

# Program Analysis (70020)

## While Language

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Autumn 2022

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## Syntactic Constructs

We use the following syntactic categories:

$a \in \mathbf{AExp}$  arithmetic expressions  
 $b \in \mathbf{BExp}$  boolean expressions  
 $S \in \mathbf{Stmt}$  statements

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# Abstract Syntax of WHILE

The syntax of the language WHILE is given by the following **abstract syntax**:

$$\begin{aligned} a & ::= x \mid n \mid a_1 \text{ op}_a a_2 \\ b & ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2 \\ S & ::= x := a \\ & \quad | \text{skip} \\ & \quad | S_1 ; S_2 \\ & \quad | \text{if } b \text{ then } S_1 \text{ else } S_2 \\ & \quad | \text{while } b \text{ do } S \end{aligned}$$

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## Syntactical Categories

We assume some countable/finite set of variables is given;

$$\begin{aligned} x, y, z, \dots & \in \mathbf{Var} && \text{variables} \\ n, m, \dots & \in \mathbf{Num} && \text{numerals} \\ l, \dots & \in \mathbf{Lab} && \text{labels} \end{aligned}$$

Numerals (integer constants) will not be further defined and neither will the operators:

$$\begin{aligned} \text{op}_a & \in \mathbf{Op}_a && \text{arithmetic operators, e.g. } +, -, \times, \dots \\ \text{op}_b & \in \mathbf{Op}_b && \text{boolean operators, e.g. } \wedge, \vee, \dots \\ \text{op}_r & \in \mathbf{Op}_r && \text{relational operators, e.g. } =, <, \leq, \dots \end{aligned}$$

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# Labelled Syntax of WHILE

The **labelled** syntax of the language WHILE is given by the following **abstract syntax**:

$$\begin{aligned} a & ::= x \mid n \mid a_1 \text{ op}_a a_2 \\ b & ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2 \\ S & ::= [x := a]^\ell \\ & \quad | [\text{skip}]^\ell \\ & \quad | S_1; S_2 \\ & \quad | \text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2 \\ & \quad | \text{while } [b]^\ell \text{ do } S \end{aligned}$$

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## An Example in WHILE

An example of a program written in this WHILE language is the following one which computes the factorial of the number stored in  $x$  and leaves the result in  $z$ :

```
[ y := x ]1;  
[ z := 1 ]2;  
while [ y > 1 ]3 do (  
    [ z := z * y ]4;  
    [ y := y - 1 ]5);  
[ y := 0 ]6
```

Note the use of **meta-symbols**, brackets, to group statements.

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# Concrete Syntax of WHILE

To avoid using brackets (as meta-symbols) we could also use the **concrete syntax** of the language WHILE as follows:

$$\begin{aligned} a & ::= x \mid n \mid a_1 \text{ op}_a a_2 \\ b & ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2 \\ S & ::= x := a \\ & \quad | \text{skip} \\ & \quad | S_1 ; S_2 \\ & \quad | \text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi} \\ & \quad | \text{while } b \text{ do } S \text{ od} \end{aligned}$$

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## Initial Label

When presenting examples of Data Flow Analyses we will use a number of operations on programs and labels. The first of these is

$$\text{init} : \text{Stmt} \rightarrow \text{Lab}$$

which returns the initial label of a statement:

$$\begin{aligned} \text{init}([x := a]^\ell) &= \ell \\ \text{init}([\text{skip}]^\ell) &= \ell \\ \text{init}(S_1 ; S_2) &= \text{init}(S_1) \\ \text{init}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) &= \ell \\ \text{init}(\text{while } [b]^\ell \text{ do } S) &= \ell \end{aligned}$$

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## Final Labels

We will also need a function which returns the set of final labels in a statement; whereas a sequence of statements has a single entry, it may have multiple exits (e.g. in the conditional):

$$final : \mathbf{Stmt} \rightarrow \mathcal{P}(\mathbf{Lab})$$

$$final([x := a]^\ell) = \{\ell\}$$

$$final([\mathbf{skip}]^\ell) = \{\ell\}$$

$$final(S_1; S_2) = final(S_2)$$

$$final(\mathbf{if} [b]^\ell \mathbf{then} S_1 \mathbf{else} S_2) = final(S_1) \cup final(S_2)$$

$$final(\mathbf{while} [b]^\ell \mathbf{do} S) = \{\ell\}$$

The **while**-loop terminates immediately after the test fails.

