## Inductive Programming Lecture 3 One-shot induction and Bias reformulation

Stephen Muggleton
Department of Computing
Imperial College, London and
University of Nanjing

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#### Papers for this lecture

- Paper3.1: S.H. Muggleton, W-Z. Dai, C. Sammut, A. Tamaddoni-Nezhad, J. Wen, and Z-H. Zhou. Meta-interpretive learning from noisy images. Machine Learning, 107:1097-1118, 2018.
- Paper 3.2: D. Lin, E. Dechter, K. Ellis, J.B. Tenenbaum, and S.H. Muggleton. Bias reformulation for one-shot function induction. In Proceedings of the 23rd European Conference on Artificial Intelligence (ECAI 2014), pages 525-530.

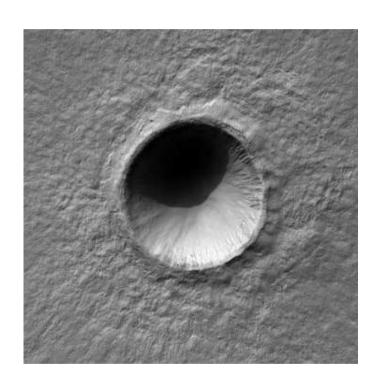
#### Motivation

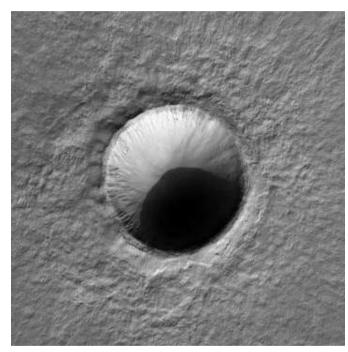
- Inductive Programming
- Simple repetitive programs
- Human provides examples and checks results
- Requires data efficient inference
- PAC, Blumer bound, Strong Learning Bias
- Compatible with Human Bias? Images and Text

#### Human versus Machine Learning

Characteristic	Human	Statistical
Examples	Few $(\approx 1)$	Many $(\geq 10K)$
per concept	[Tenenbaum, 2011]	
Concepts to	Many $(\geq 10K)$	Few $(\approx 1)$
learn	[Brown et al, 2008]	
Background	Large	Small
knowledge	[Brown, 2000]	
Structure	Modular, re-useable	Monolithic
	[Omrod et al, 2004]	

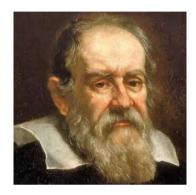
#### Human Visual Bias - Mars Crater/Mountain





(Credit: NASA/JPL/University of Arizona)

#### Logic, Learning and Vision





Galileo(1610) Helmholtz(1867)

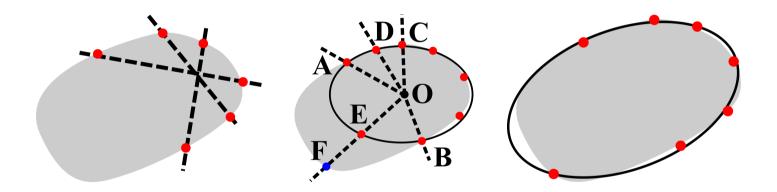


Turing(1950)

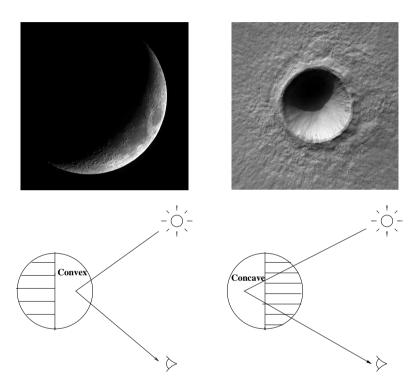


Gregory(1966)

