# A Formalisation of JavaScript in Coq

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- JavaScript is complex;
- JavaScript is specified by ECMAScript;
- Translating ECMAScript into big-step is long and not scalable;
- We can translate each steps of ECMAScript into one pretty-big-step rule;
- JSCert is a translation of the core of JavaScript into Coq/pretty-big-step;
- JSCert is accompanied with an interpreter, JSRef;
- We can run JSRef against test suites.

- Initially, JavaScript was designed for small scripts done by non-professional programmers.
- Also, only designed in 10 days.
- Don't break the web!
- There are actually efforts to make JavaScript simpler:
  - for (/\* ... \*/ of /\* ... \*/) iteratively replacing for (/\* ... \*/ in /\* ... \*/);
  - the strict mode;
  - etc.
- Inertia is the biggest enemy here, but we can fight it progressively.

# Why Big-step wouldn't work in JSCert?

#### What is great about JavaScript

To do anything about JavaScript, you have to be able to scale.

- JavaScript forces us to do things in a scalable way.
- Big-step does not scale on ECMAScript.
- Pretty-big-step does.

# Why Big-step wouldn't work in JSCert?

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#### Scaling

- In semantic size (900 rules just for the core, but what about libraries?);
- In program size (7,500 lines just for Google's main page?);
- In time (ECMAScript 6, 7, 8, ES.Next, ...).

# Making Coq Proofs Scale

# Why proof automation works?

- I red stat while : forall S C labs e1 t2 o. red\_stat S C (stat\_while\_1 labs e1 t2 resvalue\_empty) o → red\_stat S C (stat\_while labs e1 t2) o I red\_stat\_while\_1 : forall S C labs e1 t2 rv u1 o, red\_spec S C (spec\_expr\_get\_value\_conv spec\_to\_boolean e1) y1 ->
  red\_stat S C (stat\_while\_2 labs e1 t2 rv y1) o -> red stat S C (stat while 1 labs e1 t2 rv) o I red\_stat\_while\_2\_false : forall S8 S C labs e1 t2 rv. red stat SR C (stat while 2 labs e1 t2 rv (vret S false)) (out ter S rv)-I red\_stat\_while\_2\_true : forall S0 S C labs e1 t2 rv o1 o. red\_stat S C t2 o1 -> red\_stat S C (stat\_while\_3 labs e1 t2 rv o1) o -> red\_stat S0 C (stat\_while\_2 labs e1 t2 rv (vret S true)) o Definition run stat while runs S C rv labs e1 t2 : result := if\_spec (run\_expr\_get\_value runs S C e1) (fun S1 v1 => Let b := convert\_value\_to\_boolean v1 in I red\_stat\_while\_3 : forall rv S8 S C labs e1 t2 rv' R o. if b then rv' = (If res\_value R <> resvalue\_empty then res\_value R else rv) -> if\_ter (runs\_tupe\_stat runs S1 C t2) (fun S2 R => red\_stat S C (stat\_while\_4 labs e1 t2 rv' R) o -> Let rv' := ifb res\_value R <> resvalue\_empty then res\_value R else rv in red stat S0 C (stat while 3 labs e1 t2 rv (out ter S R)) o Let loop := fun \_=> runs\_type\_stat\_while runs 52 C rv' labs el t2 in ifb res\_type R <> restype\_continue V res\_label\_in R labs then ( I red stat while 4 continue : forall S C labs e1 t2 rv R o. res tupe R = restupe continue // res label in R labs -> red\_stat S C (stat\_while\_1 labs e1 t2 rv) o -> ifb res\_type R = restype\_break // res\_label\_in R labs then res\_ter S2 rv' red\_stat S C (stat\_while\_4 labs e1 t2 rv R) o else ( ifb res\_type R <> restype\_normal then res\_ter S2 R I red\_stat\_while\_4\_not\_continue : forall S C labs e1 t2 rv R o. (res\_type R = restype\_continue // res\_label\_in R labs) -> else loop tt red\_stat S C (stat\_while\_5 labs e1 t2 rv R) o ->
  red\_stat S C (stat\_while\_4 labs e1 t2 rv R) o ) else loop tt) else res ter S1 rv). I red stat while 5 break : forall 5 C labs e1 t2 rv R. res\_tupe R = restupe\_break // res\_label\_in R labs -> red\_stat S C (stat\_while\_5 labs e1 t2 rv R) (out\_ter S rv) I red\_stat\_while\_5\_not\_break : forall S C labs e1 t2 rv R o. (res\_type R = restype\_break /\ res\_label\_in R labs) -> red\_stat S C (stat\_while\_6 labs e1 t2 rv R) o → red\_stat S C (stat\_while\_5 labs e1 t2 rv R) o I red stat while 6 abort : forall S C labs e1 t2 rv R. res\_tupe R <> restupe\_normal -> red stat S.C. (stat while 6 labs e1 t2 rv R) (out ter S.R) I red\_stat\_while\_6\_normal : forall S C labs e1 t2 rv R o. res\_type R = restype\_normal ->
  red\_stat S C (stat\_while\_1 labs e1 t2 rv) o ->
  red\_stat S C (stat\_while\_6 labs e1 t2 rv R) o I red stat abort : forall S C extt o. out\_of\_ext\_stat extt = Some o -> abort o ->

# JSCert Specification Coverage



- Chapters 1–7: how to read ECMAScript;
- Chapters 8–14, 16: core JavaScript;
- Chapters 15: standard library.