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## Elementary Blocks

The building blocks of our analysis is given by **Block** is the set of statements, or elementary blocks, of the form:

- ▶  $[x := a]^\ell$ , or
- ▶  $[\mathbf{skip}]^\ell$ , as well as
- ▶ tests of the form  $[b]^\ell$ .

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## Blocks

To access the statements or test associated with a label in a program we use the function

$$\mathit{blocks} : \mathbf{Stmt} \rightarrow \mathcal{P}(\mathbf{Block})$$

$$\mathit{blocks}([x := a]^\ell) = \{[x := a]^\ell\}$$

$$\mathit{blocks}([\mathbf{skip}]^\ell) = \{[\mathbf{skip}]^\ell\}$$

$$\mathit{blocks}(S_1; S_2) = \mathit{blocks}(S_1) \cup \mathit{blocks}(S_2)$$

$$\mathit{blocks}(\mathbf{if} [b]^\ell \mathbf{then} S_1 \mathbf{else} S_2) = \{[b]^\ell\} \cup \\ \mathit{blocks}(S_1) \cup \mathit{blocks}(S_2)$$

$$\mathit{blocks}(\mathbf{while} [b]^\ell \mathbf{do} S) = \{[b]^\ell\} \cup \mathit{blocks}(S)$$

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## Labels

Then the set of labels occurring in a program is given by

$$\mathit{labels} : \mathbf{Stmt} \rightarrow \mathcal{P}(\mathbf{Lab})$$

where

$$\mathit{labels}(S) = \{\ell \mid [B]^\ell \in \mathit{blocks}(S)\}$$

Clearly  $\mathit{init}(S) \in \mathit{labels}(S)$  and  $\mathit{final}(S) \subseteq \mathit{labels}(S)$ .

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# Flow

$$\text{flow} : \mathbf{Stmt} \rightarrow \mathcal{P}(\mathbf{Lab} \times \mathbf{Lab})$$

which maps statements to sets of flows:

$$\text{flow}([x := a]^\ell) = \emptyset$$

$$\text{flow}([\mathbf{skip}]^\ell) = \emptyset$$

$$\text{flow}(S_1; S_2) = \text{flow}(S_1) \cup \text{flow}(S_2) \cup \{(\ell, \text{init}(S_2)) \mid \ell \in \text{final}(S_1)\}$$

$$\text{flow}(\mathbf{if} [b]^\ell \mathbf{then} S_1 \mathbf{else} S_2) = \text{flow}(S_1) \cup \text{flow}(S_2) \cup \{(\ell, \text{init}(S_1)), (\ell, \text{init}(S_2))\}$$

$$\text{flow}(\mathbf{while} [b]^\ell \mathbf{do} S) = \text{flow}(S) \cup \{(\ell, \text{init}(S))\} \cup \{(\ell', \ell) \mid \ell' \in \text{final}(S)\}$$

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## An Example Flow

Consider the following program, `power`, computing the `x`-th power of the number stored in `y`:

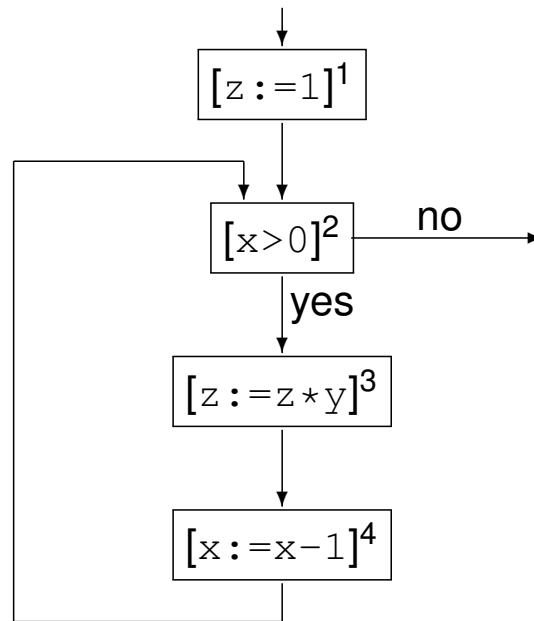
```
[ z := 1 ]1;  
while [ x > 1 ]2 do (  
    [ z := z * y ]3;  
    [ x := x - 1 ]4);
```

