sub> as well as
- AExp(a) and AExp(b) to refer to the set of non-trivial arithmetic subexpressions of a given arithmetic, respectively boolean, expression.

An expression is trivial if it is a single variable or constant.

## **Isolated Entries & Exits**

Program  $S_{\star}$  has *isolated entries* if:

$$\forall \ell \in \mathsf{Lab} : (\ell, \mathit{init}(S_{\star})) \notin \mathit{flow}(S_{\star})$$

This is the case whenever  $S_{\star}$  does not start with a **while**-loop.

Similarly, we shall frequently assume that the program  $S_{\star}$  has *isolated exits*; this means that:

 $\forall \ell_1 \in \mathit{final}(S_\star) \; \forall \ell_2 \in \mathsf{Lab} : (\ell_1, \ell_2) \notin \mathit{flow}(S_\star)$ 

# Label Consistency

A statement, *S*, is label consistent if and only if:

$$[B_1]^\ell, [B_2]^\ell \in \mathit{blocks}(S) ext{ implies } B_1 = B_2$$

Clearly, if all blocks in *S* are uniquely labelled (meaning that each label occurs only once), then *S* is label consistent.

When *S* is label consistent the statement or clause "where  $[B]^{\ell} \in blocks(S)$ " is unambiguous in defining a partial function from labels to elementary blocks; we shall then say that  $\ell$  labels the block *B*.