# The for (/\* ... \*/ in /\* ... \*/) construct

#### "is: for (lhse in e) s" is evaluated as follows.

- Let *exprRef* be the result of evaluating e.
- 2 Let exprValue be GetValue(exprRef).
- If *exprValue* is null or undefined, return (*normal*, *empty*, *empty*).
- Let *obj* be *ToObject*(*exprValue*).
- Let V = empty.
- 6 Repeat
  - Let *P* be the name of the next property of *obj* whose *Enumerable* attribute is true. If there is no such property, return (*normal*, *V*, *empty*).
  - Let *lhsRef* be the result of evaluating the lhse (it may be evaluated repeatedly).
  - Call PutValue(IhsRef, P).
  - Let *stmt* be the result of evaluating s.
  - **()** If *stmt.value* is not empty, let V = stmt.value.
  - If *stmt.type* is break and *stmt.target* is in the current label set,

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- Let *lhsRef* be the result of evaluating the lhse (it may be evaluated repeatedly).
- Call PutValue (IhsRef, P).
- Let *stmt* be the result of evaluating s.
- **()** If *stmt.value* is not empty, let V = stmt.value.
- If *stmt.type* is break and *stmt.target* is in the current label set, return (*normal*, *V*, *empty*).
- If *stmt.type* is not continue or *stmt.target* is not in the current label set, then
  - If *stmt* is an abrupt completion, return *stmt*.

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#### 6 Repeat

• Let *P* be the name of the next property of *obj* whose *Enumerable* attribute is true. If there is no such property, return (*normal*, *V*, *empty*).

The mechanics and order of enumerating the properties (Step 1) is not specified. Properties of the object being enumerated may be deleted during enumeration, [they will then] not be visited. If new properties are added to the object being enumerated during enumeration, [they] are not guaranteed to be visited in the active enumeration. A property name must not be visited more than once in any enumeration. Enumerating the properties of an object includes enumerating properties of its prototype.

# Zooming Out

You have to convince *other people* (often non-Coq people) that your semantics is the right one.

- This is actually not about Coq: Coq is useful for the people who will use your semantics, not for you;
- Be sure to understand the original language:
  - What is the most important: the specification or interpreters? The language community?

# The JSCERT Project





~ 200 pages

# Bugs found

#### Bugs in interpreters

- Invalid return values of try {/\* ... \*/} finally
  {/\* ... \*/} blocks;
- Changing dead code altered the final result.

#### Bugs in ECMAScript

- Broken algorithm;
- Some cases forgotten in the Enumerate method.

#### Bugs in test suites

- Tests checking the value of unspecified fields;
- Bugs in tests, mimicking implementation bugs.

Reporting bugs are great way to make people trust you! http://jscert.org/popl14/?full#20

# Increasing the Coverage of JSCert

# Coverage of JSCert



#### How to easily add Chapter 15?

# Reusing already existing libraries



Philippa Gardner et al. "A Trusted Mechanised Specification of JAVASCRIPT: One Year On". In: CAV. 2015.

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A code coverage tool for OCaml applied on JSRef, which is closed to ECMAScript:



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- http://ajacs.inria.fr/jsexplain/driver.html
- https://github.com/jscert/jsexplain

### Central idea

- Everyone can read and understand JSRef;
- We could use the interpreter to explain JavaScript's behaviours;
- JSRef should be able to generate everything else.

- The initial heap is different;
- Some behaviours (like Function.prototype.toString ()) are implementation-dependent.

#### We could formalise all these

- By adding special rules into JSCert;
- By adding a special argument to the predicates red\_expr to denote the browser;
- By executing their JavaScript code to build another initial heap.

#### Complex, but possible

- Philippa Gardner, Sergio Maffeis, and Gareth Smith. "Towards a Program Logic for JavaScript". In: *POPL*. 2012.
  - Simon Holm Jensen, Anders Møller, and Peter Thiemann. "Type Analysis for JAVASCRIPT". In: *SAS*. 2009.
  - Arlen Cox, Bor-Yuh Evan Chang, and Xavier Rival. "Automatic Analysis of Open Objects in Dynamic Language Programs". In: *SAS*. 2014.

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