Low-level object detection - elipse model



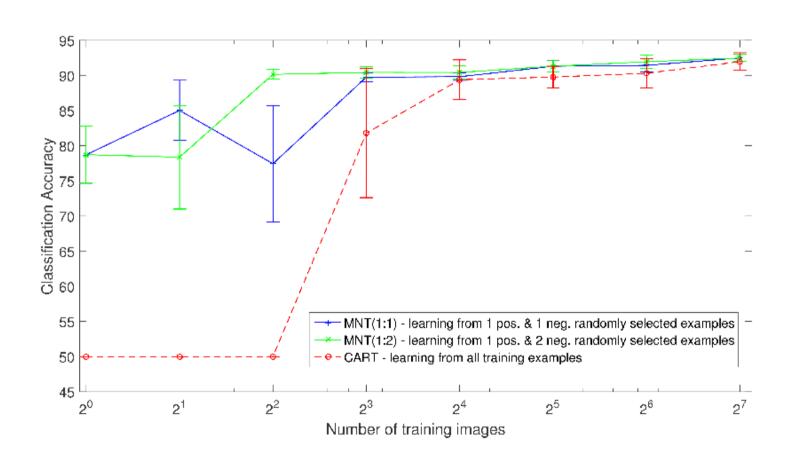
#### High-level Visual Bias and Background Knowledge



light(X, X).

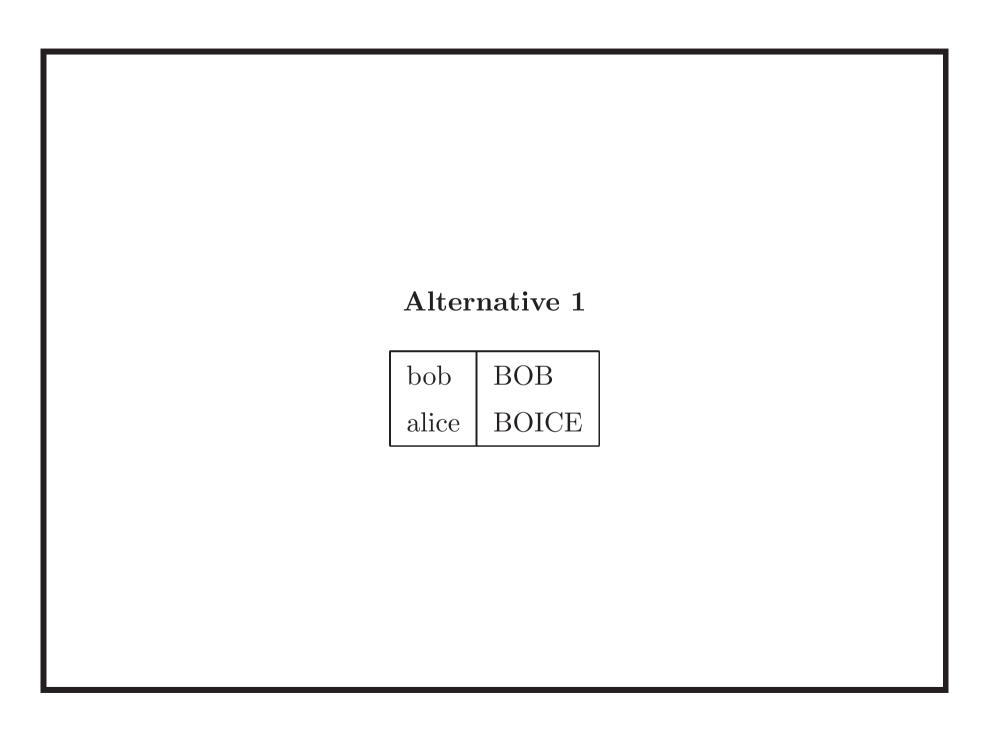
light(X,Y): -reflect(X,Z), light(Z,Y).

#### Bias effects in noisy images - Metagol vs CART



Textual Bias
Analogy problem

bob BOB alice ?