We have  $\text{labels}(\text{power}) = \{1, 2, 3, 4\}$ ,  $\text{init}(\text{power}) = 1$ , and  $\text{final}(\text{power}) = \{2\}$ . The function  $\text{flow}$  produces the set:

$$\text{flow}(\text{power}) = \{(1, 2), (2, 3), (3, 4), (4, 2)\}$$

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# Flow Graph



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## Forward Analysis

The function  $flow$  is used in the formulation of *forward analyses*. Clearly  $init(S)$  is the (unique) entry node for the flow graph with nodes  $labels(S)$  and edges  $flow(S)$ . Also

$$labels(S) = \{init(S)\} \cup \{l \mid (l, l') \in flow(S)\} \cup \{l' \mid (l, l') \in flow(S)\}$$

and for composite statements (meaning those not simply of the form  $[B]^l$ ) the equation remains true when removing the  $\{init(S)\}$  component.

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## Reverse Flow

In order to formulate *backward analyses* we require a function that computes reverse flows:

$$\mathit{flow}^R : \mathbf{Stmt} \rightarrow \mathcal{P}(\mathbf{Lab} \times \mathbf{Lab})$$

$$\mathit{flow}^R(S) = \{(l, l') \mid (l', l) \in \mathit{flow}(S)\}$$

For the power program,  $\mathit{flow}^R$  produces

$$\{(2, 1), (2, 4), (3, 2), (4, 3)\}$$

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## Backward Analysis

In case  $\mathit{final}(S)$  contains just one element that will be the unique entry node for the flow graph with nodes  $\mathit{labels}(S)$  and edges  $\mathit{flow}^R(S)$ . Also

$$\begin{aligned} \mathit{labels}(S) &= \mathit{final}(S) \cup \\ &\quad \{l \mid (l, l') \in \mathit{flow}^R(S)\} \cup \\ &\quad \{l' \mid (l, l') \in \mathit{flow}^R(S)\} \end{aligned}$$

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## Notation

We will use the notation  $S_*$  to represent the program we are analysing (the “top-level” statement) and furthermore:

- ▶ **Lab** $_*$  to represent the labels ( $labels(S_*)$ ) appearing in  $S_*$ ,
- ▶ **Var** $_*$  to represent the variables ( $FV(S_*)$ ) appearing in  $S_*$ ,
- ▶ **Block** $_*$  to represent the elementary blocks ( $blocks(S_*)$ ) occurring in  $S_*$ , and
- ▶ **AExp** $_*$  to represent the set of *non-trivial* arithmetic subexpressions in  $S_*$  as well as
- ▶ **AExp**( $a$ ) and **AExp**( $b$ ) to refer to the set of non-trivial arithmetic subexpressions of a given arithmetic, respectively boolean, expression.

An expression is **trivial** if it is a single variable or constant.

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## Isolated Entries & Exits

Program  $S_*$  has *isolated entries* if:

$$\forall l \in \mathbf{Lab} : (l, init(S_*)) \notin flow(S_*)$$

This is the case whenever  $S_*$  does not start with a **while**-loop.

Similarly, we shall frequently assume that the program  $S_*$  has *isolated exits*; this means that:

$$\forall l_1 \in final(S_*) \forall l_2 \in \mathbf{Lab} : (l_1, l_2) \notin flow(S_*)$$

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# Label Consistency

A statement,  $S$ , is **label consistent** if and only if:

$$[B_1]^\ell, [B_2]^\ell \in \text{blocks}(S) \text{ implies } B_1 = B_2$$

Clearly, if all blocks in  $S$  are uniquely labelled (meaning that each label occurs only once), then  $S$  is label consistent.

When  $S$  is label consistent the statement or clause “where  $[B]^\ell \in \text{blocks}(S)$ ” is unambiguous in defining a partial function from labels to elementary blocks; we shall then say that  $\ell$  **labels** the block  $B$ .