Alternative 2 BOB bob ALICE alice

#### Harder tasks

Task1	miKe dwIGHT	Mike Dwight
Task2	European Conference on	ECAI
	Artificial Intelligence	
Task3	My name is John.	John

# Question How can this human text transformation bias be learned by a computer?

#### Option1: Hardcode bias as DSL [Gulwani 2011,2012] FlashFill, Excel 2013

brent.harold@hotmail.com

matthew.rosman@yahoo.com

jim.james@fas.harvard.edu

ruby.clinton@mit.edu

josh.smith@gmail.com

Brent Harold

Harold

Lame Harold

Brent Harold

Lame Harold

La

#### Option1: Hardcode the bias [Gulwani 2011,2012] FlashFill, Excel 2013

brent.harold@hotmail.com Brent Harold
matthew.rosman@yahoo.com Matthew Rosman
jim.james@fas.harvard.edu Jim James
ruby.clinton@mit.edu Ruby Clinton
josh.smith@gmail.com Josh Smith

Option1: Non-intuitive FlashFill error

IaN RoDny Ian Rodny

StaNleY TRAVis

Itanley Rley travis

### Option2: Learn bias using variant of Meta-Interpretive Learning (Paper 3.2)

brent.harold@hotmail.com

Brent Harold

 $\begin{array}{l} ep04(A,B) \leftarrow ep04\_1(A,C), \ ep04\_2(C,B). \\ ep04\_1(A,B) \leftarrow ep04\_3(A,C), \ ep04\_4(C,B). \\ ep04\_2(A,B) \leftarrow ep04\_3(A,C), \ skiprest(C,B). \\ ep04\_3(A,B) \leftarrow make\_uppercase(A,C), \ copyword(C,B). \\ ep04\_4(A,B) \leftarrow skip1(A,C), \ write\_space(C,B). \end{array}$ 

Learning time = 9.3 seconds

#### Sequential episodes

ep02 james James.

ep04 | brent.harold@hotmail.com | Brent Harold

```
ep02(A,B) \leftarrow ep02\_1(A,C), write_dot(C,B).

ep02\_1(A,B) \leftarrow make\_upper(A,C), copyword(C,B).

ep04(A,B) := ep04\_2(A,C), ep04\_3(C,B).

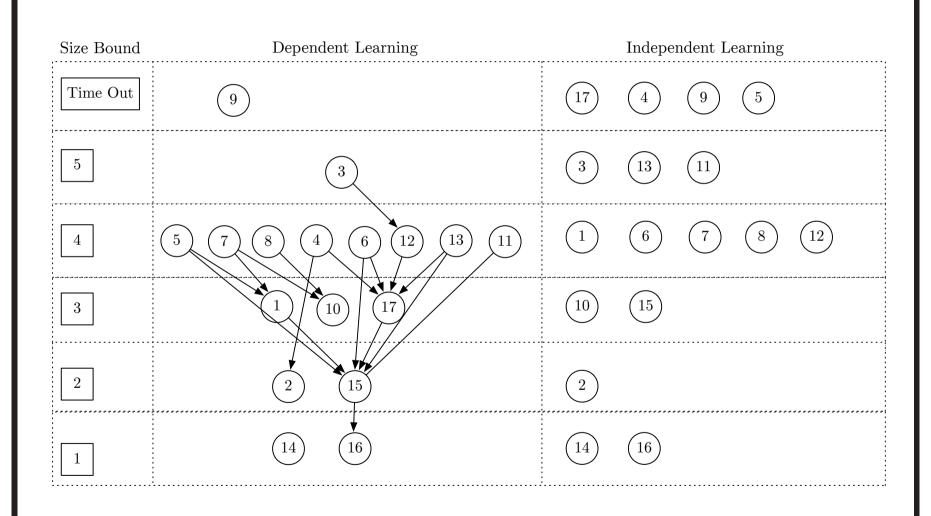
ep04\_2(A,B) := ep04\_4(A,C), skip1(C,B).

ep04\_3(A,B) := ep02\_1(A,C), skiprest(C,B).

ep04\_4(A,B) := ep02\_1(A,C), write_space(C,B).
```

Learning time = 3.1 seconds

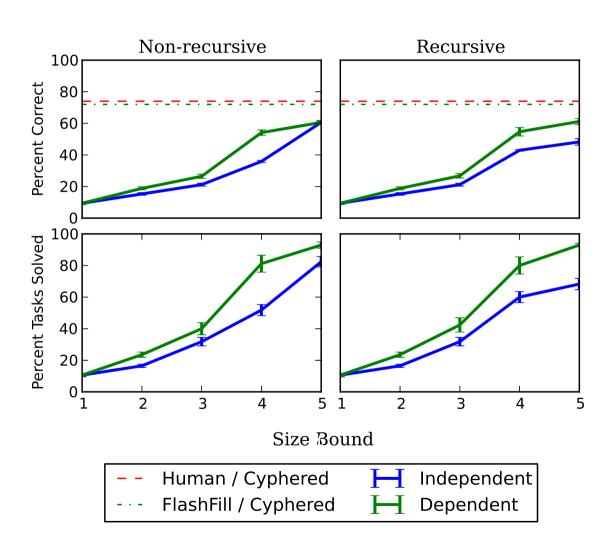
#### Dependent vs Independent Learning



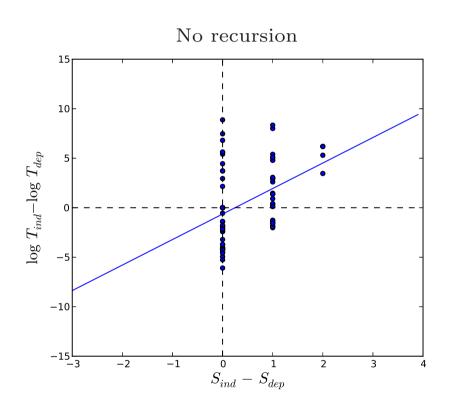
#### Chain of programs from dependent learning

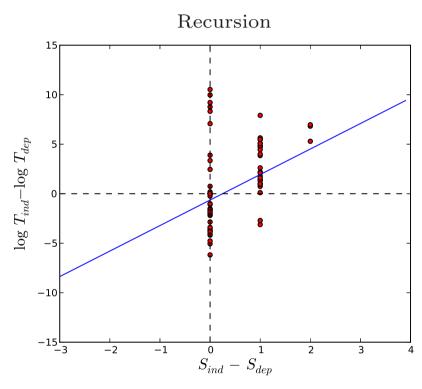
```
f_{03}(A,B) := f_{12\_1}(A,C), f_{12}(C,B).
f_{12}(A,B) := f_{12-1}(A,C), f_{12-2}(C,B).
f_{12-1}(A,B) := f_{12-2}(A,C), skip1(C,B).
f_{12,2}(A,B) := f_{12,3}(A,C), write1(C,B,'.').
f_{12\_3}(A,B) := copy1(A,C), f_{17\_1}(C,B).
f_{17}(A,B) := f_{17-1}(A,C), f_{15}(C,B).
f_{17_{-1}}(A,B) := f_{15_{-1}}(A,C), f_{17_{-1}}(C,B).
f_{17\_1}(A,B) := skipalphanum(A,B).
f_{15}(A,B) := f_{15-1}(A,C), f_{16}(C,B).
f_{15\_1}(A,B) := skipalphanum(A,C), skip1(C,B).
f_{16}(A,B) := copyalphanum(A,C), skiprest(C,B).
```

#### Performance graphs



#### Running times Dependent vs Independent





#### Summary

- Human perceptual bias in Images and Text
- Bias can be learned by transfer in multi-task learning
- Effect is consistent increase in data and running efficiency
- Complex programs can be built by sharing invented predicates